ARGUS 155 Manual

Version: 1.00/ EN

Important Notice:

A basic ARGUS package includes at least a DSL interface (ADSL, VDSL or SHDSL) or a PRI interface together with various related functions and tests. Support for other interfaces and functions is optional (see the Options in the data sheet). Consequently, depending on the scope of the functions delivered, certain menu items may be hidden.

by intec Gesellschaft für Informationstechnik mbH
 D-58507 Lüdenscheid, Germany, 2012

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1 Introduction

The Compact Allrounder

Combi tester for xDSL, Ethernet, ISDN and Triple Play

As a latest generation high-end combi tester, the ARGUS 155 contains an extremely powerful ADSL/VDSL chipset that meets today's demanding technical requirements. The ARGUS 155 is the only handheld tester and analyzer to integrate VDSL2 (all profiles), ADSL (Annex A, B, J, L, M) and SHDSL (2, 4 and 8 wire), Ethernet, ISDN PRI/E1, BRI/S/T/U and POTS interfaces in a single measurement device - without having to swap modules.

GigaBit Ethernet Interface and Tests

Thanks to its Gigabit Ethernet interface (GigE), the ARGUS 155 achieves a download speed of up to 200 Mbit/s with HTTP and FTP downloads, such as is already standard with fiber optic modems (ONT) on the LAN interface. If the Ethernet cabling is faulty, the ARGUS 155 can immediately locate the source of the fault by means of cabling tests via the GigE interface. This makes it possible, for instance, to detect shorts, opens or mismatches, but also the delay or polarity of the wire pairs, among other things.

SHDSL Interface

Flexible expansion capabilities mean that the existing interfaces can be extended with additional functions, as required. For example, the SHDSL interface also operates in SHDSL bis as well as optionally in ATM, TDM or EFM modes.

Copper Tests (Cu Tests)

Copper tests (Cu tests) for physical line qualification without synchronization with the DSLAM are always included. If necessary, these tests can also be considerably extended in the field by simply connecting the new compact ARGUS Copper Box via USB, thus enabling all important electrical parameters such as voltage, current, isolation resistance, symmetry and manymore, to be automatically and quickly determined via tip, ring and ground. The TDR (Time Domain Reflectometer) function makes it possible to measure line lengths and trace sources of faults. A high-impedance connection enables a Line Scope to display the time and frequency domains (FFT) in real time. The optional Active Probe II, which is required for this, can be connected to an existing DSL connection and switched between symmetrical and asymmetrical operation.

Triple Play Quality and IPv6

The ARGUS 155 tests the quality of VoIP, IPTV and data services over xDSL and Ethernet with optional Triple Play test functions. Thanks to its integrated handset, it can simulate not only terminal equipment such as a telephone, PC or STB, but can also determine all relevant quality parameters and evaluate voice quality according to the MOS method. It tests IPTV suitability by means of a stream analysis, a VoD test, a channel scan or an IPTV long-term analysis. Several of these IP tests can also be performed using the new, more powerful IPv6 protocol.

Easy Operation

The large 320 x 240 pixel colour display and an intuitive menu structure, among other things, guarantee user-friendly operation. A high-performance Li-lon battery pack ensures long operating times in the field.

Software updates can be downloaded to a PC free of charge and then loaded into the ARGUS at any time. They are available at http://www.argus.info/en/service/downloads/.



Note:

Details on the use of the PRI interface can be found in the related separate manuals.

You should find these manuals in the package with the delivered equipment. In addition, you can always download the latest manuals from our website at http://www.argus.info/en/service/downloads/ or request them from our service department.

An overview of a few of the important ARGUS functions:

xDSL tests (ADSL, ADSL2 and ADSL2+, VDSL2, SHDSL)

- Synchronisation with the DSLAM (xTU-C) and determination of all relevant connection parameters and error counters
- Bridge, Router and Terminal Modes

Ethernet interface

- Gigabit Ethernet test interface (10/100/1000 Base-T), RJ-45
- Ethernet interface for remote functions (10/100 Base-T)

IP and ATM tests via xDSL and Ethernet

- ATM tests (ADSL and SHDSL-ATM only)
 - ATM OAM ping, ATM OAM cell loop and VPI/VCI scan

IP tests

- Ping and trace route tests (BRAS information, PPP trace and VLAN)
- Download tests to determine throughput (HTTP download, and FTP upload and download)
- FTP server test, upload and download from ARGUS to ARGUS

VoIP test

- VoIP terminal simulation, including acoustics (various codecs)
- OK/FAIL evaluations and display of the quality parameter
- Evaluation of the VoIP voice quality (QoS) in accordance with:
 - MOS_{COF} (ITU-T P.800), E-Model (ITU-T G.107)
 - PESQ (ITU-T P.862) in connection with PESQ Server SW

- IPTV tests

- Stream requests (STB mode), IPTV channel scan, IPTV passive
- OK/FAIL evaluations and display of the quality parameter
- IPTV online trace for long-term analysis using WINanalyse

ISDN functions

- U-interface (4B3T or 2B1Q) in accordance with ANSI T1.601
- BRI/PRI/E1 interfaces in accordance with ITU-T I.430/431 in TE and NT operation
- D channel monitoring on BRI and PRI interfaces
- Tests of BRI and PRI leased lines (permanent circuits) (E1, 2 Mbit/s)

- E1 BERT on all B channels simultaneously (MegaBERT)
- Automatic service checks and supplementary service tests, etc.
- Evaluation of the ISDN speech quality directly at the BRI or U-interface in accordance with:
 - PESQ (ITU-T P.862) + MOS_{LQO} with PESQ Server SW

POTS functions

- A full-fledged integrated analog handset (POTS)
- With DTMF and CLIP display, as well as pulse dialling
- High-impedance 2-wire monitor with voltage measurement
- Evaluation of speech quality directly on the POTS access in accordance with:
 - PESQ (ITU-T P.862) + MOS_{LQO} with PESQ Server SW

Copper Test functions (Copper Tests)

- R measurement: The ARGUS performs an ongoing resistance measurement and displays the results in real-time.
- RC measurements: Measurement of the loop resistance and the capacitance of the open (voltage-free) line (including a calculation of the line length).
- Line Scope: High-performance real-time line monitor with an x-axis display of time or frequency bands (fast Fourier transform (FFT)) up to 30 MHz.
- TDR: Time domain reflectometry function for measuring line length and locating faults in lines.
- Copper Box: The copper test functions of ARGUS can be extended by connecting ARGUS Copper box via the USB host interface. For more details see ARGUS Copper Box manual and datasheet.

Access acceptance report

When the ARGUS is connected to a PC via USB, it is, as an example, possible - with the aid of the WINplus or WINanalyse software - to create a comprehensive test report on the PC and print it.

The Concept of the ARGUS Firmware User Interface

The ARGUS firmware presents - on a graphic Status screen - the results of tests made with the latest in measurement technology. In this manner, all of the important processes can be shown on a single screen together with main sequences with all the convenience and transparence to which ARGUS users are accustomed.

In this manner - with its intuitive menu structure - the ARGUS makes it easy to not only configure, start and perform tests but also to examine the test results:

- The physical layer Layer 1 (e.g. DSL) can be started and stopped completely independently of the higher layers such as Virtual Lines (L2/3), services or tests.
- Layer 2 (VLAN, VPI/VCI) and Layer 3 parameters (PPP, IP) are combined in independent Virtual Line profiles (VL profiles). Multiple VL profiles can be configured and started on a single DSL access. It is also possible to bridge and route multiple Virtual Lines concurrently.
- Thanks to the introduction of services between the Virtual Lines (VLs) and the Data,
 VoIP and IPTV tests, it is now possible to take an incoming call even when the ARGUS is used as an IP phone with VoIP activated.

You will find other important information about profile structures on our website.

Should you have any further questions, please contact us:

intec Gesellschaft für Informationstechnik mbH Rahmedestr. 90 D-58507 Lüdenscheid

> Tel.: +49 (0) 2351 / 9070-0 Fax: +49 (0) 2351 / 9070-70 www.argus.info/en support@argus.info

2 Safety Instructions

The ARGUS may only be used with the included accessories. Usage of other accessories may lead to erroneous measurements and may even cause damage to the ARGUS and the connected installation. The ARGUS is only to be used in accordance with the instructions in this documentation. Any other usage may result in bodily injury and destruction of the ARGUS.



- Before connecting the ARGUS to an access make certain that the voltages on the access are not high enough to be dangerous or outside the specified range of the ARGUS or its accessories. You must also taken into account the fact that the voltage may vary while the ARGUS is connected to the access.
- Regardless of the interface or access, use the ARGUS only for its intended purpose.
- Voltages in excess of 50 V AC or 120 V DC can cause mortal injury.
- Never attempt a measurement when the battery pack (accumulator) is not installed!
- The ARGUS is not watertight. Protect the ARGUS from exposure to water!
- Before replacing the battery pack, disconnect all the test leads and switch the ARGUS off.
 - CAUTION: Never remove the battery pack during operation.
- Unplug the power supply from the mains, once the ARGUS is switched off and will no longer be used (for example after recharging the accumulators)!
- The ARGUS may only be used by trained personnel.
- Do not operate the ARGUS on a power supply that has other specifications. The specifications are:

(Input: 100 V to 240 V AC; 50/60 Hz 0.45 A)

(Output: 12 V DC; 1.5 A)

- Do not plug anything into the headset jack other than headsets approved by the manufacturer; the use of this jack for any other application (e.g. connection of a stereo system) is expressly prohibited.
- Do not plug anything into the USB Host interface (USB-A) except an Active Probe II or a Copper Box or mobile storage media that does not use an external power supply and is approved by the manufacturer. The use of this jack for any other application (e.g. to connect to a PC) is expressly prohibited.
- The ARGUS Power jack must always be covered with the included rubber cap (labeled "Power") while operating in battery mode.
- The electromagnetic compatibility of the ARGUS was checked in accordance with the regulations stated in our Declaration of Conformity.
 This is a Class A device. It may cause radio interference in a living area. In this event, the operator may be requested to take appropriate measures.



- The ARGUS battery pack may only be actively charged (Charge battery) or trickle charged (default setting: on) when the ambient temperature is between 0 °C (32 °F) and +40 °C (104 °F).
- If the ARGUS is operated under extreme conditions, it may have to automatically shutdown, terminate the current test and drop the connection in order to protect itself and the user.
 - To ensure reliable long-term operation of the ARGUS, make certain that it is protected from excessive temperatures.
- Do not open the tester.
- In connection with the lithium ion battery pack, please observe the following notes regarding safety and transport.
- Before running a test or synchronizing on an interface, determine how the ARGUS should be powered.

Return and Environmentally Acceptable Disposal

The RoHS (EU Directive on the "Restriction of Hazardous Substances") guidelines, which restrict the use of certain hazardous substances in electrical and electronic equipment, apply in eight of the ten categories of the WEEE (EU Directive on "Waste Electrical and Electronic Equipment") guidelines. Devices which are in Category 9 "Monitoring and Control Instruments" are currently excluded from the scope of the Directive. The ARGUS products fall into Category 9 and are thus not subject to the RoHS guidelines. Nonetheless, we have voluntarily complied with all of the RoHS guidelines since 1 January 2007.

In compliance with WEEE (EU Directive on Waste of Electrical and Electronic Equipment) 2002/96/EU and the German Electrical and Electronic Equipment Act (ElektroG - Elektro-und Elektronikgerätegesetz), we began marking our testers in October 2005 with the following symbol:



In other words, the ARGUS and its accessories may not be disposed of in the household waste. Regarding the return of old equipment, please contact our Service department.

2.1 Notes on Safety and Transport - Battery Packs

Transport

The battery pack has been tested in accordance with the UN recommendations (ST/SG/AC.10/11/Rev. 4, Part III, Subsection 38.3). Protective measures have been implemented to prevent harm if it is exposed to excessive pressure, short-circuits, dangerous reverse currents or other destructive influences. However, since the amount of lithium contained in the battery pack is in any case less than the current threshold amount, neither the battery pack itself nor the ARGUS in which it is installed are subject to the international hazardous goods regulations. Nonetheless, these regulations may apply if several battery packs are transported at the same time. For more information, please contact us.



The protective features of the battery pack may be harmed if the following instructions are not observed. In this case extremely high currents and voltages may result, which could lead to abnormal chemical reactions, leaking acid, overheating, smoke, or an explosion and/or fire. Furthermore, if the user does not observe and comply with these instructions both the performance and service life may suffer.

Safety Instructions and Warnings

- 1. Do not disassemble or short-circuit the battery pack.
- 2. Do not throw the battery pack into a fire or heat it (> 60 °C) (140 °F).
- 3. Keep the battery pack dry do not let it get wet or damp.
- 4. The ARGUS battery pack may only be actively charged (Charge accus) or trickle charged (default setting: off) when the ambient temperature is between 0 °C (32 °F) and +40 °C (104 °F).
 - To maximize a battery pack service life, if it is to be stored over a longer period of time, it should not be exposed to temperatures in excess of +50 °C (122 °F).
- The battery pack may only be charged using the associated ARGUS or a charger approved by intec.
- Do not damage the battery pack with a sharp object.
- Do not throw the battery pack or expose it to shocks or impacts.
- If a battery pack is damaged or deformed, do not use it.
- Like any battery, the battery pack has two poles (plus and minus). To prevent damage, make certain that it is correctly connected (polarity) to the ARGUS or charger.
- The battery pack may only be connected to the associated ARGUS or charger in the intended manner.
- The battery pack may not be directly connected to the output of a plug-in power supply, an automobile cigarette lighter or similar power source.
- 12. The battery pack may only be used together with an ARGUS.
- 13. The battery pack may not be connected to, or stored or transported with metallic objects.

- 14. Do not expose the battery pack to high electrostatic forces.
- 15. The battery pack may not be used in combination with primary (non-rechargeable) batteries, nor may it be charged or discharged together with other rechargeable batteries.
- If the battery pack is still not properly charged when the charging time has elapsed, do not charge it again.
- 17. Do not expose the battery pack to excessive pressure.
- 18. If the battery pack emits an odor or heats up, becomes discolored or misshapen, or if there are any other indications of that it has malfunctioned while in use or being charged or stored, remove the battery pack from the ARGUS or charger immediately and do not use it again.
- 19. If the battery pack leaks acid, make certain that you do not get this acid in your eyes or on your skin. In event that you get this acid in your eyes or on your skin, rinse the affected area immediately with clean water. Do not rub the affected area. In either case, immediate medical care is required. Otherwise, permanent injury may result.
- 20. The battery pack must be kept out of reach of children.
- Please read this manual and the associated safety instructions before using the battery pack.
- 22. If you find that the battery pack emits an odor, is rusty or appears to be in anything other than perfect condition before you first use it, please contact intec to determine how to proceed.

3 General Technical Data

Tester specifications:

Dimensions / Weight

Height: 235 mm (9.25 in)

Width: 97 mm (3.8 in) Depth: 65 mm (2.56 in)

Weight: approx. 810 g (1.79 lbs)

(including battery pack)

Inputs / Outputs

- RJ-45 (BRI/PRI/E1) for BRI and PRI
- RJ-45 (Line) for xDSL, POTS, U-interface and Copper Tests
- Ethernet 10/100/1000 Base-T
- Ethernet 10/100 Base-T
- USB-A jack, USB Host interfaceUSB-B jack, USB Client interface
- Jack for headset

Keypad

25 Keys

LCD display

LCD color display with

switchable

background lighting,

320 x 240 pixels

Temperature ranges

Temperature range - charging batteries:

0 °C (+32 °F) to +40 °C (+104 °F)

Operating temperature (in battery mode):

-10 °C (+14 °F) to +50 °C (+122 °F)

Operating temperature (with power supply/car adapter):

0 °C (+32 °F) to +40 °C (+104 °F)

Storage temperature: -20 °C (-4 °F) to +60 °C (+140 °F) Humidity: up to 95 % relative humidity, non-condensing

Power supply

Lithium ion battery pack, rated voltage 7.2 V (observe and comply with the safety instructions)

or 12 V / 1.5 mA ARGUS electronic plug-in power supply

Other information

ARGUS user safety tested in accordance with EN60950-1

RoHS conformity pursuant to the WEEE guidelines
The electromagnetic compatibility of the ARGUS was
checked in accordance with the regulations stated in our
Declaration of Conformity.

CE symbol

The ARGUS 155 conforms with the EU Directive 2004/ 108/EC as well as 2009/C197/03. We would be happy to supply you with a copy of the detailled Declaration of Conformity upon request.

Supported Standards:

ADSL (Line):

ITU-T G.992.1, Annex A (ADSL)

ITU-T G.992.2, Annex A (G.lite)

ITU-T G.992.3, Annex A (ADSL2)

ITU-T G.992.5. Annex A (ADSL2+)

ITU-T G.992.1. Annex B (ADSL)

ITU-T G.992.3, Annex B (ADSL2)

ITU-T G.992.5, Annex B (ADSL2+)

ITU-T G.992.3. Annex J (ADSL2)

ITU-T G.992.5, Annex J (ADSL2+)

ITU-T G.992.3. Annex L

(RE-ADSL2 over POTS)

ITU-T G.992.3, Annex L

(RE-Narrow PSD ADSL2 over POTS)

ITU-T G.992.3, Annex M (ADSL2)

ITU-T G.992.5, Annex M (ADSL2+)

ANSI T1.413

ETSI TS 101 388 Annex C

ISDN BRI / PRI (BRI/PRI/E1):

ITU-T I.430

ITU-T I.431

ITU-T G.821

ITU-T X.31

ISDN U-interface (Line):

ANSI T1 601

VDSL (Line):

ITU-T G.993.2 (VDSL2)

Profile:

8a, 8b, 8c, 8d, 12a, 12b, 17a, 30a ITU-T G.998.4 (G.INP, Retransmission)

R measurement / RC measurement (Line):

Resistance measurement:

- Precision for the range from 20 Ω 100 $\Omega :$ ±10 %
- Precision for the range from >100 Ω 100 k Ω : ±2 % Capacitance measurement:
- Precision for 1 nf 1 µF: ±5 %

SHDSL (Line):

ITU-T G.991.2, Annex A (G.SHDSL) ITU-T G.991.2, Annex B (G.SHDSL)

ITU-T G.991.2, Annex F (G.SHDSL.bis)

ITU-T G.991.2, Annex G (G.SHDSL.bis)

ETSI TS 101 524 V 1.2.1 (ETSI SDSL) ETSI TS 101 524 V 1.2.2 (E.SDSL.bis)

IEEE 802.3.ah (EFM)

ITU-T G.994.1 (G.hs)

Ethernet (LAN or 1000 BT):

IEEE 802.3

- 10 Base-T
- 100 Base-T
- 1000 Base-T

Autonegotiation

Auto-MDI(X)

Dielectric strength:

Line:

DC voltage: +200 V max.

Alternating Current (AC): 100 V_{pp} max.

(Copper Tests only)

DC voltage: +200 V max. (xDSL)
DC voltage: +130 V max. (for POTS)

DC voltage: +145 V max. (for U-interface)

BRI/PRI/E1

DC voltage: +48 V max.

DC voltage measurement:

- Precision: ±2 %

4 Operating Instructions



Power key



- Switch the ARGUS on
- To start up again after a "power down" (adjustable see page 355)
- To switch on the display backlighting (can also be done by pressing any other key). In battery mode to save power, the backlighting will switch off automatically after an adjustable period of time - see page 356.
 To switch off the ARGUS (must be pressed somewhat longer)
- After being idle for an adjustable period of time (for example after 10 minutes), the ARGUS will shutdown automatically if it is running in battery mode (see page 361). If the ARGUS is connected to its power supply, it will automatically charge its accumulators when it is switched off (see page 361 Using the Battery Pack).

Confirmation key



- Open menu
- Open the next display
- Start test
- Confirm the entry

Return key



- The ARGUS will return to the previous display and ignore any entries made at this level, e.g. changes to the settings
- Cancel test
- Close the graphic display

Cursor keys



- Scroll through the display line-by-line (vertical cursor keys)
- Move the cursor within a displayed line (horizontal cursor keys)
- When viewing a selection list or statistics, the cursor will jump to the end of the list/statistics if the right cursor key is pressed or to the beginning if the left cursor key is pressed
- Select a menu, function or a test
- Setting the measurement range in a Copper Test
- Move the cursor in a graphic display
- Select functions in the graphic Status screen

Telephony

ISDN or POTS



- Accept or hang up
- Simplified overlap sending: press the telephone key twice (ISDN only)

xDSL (access mode xTU-R, xTU-R Router) and Ethernet

- Start VoIP telephony

Level key



- BRI, PRI, or U-interface access: Start the Layer 1 measurement (level/voltage)
- xDSL access: Display the results
- Ethernet: Open the results
- Start/Stop function in a real-time analysis (Line Scope / TDR)
- Open the graphic Status screen

Numerical keypad



- Entry of the digits 0 to 9, letters and special characters
- Direct access to functions appropriate for the selected Access (Hotkey),
 e.g. page 134 et seq.

Softkeys



The function of the 3 softkeys varies with the situation. The current assignment of each is displayed on the bottom line of the display in three blue blocks with white text, e.g.:

<menu>: The Main Menu will open

<start>: Setup a connection or start a test

 You will find the other softkeys described at the relevant points in the manual.

Shift key



In some menus, a green circle with a green "S" will be shown in the uppermost line in the display. This indicates that the softkeys are assigned twice. In such a case, press the Shift key to change the function of the softkey (for an example, see page 206).

Press the Shift key: the function of the

Channel list S

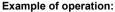
1: IPTV chan. 1
2: IPTV chan. 2
3: IPTV chan. 3
4:

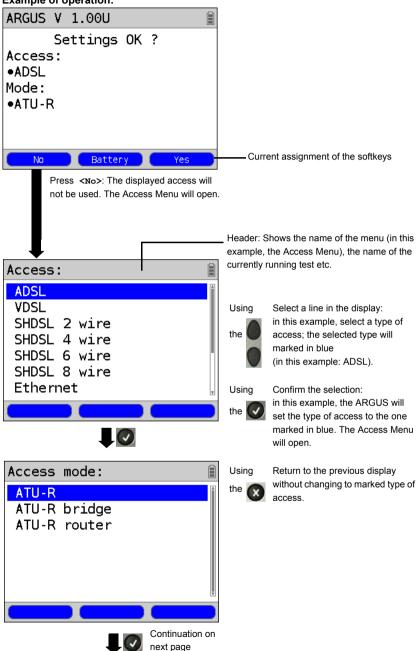
Delete Insert Edit

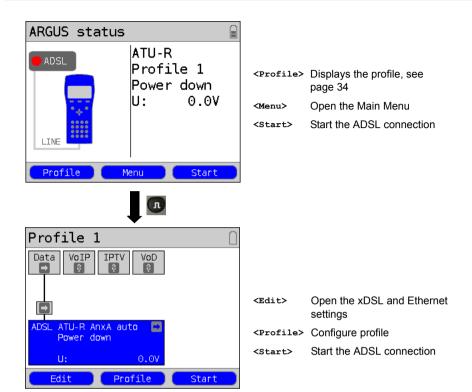
The ARGUS is in largest part operated with the 4 cursor keys, the confirmation key the return key, the level key, and the three softkeys.

The current assignment of the three softkeys is shown in the lower line of the display.

On the following pages, only the softkey's meaning in the respective context is shown - enclosed in angle brackets < >, e.g. <Menu>. The < \checkmark > softkey serves the same function as the confirmation key \bigcirc , the < \downarrow > softkey performs the same function as the cursor key \bigcirc on the ARGUS keypad, and so on.







Access up



PWR

Connection for the external plug-in power supply. If the plug-in power supply is connected, the ARGUS will automatically disconnect the accumulators (battery pack). After it is switched off, the ARGUS will automatically recharge the accumulators (see page 361).

ETH

Second LAN interface (VNC server)

USB-A

USB Host interface (Active Probe II, Copper Box)

USB-B (mini-USB):

USB Client interface (PC connection)



Jack for a headset

Access down

Yellow "Link/Data" LED:

signals that a physical connection has been established to another Ethernet port

- LED on constantly:
- A connection has been setup.
- LED flashing: Active sending or receiving



Green "Speed" and yellow "Link/Data" LED signals the transmission speed

- LED on: 10/100 Base-T

Green "Speed" LED signals the transmission speed

LED on: 10/100/1000 Base-T

BRI/PRI/E1

Access BRI Pin assignment: 3/6, 4/5
Access PRI Pin assignment: 1/2, 7/8

Line

Access POTS Pin assignment: 4/5
Access U-interface Pin assignment: 4/5
Access xDSL Pin assignment: 4/5
Access Pin assignment: 4/5
Pin assignment: fixed 4/5,
SHDSL n-wire variable 3/6, 1/2, 7/8

Access Copper Pin assignment: 4/5

LAN

Connection to a PC's network card Connection to the Ethernet interface of an xDSL modem, router (IAD) or a hub, switch or othe Ethernet interface (Access: Ethernet).

Charging the battery (accumulator) for the first time

The compartment for the rechargeable battery pack (accumulators) is located on the back of the case. Insert the battery pack with the locating lug at the top and then tighten the thumbscrew. Use only the battery pack included in the package. With the ARGUS switched off, connect it to the supplied plug-in power supply.

Press the ____-key to switch the ARGUS on. The following display should appear (it may be necessary to first acknowledge other displayed notices):



The supplied battery pack will not reach its full capacity until it has been fully charged (see page 361 Using the Battery Pack).

Power management



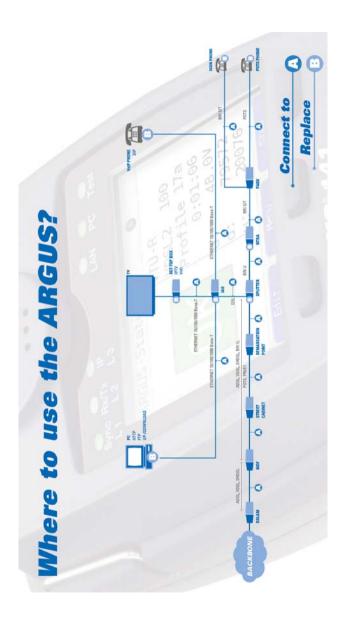
In battery mode, the ARGUS will automatically power down after it has been idle for 5 minutes (this setting can be changed, see page 356). Reasonably enough, the ARGUS will not power down during a test (e.g. Loopbox) or when it is in Trace mode.

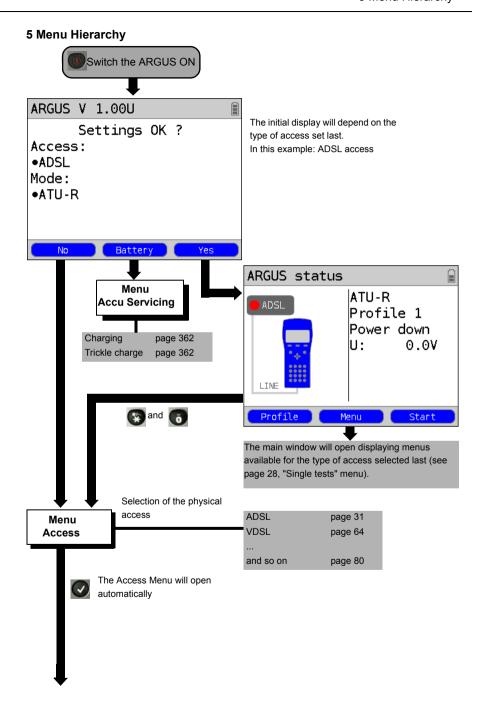
As an alternative, it is possible to operate the ARGUS using the included plug-in power supply. When the power supply is connected, the accumulator is automatically disconnected. Regardless of whether the power supply is connected, the accumulator should always installed using the ARGUS. This will ensure, among other things, the uninterrupted operation of the real-time clock.

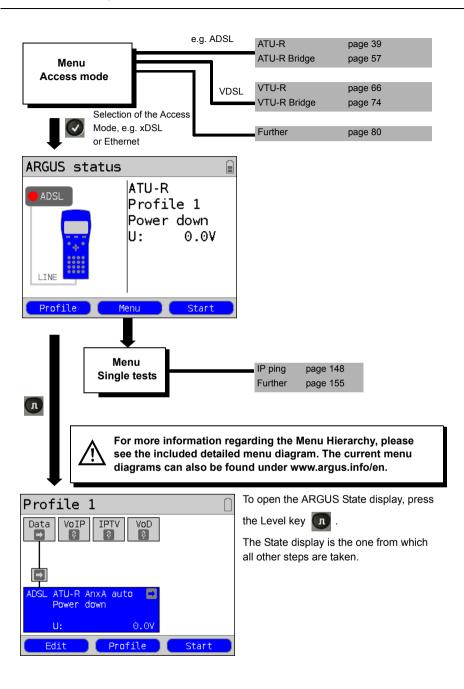


Unplug the power supply from the mains, once the ARGUS is switched off and will no longer be used (Battery charging).

An Overview of the ARGUS Connections







6 The Physical Layer

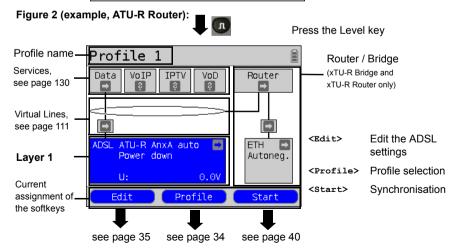
The physical layer (Layer 1) is shown in the Status screen (figure 2) with its own graphic element (in this example ADSL). The other elements in the Status screen will at first only be mentioned. For a detailed description of these, please see page 111 (Virtual Lines) and page 130 (Services). The physical layer of a VDSL, SHDSL or Ethernet access will be displayed in the same manner as for an ADSL access. The ADSL access and the Access mode ATU-R selected are shown in the Status screen directly. If the default settings are correct, Layer 1 (ADSL synchronisation) can be setup immediately by pressing <start>. The most important information, e.g. voltage (U), modem states (Power down) and selected configuration (Annex A auto), will be displayed in the Layer 1 box (blue). If you wish to change the ADSL access parameters directly, press <Edit>. To change the type of access directly from the Status screen (Figure 2), press the key combination and

ARGUS status

ATU-R RT

Profile 1

Power down
U: 0.0V



For information on tests that can be performed on Layer 1, see page 132.

7 Operation on an ADSL Access

The ARGUS supports the following types of access (access modes):

ATU-R Terminal mode (ADSL Transceiver Unit Remote - ATU-R), see page 39.

Connection of the ARGUS directly to the ADSL access (before or after

the splitter). The ARGUS replaces both the modem and the PC.

ATU-R Bridge Bridge mode (ADSL Transceiver Unit Remote Bridge), see page 57.

Insertion of the ARGUS between the ADSL access and the PC. The

ARGUS replaces the ADSL modem.

ATU-R Router Router mode (ADSL Transceiver Unit Remote Router), see page 61.

Insertion of the ARGUS between the ADSL access and the PC. The

ARGUS replaces both the ADSL modem and the router.



The individual ADSL tests record and store data (e.g. in tracing IP data). The user must comply with the statutory regulations governing the collection and storage of such data and his obligation to give notice in this connection.

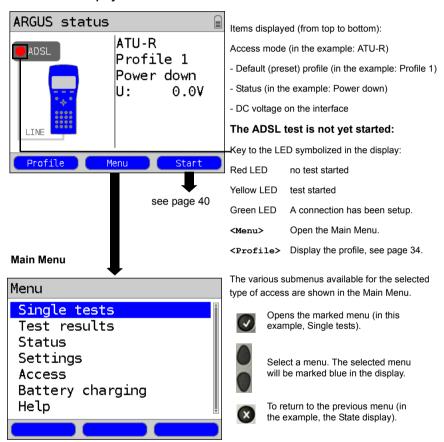


The voltages on the subscriber line may not exceed 200 VDC and should be free of AC voltage.

7.1 Setting the ADSL Interface and Access Mode

Use the included xDSL cable to connect the ARGUS (Line jack) to the access to be tested and then switch the ARGUS on. The initial display will depend on the access setting used last. Select ADSL as the type of access and ATU-R as the access mode.

ARGUS State display



Note:

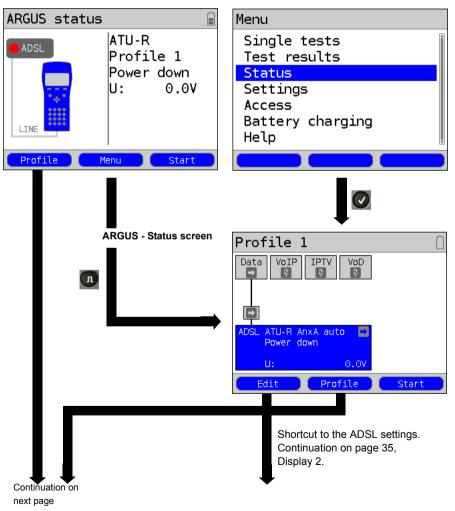
Starting functions with the numeric keys / key combinations

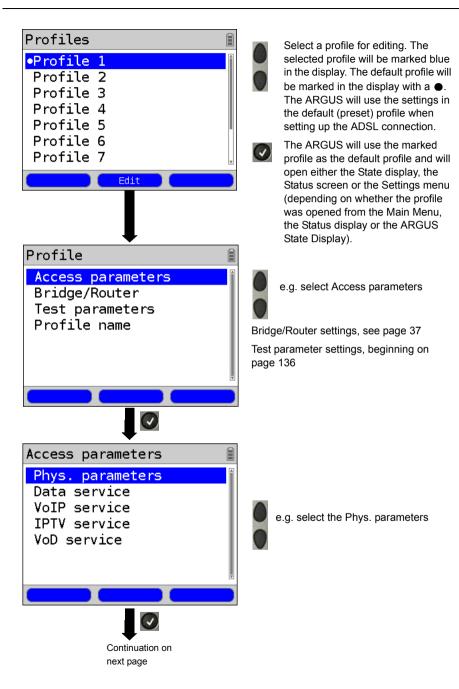
The ARGUS keypad can be used to call up or start the main functions and/or tests directly. An overview of the available key combinations can be found on page 134.

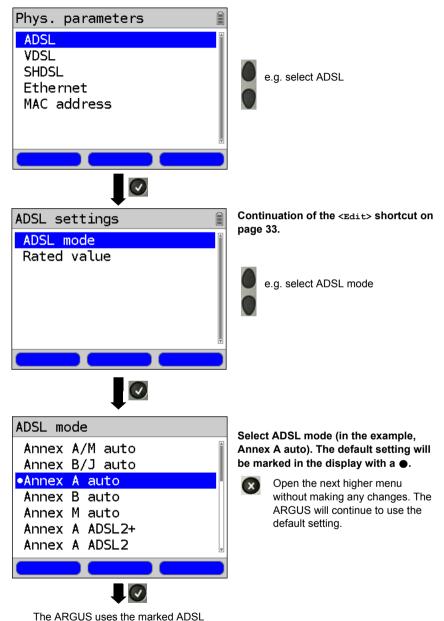
7.2 ADSL Settings

The ARGUS stores all of the settings required to run a test on an ADSL access in profiles. Up to 20 user-defined profiles can be created. A specific profile can be selected before an ADSL connection is setup or a test performed, otherwise the ARGUS will use the default (preset) profile. Only those settings which are relevant will be used for the respective test situation. The default settings can be restored at any time (see page 357). The procedure for changing a setting will be illustrated with a single example:

ARGUS - State display ARGUS - Main Menu







mode as the default and returns to the next higher menu.

Setting	Explanation					
Access param	Access parameters:					
Phys. parameters:						
ADSL:	Access parameters for the ADSL connection					
ADSL mode	Different ADSL modes can be selected depending on the variant of the ARGUS. The selected ADSL mode must be compatible to ATU-C (network-side). If an ADSL auto-mode is selected (Annex A/M auto, Annex B/J auto, Annex A auto, Annex B auto or Annex M auto), the ARGUS will automatically determine the configuration at the DSLAM and make the corresponding settings. Default setting: <i>Annex A auto</i>					
Rated value	Use the keypad to enter the upstream and downstream comparison values for the ATM bitrate [kbit/s]. If the current bitrates on the ADSL connection exceed the rated (threshold) values, the ARGUS Status will show "OK", otherwise "FAIL" will be displayed. Default setting: d: 0 and u: 0					
MAC address:	1					
	Display and selection of the MAC addresses. The first two MAC addresses cannot be changed manually. 1. If the default MAC address is selected, the ARGUS will use MAC address. Default setting: Default MAC address 2. If Dynamic MAC Address is selected, a different MAC addresed for each synchronization. 3. A third MAC address can be entered: Mark a line and then press < Edit >. Edit > Edit the MAC address for the entry. Enter the address in hexadecimal from the and the softkeys < AF> (e.g. to enter a "					
	⊘	the softkey three times or for an "F" six times; conclude by pressing <ox> to confirm your entry). Group MAC addresses cannot be used. Default setting: 00:00:00:00:00 Use the address. The new address is only saved temporarily and will not be available when the ARGUS is switched on again.</ox>				

One after the other Displays the ARGUS MAC addresses:





Line, LAN, ETH, see also page 134 f.

Bridge/	$^\prime$ Router:
---------	-------------------

Et	hern	et:
----	------	-----

Autonegotiation

Switch on or off

If autonegotiation is enabled, a network card can independently determine the correct transmission speed and duplex setting for the network port to which it is connected and can then configure itself accordingly. In the case of Ethernet, autonegotiation is based on Layer 1 of the OSI Model (in accordance with the IEEE 802.3u standard).

Default setting: **On** (see page 108)

IPv4:

Static IP: Static IP addresses DHCP server: IP address assigned by ARGUS Default setting: **DHCP server**

T.oca l Own local IP address of the ARGUS IP address Range: 0.0.0.0 to 255.255.255.255

Default setting: 192.168.10.1 (see RFC 3330 regarding assignment)

IP netmask IP netmask

Range: 0.0.0.0 to 255.255.255.255

Default setting: **255.255.255.0** (see RFC 3330 regarding assignment)

DHCP server

Options for the DHCP Server:

Start and End IP addresses.

Range: 0.0.0.0 to 255.255.255.255

Default setting: (see RFC 3330 regarding assignment)

Start: 192.168.10.30 Fnd: 192.168.10.40 - Name of the domain

- Reserve time of the IP addresses

Range: 1 to 99999 hours Default setting: 240

Router:

NAT

NAT (Network Address Translation) on or off

The Router's NAT service automatically and transparently replaces the address information (e.g. the IP addresses of the LAN) with other address information (e.g. the IP addresses of the WAN).

Default setting: NAT on

SIP port	The port used for the incoming SIP signaling.	
	NAT on 0 to 65535	
	Default setting: 5060	

For information on other access parameters, see chapter 11 Virtual Lines (VL) page 111.

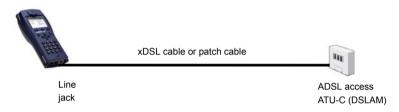
7.3 The ARGUS in the ATU-R Access Mode

Determining the ADSL connection parameters

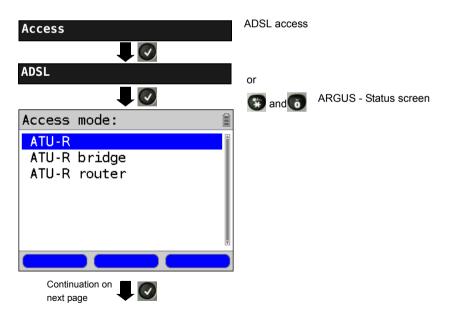
The ARGUS is connected directly to the ADSL access (either before or after the splitter) using the included xDSL cable or a patch cable. In this case, the ARGUS replaces both the modem and the PC. The ARGUS will set up an ADSL connection and determine all of the relevant ADSL connection parameters. The ARGUS displays the ADSL connection parameters and saves them after the connection is cleared down if desired.

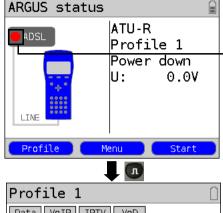


Use only the cable included in the package!



Setting the ATU-R access mode:





The ADSL test is not yet started: red LED in the display.

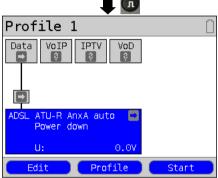
Key to the LED symbolized in the display:

Red LED no test started

Yellow LED test started

Green LED A connection has been

setup.



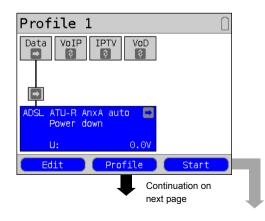


All further functions and procedures will be explained on the basis of this Status screen.

Setting up an ADSL connection

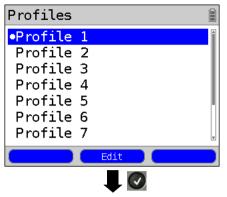
Profile settings:

When setting up the ADSL connection, the ARGUS uses the settings saved in the profile (see page 35): ADSL mode and rated value.



ARGUS - Status screen

The ARGUS will use the default (preset) profile to setup the ADSL connection (in this example, Profile 1).



The ARGUS takes over the marked profile as the default and returns to the Status screen

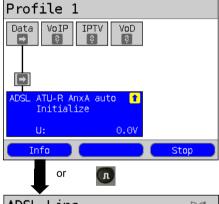
Display the profile.

The default profile will be marked in the display with a ● (in this example: Profile 1).



Mark the profile.

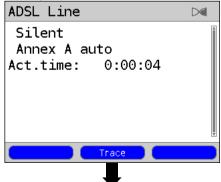
CEdit> Open the marked profile for editing. The settings of the selected profile can be edited here (see page 34).



Setting up an ADSL connection

The ARGUS synchronizes with the DSLAM (the "Sync / L1" LED will flash and an element with a yellow background will be shown in the display).

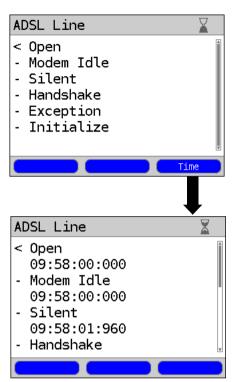
The ARGUS will display the current connection status (in this example "Initialize") in the Layer 1 box (blue).



Continuation on next page

While setting up the connection: Display:

- Current connection status
- ADSI mode
- Time elapsed since the start of synchronisation in h:min:sec.



Command symbols:

- < = command sent from the ARGUS
- > = command sent from the DSI AM
 - = connection status

Display timestamp.

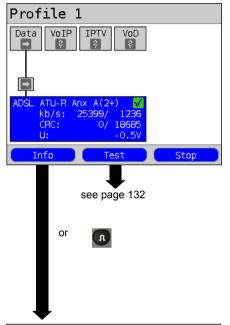
The ARGUS shows the time when (internal clock, see page 355) the command arrived.



Return to the previous display and the Status screen.

Connection successfully setup

As soon as the connection has been setup ("Sync/L1" LED on constantly and a green check mark in the Layer 1 box), the ARGUS will determine the ADSL connection parameters. After the ARGUS has synchronized, it must remain connected to the ADSL access for at least 20 seconds. After this time has elapsed, the ARGUS will have saved all of the ADSL connection parameters.



d/n	u/f_
24500	1448
24452	1448
+0.0	+2.2
+17.2	+6.6
+7.5	+8.1
5	0 🖫
Trace	Graph
	24500 24452 +0.0 +17.2 +7.5

Continuation on next page

ARGUS - Status screen. Display shows (Layer 1 box):

- Access and Access mode
- ADSL mode
- d: Downstream data rate
 u: Upstream data rate
- Number of CRC errors in downstream and upstream data
- Interface's DC voltage

If the current data rate exceeds the rated (threshold) value set (see page 36), the ARGUS will display a green "OK" in the ARGUS status (see page 32) otherwise it will show a red "FAIL".

<Info> Display the ADSL connection

parameters

<Test> Display the available tests, see

page 132

<stop> Clear down the ADSL

connection

Display the ADSL connection parameters in brief:

- d/n: downstream/near
- u/f: upstream/far

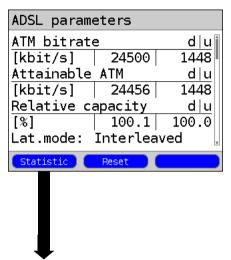


Scroll through the connection parameters.

Trace> Display the Trace data, see page 42.

<Graph> Display the graphs, see

page 45.



Display the connection parameters in long form for both downstream (d) and upstream (u), see table page 52.

n/a not available n/u not used not received n/r



Scroll through parameter display

<Reset>

Resets (zeros) the error counters: FEC, CRC, and HEC.

Statistics Rx | Tx | MTA ATM Cells 0 0 OAM Cells 0 0 User VCC 0 0 AAL5 PDUs

Display ATM statistics:

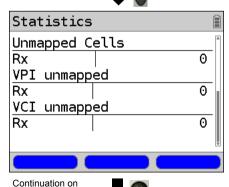
ATM Cells:

The ARGUS will display the number of ATM cells received (Rx) and sent (Tx).

ATM Information:

The ARGUS will display the ATM information received (Rx) and sent (Tx) such as:

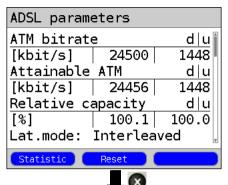
- number of OAM cells
- number of user-side VCCs
- number of AAL5 PDUs



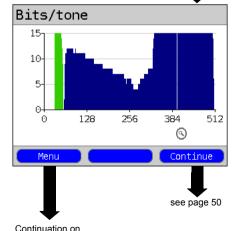
next page

Other ATM information:

- Received (Rx) unmapped cells
- Received (Rx) unmapped VPI
- Received (Rx) unmapped VCI



ADSL Line u/f d/n Param.: ATM(int.) 24500 1448 Att.ATM 24452 1448 Attenu. +0.0 +2.2 OutPower +17.2+6.6 SNR mar. +7.5 +8.1 0| **FEC** 5 Parameter Trace Graph



next page

Display the connection parameters in long form for both downstream (d) and upstream (u), see table on page 52.

n/a not available n/u not used n/r not received



Scroll through parameter display

<Reset>

Resets (zeros) the error counters: FEC, CRC, and HEC.

<Statistic> Display the ATM statistics.



Reset the error counters (FEC. CRC and HEC).

CAUTION: Once showtime has been reached, the ARGUS will automatically reset the error counters.

Display the bit distribution, e.g. bits transported per carrier frequency (tone).

v-axis: bits

x-axis: tones (channels)

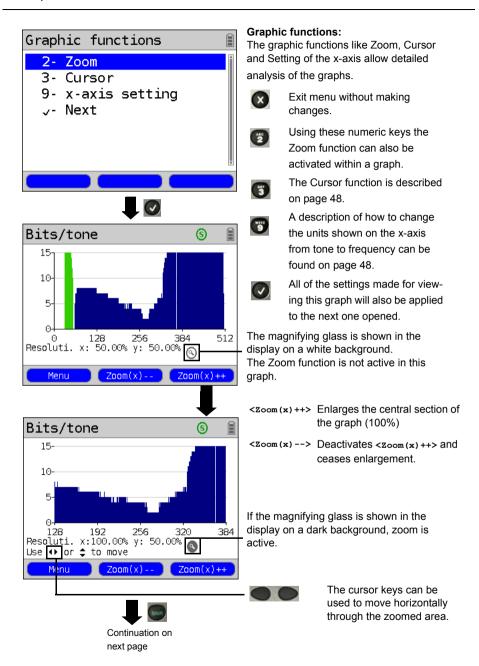
Based on the bit distribution, it is possible to detect line disturbances (e.g. through

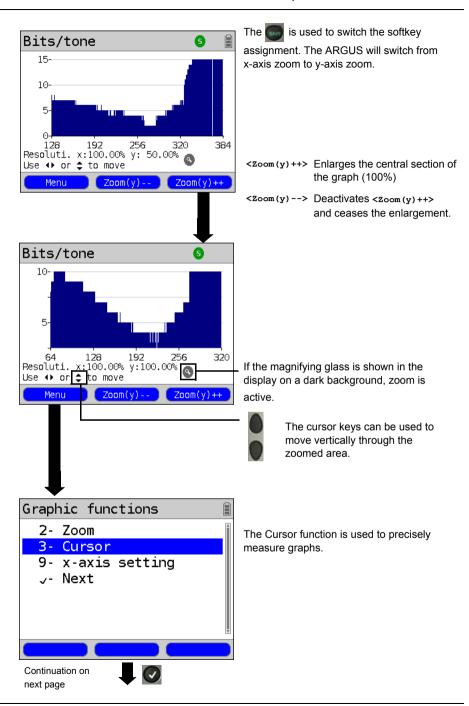
HDB3, HDSL, RF, DPBO etc.)

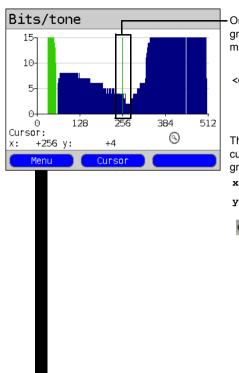


The ARGUS will return to the previous display

<Continue> Open next graphic







Once the Cursor function is started, a green Cursor line will be displayed in the middle of the graphic.

<Cursor>

Using the Cursor softkey, it is possible to switch the cursor on or off as needed once it has been activated from the menu.

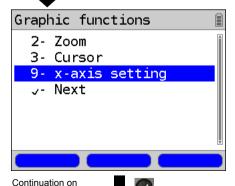
The value of the graph at the cursor's current position will be displayed below the graph as follows:

x: 256th Tone

y: 4 Bits

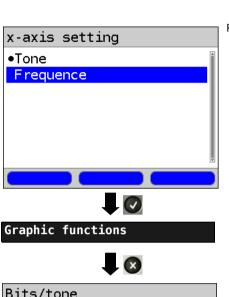


Using the cursor keys "left" and "right", the cursor can be moved to any point in a graph to measure it.
Briefly tapping the cursor key will move the Cursor one position further in the graph. The Cursor will move in ever larger steps if you press and hold the cursor key down.



next page

The menu item x-axis setting can be used to change the x-axis label from Tone to Frequency.



Possible selections:

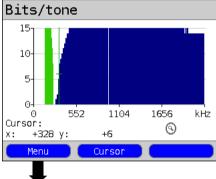
Display the value of the Tone:

x-axis as tones.

Frequency: Display the value of the

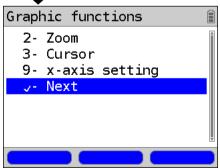
x-axis as frequencies.

Set the x-axis directly





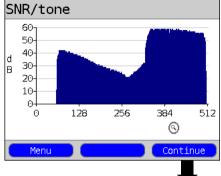
Using the cursor keys "left" and "right", you can scroll through the zoomed area (in this example, frequency).

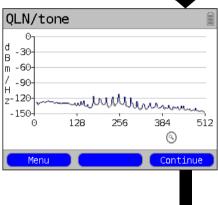


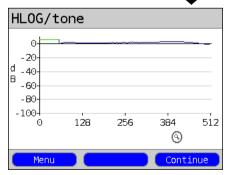
The Zoom and Cursor functions can also be used in combination. As an example, it is easier to measure a specific point in a graph with the Cursor function if you have first zoomed in on the area. The zoomed area will not necessarily be centered on the Cursor. The graphic functions are available for any graph.

Continuation on next page

Other result graphs







Continuation on next page Display of the signal-to-noise ratio (SNR)

for each tone y-axis: SNR in dB

x-axis: Tones (channels)

In this manner, it is possible to detect interference on individual tones (channels), in this example DPBO (Downstream Power Backoff).

Menu> Opens the Graphic functions, see page 46).

Display the quiet level noise (QLN) for each tone. The QLN displays the quiet level noise of the wire pair as function of the frequency.

y-axis: QLN in dBm/Hz x-axis: tones (channels)

Based on the QLN it is possible to detect narrow-band interference caused by, for example, a medium-wave radio station or a defective switching power supply. Such interference will appear as small peaks. The example shows a line with interference from a power supply.

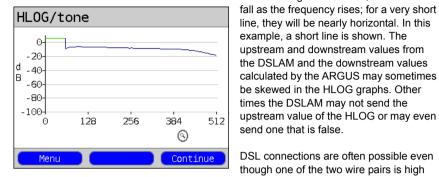
Menu> Opens the Graphic functions, see page 46).

Display of the amplitude component of the transfer function (HLOG) for each tone. The HLOG shows the attenuation of a line for each frequency.

y-axis: Hlog in dB x-axis: Tones (channels)

If a line is in good condition, the values will

Example: skew + bad contact



impedance or even open (with just capacitive coupling). Such defective lines commonly cause frequent interruptions and/or loss of data. The following can cause such problems: oxidized access lines, bad contacts in the telephone wallsockets, loose terminal clamps or badly insulated lines. In such cases, the attenuation on the line is higher for low frequencies than it is for high frequencies. This can be recognized by the unusual relationship between the upstream and downstream attenuation or nature of the

frequencies than for higher frequencies.

HLOG curve. Where the problem is caused by one of the wires, the attenuation is often lower for low

Menu> Opens the graphic functions (see page 46).

Continue> ARGUS will return to the Bits/tone graphs.

The example at the side shows what is known as a drop. This may indicate a stub line (bridge tap).

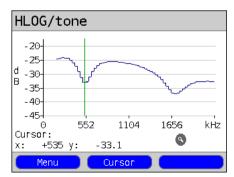
Using the rule of thumb:

L[m] = 50 / f [MHz],

and knowing the frequency in MHz (in this example 0.535 MHz), it is possible to estimate the approximate length of the stub line:

L [m] = 50 / 0.535 MHz = 93 m There is a stub line of approximately 93 m in length.

Example: Bridge tap



The ARGUS determines the following ADSL connection parameters:

ADSL connection pa	rameters:		
ATM	The actual usable ATM bitrate in kbit/s.		
Attainable ATM	This is the theoretically attainable bitrate in kbit/s.		
Relative capacity	Utilization of the line as a percentage.		
Latency mode	Depending on the configuration of the DSLAM, the ARGUS will display either Interleaved or Fast.		
Attenuation	The line's attenuation in dB over its entire length and bandwidth. Certain types of access are not suitable where the line attenuation is particularly high. When considering the attenuation values to determine the recommended access types, it is better to use the dB values in the Hlog graphs with a 300 kHz cursor setting.		
Output power	Output power in dBm referenced to 1 mW.		
SNR margin	Signal-to-noise margin in dB The SNR margin is a measure of how much additional noise the transmission can withstand and still achieve a BER (Bit Error Rate) of 10 ⁻⁷ . This value is the amount of reserve that a line has to deal with interference. Rule of thumb: The SNR margin downstream should be at least twice the SNR margin upstream or more.		
Impulse noise prot.	The Impulse Noise Protection (INP) is an indicator of the quality of the protective mechanism as far as impulse noise is concerned. The number of DMT symbols, which can be completely distorted in succession, without an error occurring on the higher layers.		
Interleave delay	This is the delay (in ms) caused by interleaving the data blocks.		
FEC	Forward Error Correction The number of transmission errors corrected using the cell checkbytes.		
	f (far): Errors that the DSLAM has detected and informed the ARGUS.		
	n (near): Errors which were detected by the ARGUS in the blocks it received.		
CRC	Cyclic Redundancy Check The superframe checksum sent from the opposing end does not match the one calculated locally. Possible cause: Fault on the line.		

	f (far):	Errors that the DSLAM has detected and informed the ARGUS.
	n (near):	Errors which were detected by the ARGUS in the blocks it received.
HEC	Header Er	ror Checksum
	The numb	er of ATM cells with bad header checksums.
	f (far):	Errors that the DSLAM has detected and informed the ARGUS.
	n (near):	Errors which were detected by the ARGUS in the blocks it received.
Reset	Shows how often the error counters have been reset by the user with the <pre><pre></pre></pre>	
Resync:	Number of times that the ARGUS has been resynchronized.	
Vendor far:	The manufacturer of the ATU-C-side, see page 374 for more information.	
Version:	Vendor Specific Information, generally shows the version of the software running at the ATU-C (DSLAM) end.	
Vendor near:	Manufacturer of the ARGUS chipset (ATU-R), see page 374 for more information.	
Version:	Vendor Specific Information, shows the software version of the ARGUS.	

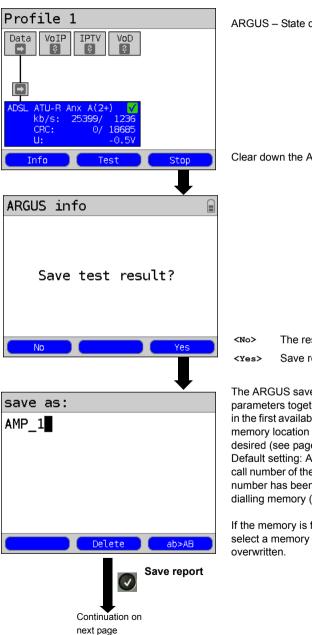
System information regarding the transmission to the remote end in ADSL



Usually, when a modem synchronizes with a DSLAM, information on the manufacturer and type of modem will be sent to the DSLAM's control system. In the case of ADSL, this is performed in accordance with ITU-T G.997.1. If an ARGUS is synchronizing with a DSLAM, it will - depending on the DSLAM - send the following to the control system:

Info	Displayed at the DSLAM	Meaning
System Vendor ID	0x04, 0x00 (hex)	Country Code: Germany
	INGE or 0x49, 0x4E, 0x47, 0x45 (hex)	Provider Code: intec Germany
	0x20, 1x00 (hex)	System-FW-Version: 1.00.0
Version Number	R1.00.00 U_	Device-FW-Version: 1.00.0
Serial Number	ARGUS155-9999-R1.00.0U_	Device Type: ARGUS 155 / Device serial number 9999

Clear down the ADSL connection and save the results



ARGUS - State display

Clear down the ADSL connection.

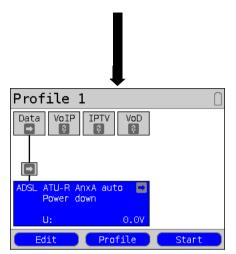
The results will be discarded.

Save results

The ARGUS saves the ADSL connection parameters together with the trace data in the first available memory location. The memory location can be given any name desired (see page 350).

Default setting: AMP 1, AMP 2.... or the call number of the access under test if the number has been entered into the speeddialling memory (see page 360).

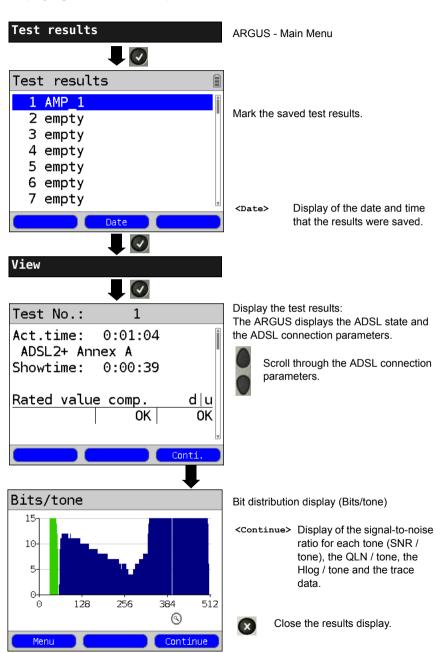
If the memory is full, you must manually select a memory location to be



Once the results have been successfully saved in memory, the ARGUS will return to the Status screen or ARGUS State Display.

A new sync attempt can be started by pressing <start>.

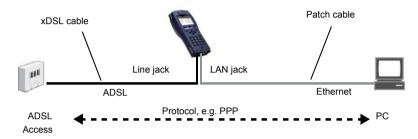
Displaying the saved test reports



7.4 The ARGUS in the ATU-R Bridge Access Mode

Connect the ARGUS to the ADSL access using the xDSL cable and to the PC with a patch cable.

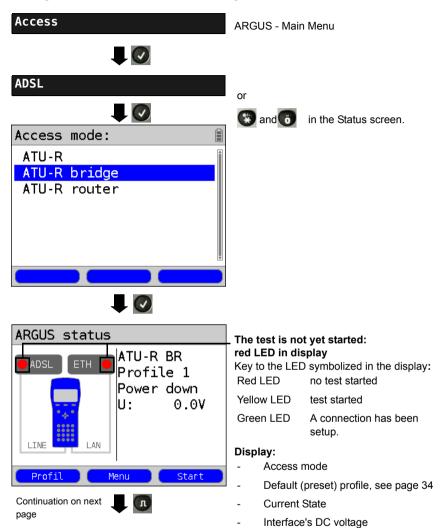
In Bridge mode, the ARGUS acts like an ADSL modem, i.e. the ARGUS passively passes all packets from the Ethernet side to the ADSL access (and vice versa). In this case, the PC is responsible for setting up the connection.

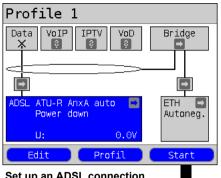


Bridge/Router settings, see page 37.

Settings			
Bridge/Router	Ethernet	Autonegotiation On / Off, s	ee page 108.
	IPv4	- IP mode: - Local (own) IP address - IP netmask - DHCP server:	Static IP DHCP server Start / end address Domain Reserve time

Setting the access mode to ATU-R Bridge:

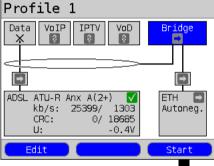




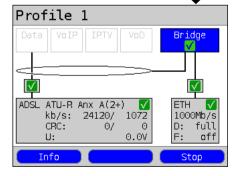
Set up an ADSL connection



Using the cursor keys, select Bridge (see page 112).



Set up an ADSL Bridge





The test is not yet started!

The meaning of the arrow in the Laver 1 box:

grey arrow no test started yellow arrow test started

green check A connection has been

setup.

Display shows (Layer 1 box):

- Access mode
- ADSL mode

mark

- **Current State**
- Interface's DC voltage

The ADSL connection has been setup (green check mark in the Layer 1 box).

Setting the Bridge/Router <Edit> parameters

The bridge can also be activated directly. If Layer 1 has not yet been setup, it will be setup automatically.

<Stop> Deactivate Bridge mode.

<Info> This displays the Bridge mode activity.

When the active ADSL physical line is in Bridge mode, the following tests may started using the <Test> softkey, see page 132.

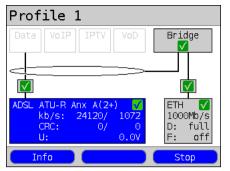


When Bridge mode is active no tests are available.



Display the connection parameters

Switch to Layer 1 box and other elements, for details on the operation, see page 112.



<Info>
or

Display the ADSL connection parameters, see page 43.

<Stop>

Clear down the ADSL connection and automatically deactivate the bridge.

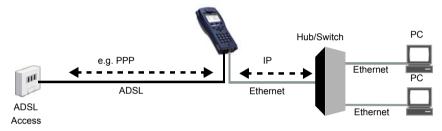
7.5 The ARGUS in the ATU-R Router Access Mode

Connect the ARGUS to the ADSL access using the xDSL cable and to the PC with a patch cable.

In Router mode, the ARGUS replaces not only the modem but also the router. In this case, several PCs (connected via a hub/switch) can access the connection via a network connection. The network IP addresses can either be assigned statically or the ARGUS can serve as a DHCP server and assign IP addresses to the connected PCs.



The ARGUS does not have a firewall!



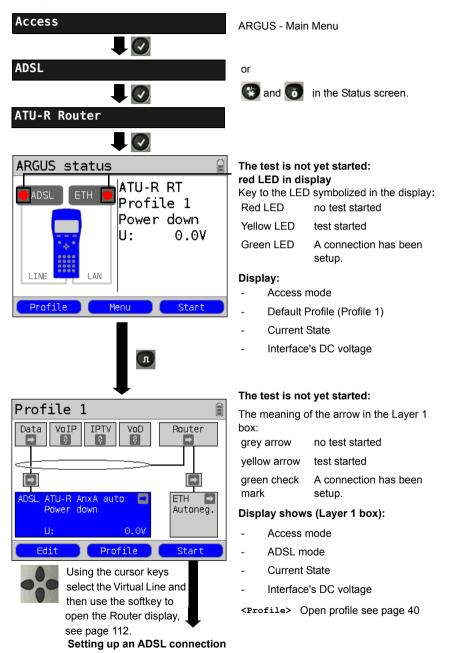
Bridge/Router settings, see page 37:.

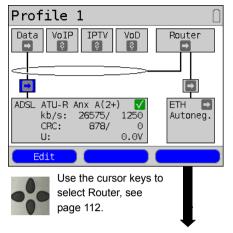
Settings			
Bridge/Router	Ethernet	Autonegotiation On / Off, see page 108.	
	IPv4	- IP mode: - Local (own) IP address - IP netmask - DHCP server:	Static IP DHCP server Start / end address Domain Reserve time
	Router	- NAT On / Off - SIP port	

ADSL settings, see page 36:

Setting			
Access parameters	Phys.	ADSL	ADSL mode
	parameters		Rated value

Setting the access mode of the ATU-R Router:





When the active ADSL physical line is in Router mode, the following tests may started using the crest> softkey, see page 132.

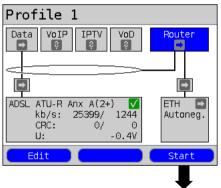


When Router mode is active, no tests are available from the Router.

Virtual Line selected

<Edit>

For details on setting the parameters, see chapter 11 Virtual Lines (VL) page 111.



Router selected

The router can also be activated directly. If Layer 1 has not yet been setup, it will be setup automatically.

<Edit>

For details on setting the Bridge/Router parameters, see page 37.

Setup the ADSL Router.
The ADSL connection is active.

Displays and operation like those in Bridge mode, see page 59.

8 Operation on a VDSL Access

The ARGUS supports the following types of access (access modes):

VTU-R Terminal mode (VDSL Transceiver Unit Remote), see page 66.

Connection of the ARGUS directly to the VDSL access (before or after the splitter). The ARGUS replaces both the modem and the PC.

VTU-R Bridge Bridge mode (VDSL Transceiver Unit Remote Bridge), see page 74.

Insertion of the ARGUS between the VDSL access and the PC. The

ARGUS replaces the VDSL modem.

VTU-R Router Router mode (VDSL Transceiver Unit Remote Router), see page 77.

Insertion of the ARGUS between the VDSL access and the PC. The

ARGUS replaces both the VDSL modem and the router.



The individual VDSL tests record and store data (e.g. when tracing, IP data). The user must comply with the statutory regulations governing the collection and storage of such data and his obligation to give notice in this connection.



The voltages on the subscriber line may not exceed 200 VDC and should be free of AC voltage.

8.1 Setting the VDSL Interface and Access Mode

The VDSL interface and Access mode are configured in the same manner as an ADSL access, see page 32 et seq.

Note: Starting functions with the numeric keys / key combinations

The ARGUS keypad can be used to call up or start the main functions and/or tests directly. An overview of the possible key combinations can be found on page 132.

8.2 VDSL Settings

The VDSL settings are configured in the same manner as those for an ADSL access, see page 33 et seq..

Setting	Explanation		
Access parameter	s:		
Phys. parameters	Phys. parameters:		
VDSL:	Access parameters for the VDSL connection		
Rated value	Use the keypad to enter the upstream and downstream comparison values for the bitrate in kbit/s. If the current bitrates on the VDSL connection exceed the rated values, the ARGUS status will show "OK", otherwise "FAIL" will be displayed. Default setting: d: 0 and u: 0		
Firmware	Selection of the firmware (FW) in the VDSL chipset. The available firmware options are Version A and Version B. For more information, please contact us. Default setting: <i>A</i>		
Carrier Set	The Carrier Set sets the carrier frequencies that the ARGUS will use to signal the DSLAM that it is ready for synchronisation (ITU G.997.1). Normally, the network operator specifies which set should be used. The following sets with the associated upstream tones (the interval between the tones is 4.3125 kHz) can be selected on the ARGUS: - A43, Tones: 9, 17, 25 - B43, Tones: 37, 45, 53 - V43, Tones: 944, 972, 999 Default setting: A43,B43, V43 When multiple sets are selected, the ARGUS will cyclically send the tones of the selected sets in parallel.		

The MAC address and the access parameters for the Bridge/Router can be found in the chapter on ADSL, see page 37. For more on all other access parameters, see chapter 11 Virtual Lines (VL) page 111.

Especially in VTU-R Bridge mode, ARGUS is able to support a special VLAN handling, see table below:

Bridge:	
VLAN handling	If the VLAN method "tagging" is used, a VLAN tag will be added to the outgoing Ethernet frames (sent to the WAN-side) while VLAN tags will be removed from incoming Ethernet frames. When the bridge is "Transparent", the Ethernet frames will be passed on unchanged. Defaul setting: <i>Transparent</i>
VLAN ID	Identifier for the VLAN to which the frame belongs. Every VLAN is assigned a unique number, the VLAN ID. A device, which belongs to the VLAN with the ID = 1, can communicate with every other device in the same VLAN, but not with a device in other VLANs (i.e. one with a different ID such as 2). Range: from 0 to 4095 Default setting: 0

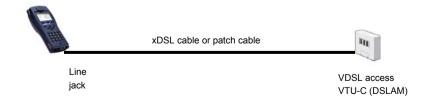
8.3 The ARGUS in the VTU-R Access Mode

Determining the VDSL connection parameters

The ARGUS is connected directly to the VDSL access (either before or after the splitter) using the included xDSL cable or a patch cable. In this case, the ARGUS replaces both the modem and the PC. The ARGUS will set up a VDSL connection and determine all of the relevant VDSL connection parameters. The ARGUS displays the VDSL connection parameters and saves them after the connection is cleared down if desired.



Use only the cable included in the package!



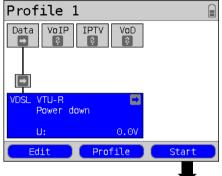
Setting the VTU-R access mode:

The VTU-R access mode settings are configured in the same manner as those for ATU-R, see page 39.

Setting up a VDSL connection

Profile settings:

When setting up the VDSL connection, the ARGUS uses the settings saved in the profile (see page 65).



ARGUS - Status screen.

The ARGUS will use the default (preset) profile to setup the VDSL connection (in this example, Profile 1).

Setting up a VDSL connection

<Edit> Open the access parameters,

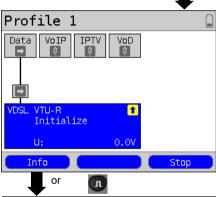
see page 65.

<Profile> Profile settings are like those

for ADSL, see page 34.

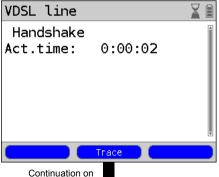
The ARGUS synchronizes with the DSLAM (the "Sync / L1" LED will flash and an element with a yellow background will be shown in the display).

The ARGUS will display the current connection status (in this example "Initialize") in the Layer 1 box (blue).

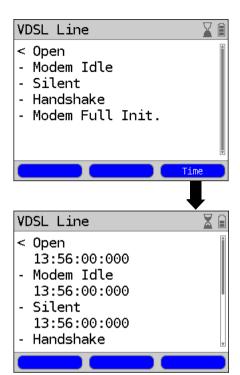


While setting up the connection: Display:

- Current connection status
- Time elapsed since the start of synchronisation in h:min:sec.



next page



Command symbols:

- < = command sent from the ARGUS
- > = command sent from the DSLAM
- = connection status

Display timestamp.

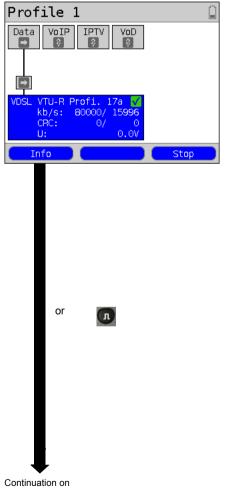
The ARGUS shows the time when (ARGUS internal clock, see page 355) the command arrived.



Switch back to the previous display and the Status screen.

Connection successfully setup

As soon as the connection has been setup ("Sync/L1" on constantly and a green check mark in the Layer 1 box), the ARGUS will determine the VDSL connection parameters. After the ARGUS has synchronized, please leave it connected to the VDSL access for at least another 20 seconds since the VDSL connection parameters supplied by the DSLAM cannot be stored in the ARGUS until this period of time has elapsed.



next page

ARGUS - Status screen

Display shows (Layer 1 box):

- Access and Access mode
- VDSL Profile assigned by the DSLAM. The VDSL2 standard supports eight different "Profiles". Among other things these profiles specify the respective cutoff frequency, the interval between carrier frequencies as well as the signal strength generated. As a result of these definitions, it is possible that the maximum data rate attainable will vary from profile to another (in example, "17a").
- d: Downstream data rate
 u: Upstream data rate
- Number of CRC errors in downstream and upstream data
- Interface's DC voltage

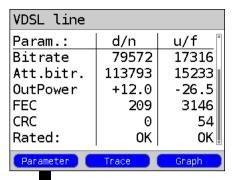
If the current data rate exceeds the rated value set (see page 65), the ARGUS will display a green "OK" in the ARGUS status (see page 32) otherwise it will show a red "FAIL".

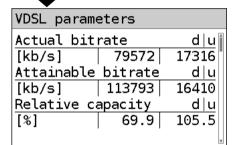
<Info> Display the VDSL connection

parameters.

<stop> Clear down the VDSL

connection.







Statistic

VDSL line				
Param.:	d/n	u/f_		
Bitrate	79572	17316		
Att.bitr.	113793	15233		
OutPower	+12.0	-26.5		
FEC	209	3146		
CRC	0	54		
Rated:	0K	oK ‼		
Parameter Trace Graph				

Display of the VDSL connection parameters in brief:

- d/n: downstream/near
- u/f: upstream/far



Scroll through the connection parameters.

<Trace>

Display the trace data, see

page 67.

<Graph>

Display the graphs, see

page 71.

Display the connection parameters in long form for both downstream (d) and upstream (u), see table on page 72.

n/a not available n/u not used n/r not received



Scroll through the parameters

<statistic> Open the Ethernet statistics. see page 110

> Reset (zero) the FEC and CRC error counters

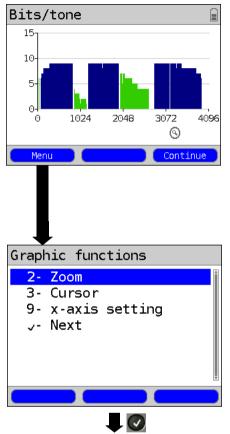


Reset the error counters (FEC and CRC).

CAUTION: Once showtime has been reached, the ARGUS will automatically reset the error counters.

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Continuation on next page



Display of the bit distribution i.e. transported bits per tone (channel). The bands for upstream and downstream change depending on the VDSL profile (green: upstream, blue: downstream, in this example, US0, DS1, US1, DS2, US2, DS3)

y-axis: bits

x-axis: tones (channels)

Based on the bit distribution, it is possible to detect line disturbances (e.g. through HDB3, HDSL, RF etc.)

The ARGUS will return to the previous display

<Continue>

Scroll to the next graphic

Graphic functions:

The graphic functions like Zoom, Cursor and Setting of the x-axis allow detailed analysis of the graphs. These, as well as other result graphs (e.g. SNR/tone, QLN/tone and HLOG/tone) can be opened and used in the same manner as with ADSL (see page 46 et seg.).

The ARGUS determines the following VDSL connection parameters:

VDSL connection parameters:			
Actual bitrate	The actual usable bitrate in kbit/s.		
Attainable bitrate	This is the theoretically attainable bitrate in kbit/s.		
Relative capacity	Utilization of the line as a percentage.		
SNR margin	SIgnal-to-noise ratio in dB in the bands used. The SNR margin is a measure of how much additional noise the transmission can withstand and still achieve a BER (Bit Error Rate) of 10 ⁻⁷ . This value is the amount of reserve that a line has to deal with interference. Unused bands are marked as n/u (not used).		
Loop attenuation	The line's attenuation in dB over its entire length and bandwidth. Certain types of access are not suitable where the line attenuation is particularly high. When considering the attenuation values to determine the recommended access types it is better to use the dB values in the Hlog graphs at a 1 MHz cursor setting. Unused bands are marked as n/u (not used).		
Signal attenuation	Signal attenuation in dB in the relevant bands. Unused bands are marked as n/u (not used).		
Output power	Output power in dBm referenced to 1 mW.		
Interleave delay	This is the delay (in ms) caused by interleaving the data blocks.		
Impulse noise prot.	The Impulse Noise Protection (INP) is an indicator of the quality of the protective mechanism as far as impulse noise is concerned. The number of DMT symbols, which can be completely distorted in succession, without an error occurring on the higher layers.		
FEC	Forward Error Correction The number of transmission errors corrected using the cell checkbytes.		
	f (far): Errors that the DSLAM has detected and informed the ARGUS.		
	n (near): Errors which were detected by the ARGUS in the blocks it received.		

CRC	Cyclic Redundancy Check		
	The superframe checksum sent from the opposing end does not match the one calculated locally. Possible cause: Fault on the line.		
	f (far): Errors that the DSLAM has detected and informed the ARGUS.		
	n (near): Errors which were detected by the ARGUS in the blocks it received.		
Reset	Shows how often the error counters have been reset by the user with the <pre><pre><pre><pre><pre><pre><pre><pre></pre></pre></pre></pre></pre></pre></pre></pre>		
Resync:	Number of times that the ARGUS has been resynchronized.		
Showtime no sync:	Shows how often the connection has reached the status "Showtime" without establishing a permanent, stable connection.		
Elec.length@1MHz	Displays the electrical length at a frequency of 1 MHz in dB. R: VTU-R-side C: VTU-C-side		
Vendor far:	The manufacturer of the VTU-C-side, see page 374 for more information.		
Version:	Vendor Specific Information, generally shows the version of the software running at the VTU-C (DSLAM) end.		
Vendor near:	Manufacturer of the ARGUS chipset (VTU-R), see page 374 for more information.		
Version:	Vendor Specific Information, shows the software version of the ARGUS.		

System information regarding the transmission to the remote end is VDSL.



If the ARGUS is on a VDSL access and is synchronized with a DSLAM in accordance with ITU-T G.997.1, it will register with the DSLAM's control system. The data in the DSLAM will be displayed as it is for ADSL, see page 53.

Clear down the VDSL connection and save the results

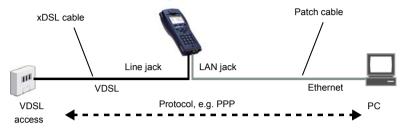
The process of clearing down a VDSL connection and saving the results is performed in the same manner as in the case of an ADSL connection, see page 54.

Displaying the saved test reports

The saved VDSL test results are displayed in the same manner as those for an ADSL access, see page 56.

8.4 The ARGUS in the VTU-R Bridge Access Mode

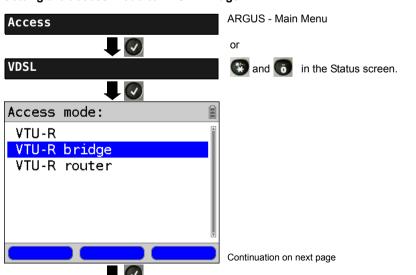
Connect the ARGUS to the VDSL access using the xDSL cable and to the PC with a patch cable. In Bridge mode, the ARGUS acts like an VDSL modem, i.e. the ARGUS passively passes all packets from the Ethernet side to the VDSL access (and vice versa). In this case, the PC is responsible for setting up the connection.

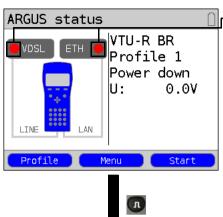


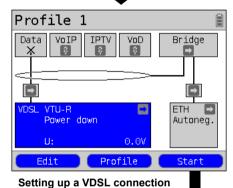
Bridge/Router settings, see page 37

Setting			
Bridge/Router	Ethernet	Autonegotiation On / Off, see page 108.	
	IPv4	- IP mode: - Local (own) IP address - IP netmask - DHCP server:	Static IP DHCP server Start / end address Domain Reserve time

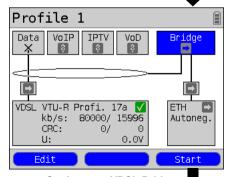
Setting the access mode to VTU-R Bridge:







Using the cursor keys, select Bridge, see page 112.



Setting up a VDSL Bridge

Green LED

Yellow I FD test started

The test is not yet started:

red LED in the display

A connection has been

Key to the LED symbolized in the display:

no test started

setup

Display:

Red I FD

- Access mode
- Default (preset) profile, see page 34
 - **Current State**
- Interface's DC voltage

The test is not yet started!

The meaning of the arrow in the Layer 1 pox.

grey arrow no test started test started vellow arrow

areen check A connection has been setup mark

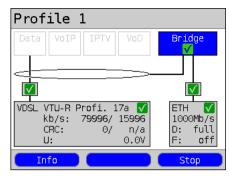
Display shows (Layer 1 box):

- Access
- Access mode
- Current State
- Interface's DC voltage

The VDSL connection has been setup (green check mark in the Layer 1 box).

<Edit> Setting the Bridge/Router parameters.

Continuation on next page.



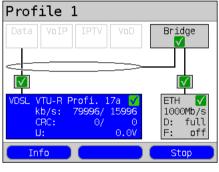
The bridge can also be activated directly. If Layer 1 has not yet been setup, it will be setup automatically.

<stop> Deactivate Bridge mode.

<Info> This displays the Bridge mode activity.

Display the connection parameters





Switch to Layer 1 box and other elements, for details on the operation, see page 111.

<Info>

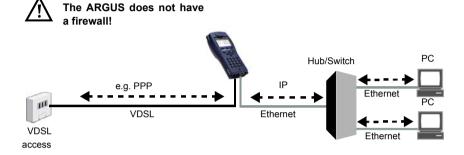
Display the VDSL connection parameters, see page 70.

<Stop>

Clear down the VDSL connection and automatically deactivate the bridge.

8.5 The ARGUS in the VTU-R Router Access Mode

Connect the ARGUS to the VDSL access using the xDSL cable and to the PC with a patch cable. In Router mode, the ARGUS replaces not only the modem but also the router. In this case, several PCs (connected via a hub/switch) can access the connection via a network connection. The network IP addresses can either be assigned statically or the ARGUS can serve as a DHCP server and assign IP addresses to the connected PCs.



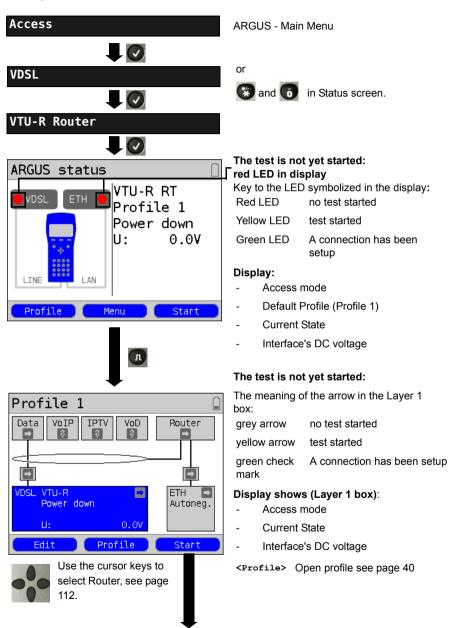
Bridge/Router settings, see page 37.

Setting			
Bridge/Router	Ethernet	Autonegotiation On / Off, see page 108. - IP mode: - Local (own) IP address - IP netmask - DHCP server: Start / end address Domain Reserve time	
	IPv4		
	Router	- NAT On / Off - SIP port	

VDSL settings, see page 65:

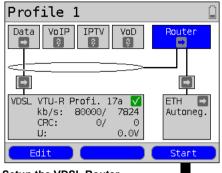
Setting			
Access parameters	Phys. parameters	VDSL	Rated value FW (Firmware) Carrier set

Setting the access mode to VTU-R Router:



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Setting up a VDSL connection



Setup the VDSL Router.
The VDSL connection is active!

Displays and operation like in Bridge mode, see page 75.

Router selected.

The router can also be activated directly. If Layer 1 has not yet been setup, it will be setup automatically.

<Edit> Setting the Bridge/Router parameters, see page 37.

9 Operation on an SHDSL Access

On an SHDSL access, the ARGUS supports the following Transmission Convergence (TC) layers, which can be selected in the Access Menu.

ATM:	Asynchronous Transfer Mode
STU-R	(STU-R: SHDSL Transceiver Unit-Remote) The ARGUS simulates the customer side (the modem) and the PC based on ATM.
STU-C	(STU-C: SHDSL Transceiver Unit - Central Office) The ARGUS simulates the central office side (the DSLAM) based on ATM.
STU-R Bridge	The ARGUS simulates the customer side (the modem) based on ATM. In Bridge mode, the ARGUS replaces the SHDSL modem and passively passes on all of the ATM packets sent back and forth between the Ethernet side and the SHDSL interface.
STU-R Router	The ARGUS simulates the customer side (the modem) based on ATM. In Router mode, the ARGUS replaces both the modem and the router. In doing so, it will route all of the packets between the Ethernet and SHDSL interface with or without NAT.
EFM:	Ethernet in the First Mile (see IEEE 802.3ah)
STU-R	(STU-R: SHDSL Transceiver Unit-Remote) The ARGUS simulates the customer side (the modem) and the PC based on EFM.
STU-C	(STU-C: SHDSL Transceiver Unit - Central Office) The ARGUS simulates the central office side (the DSLAM) based on ATM.
STU-R Bridge	The ARGUS simulates the customer side (the modem) based on EFM. In Bridge mode, the ARGUS replaces the SHDSL modem and passively passes on all of the packets sent back and forth between the Ethernet side and the SHDSL interface.
STU-R Router	The ARGUS simulates the customer side (the modem) based on EFM. In Router mode, the ARGUS replaces both the modem and the router. In doing so, it will route all of the packets between the Ethernet and SHDSL interface with or without NAT.
TDM:	Time Division Multiplex, not for SHDSL 6-wire
STU-R	(STU-R: SHDSL Transceiver Unit-Remote) The ARGUS simulates the customer side (the modem) based on TDM.
STU-C	(STU-C: SHDSL Transceiver Unit - Central Office) The ARGUS simulates the central office side (the DSLAM) based on TDM.

ITC: Independent Transmission Convergence (TC independent)

STU-R (STU-R: SHDSL Transceiver Unit-Remote)

The ARGUS simulates the customer side (the modem) independent of the TC sublayer of the remote end.

STU-C (STU-C: SHDSL Transceiver Unit - Central Office)

The ARGUS simulates the central office side (the DSLAM) independent of the TC sublayer of the remote end.

HDLC: High-Level Data Link Control

STU-R (STU-R: SHDSL Transceiver Unit-Remote)

The ARGUS simulates the customer side (the modem) based on HDLC.

STU-C (STU-C: SHDSL Transceiver Unit - Central Office)
The ARGUS simulates the central office side (the DSLAM) based on HDLC.



The individual SHDSL tests record and store data (e.g. in tracing IP data). The user must comply with the statutory regulations governing the collection and storage of such data and his obligation to give notice in this connection.



In general, the ambient temperature range found in the "Technical Data" apply to operation on an SHDSL access page 16. However, even if the ambient temperature is less than 50°C if the ARGUS is run in a high performance mode for a long time, it is still possible that the protective features of the ARGUS - described in "Warning and Safety Notes" (page 12) may still shut it down to protect it against overheating.



The voltages on the subscriber line may not exceed 200 VDC and should be free of AC voltage.

9.1 Setting the SHDSL Interface and Access Mode

The SHDSL interface and Access mode settings are configured in the same manner as those for ADSL, see page 32 et seq.

Note: Starting functions with the numeric keys / key combinations:

The ARGUS keypad can be used to call up or start the main functions and/or tests directly. An overview of the available key combinations can be found on page 132.

9.2 SHDSL Settings

The SHDSL settings are configured in the same manner as those for an ADSL access, see page 33 et seq..

Setting	Explanation
Access parame	eter:
Phys. paramet	cers:
SHDSL:	Access parameters for the SHDSL connection
Spectrum	For Region 1 (e.g. North America):
	Annex A/F auto, Annex A SHDSL, Annex F SHDSL.bis (5.7 Mbit/s)
	For Region 2 (e.g. Europe):
	Annex B/G auto, Annex B SHDSL, Annex G SHDSL.bis (5.7 Mbit/s)
	Automatic selection of the type of modulation:
	- TC-PAM 16 (SHDSL)
	- TC-PAM 32 (SHDSL.bis)
	Default setting: Annex B SHDSL
Clock/	The clock setting depends the direction on the connection (transmitting
framing	or receiving). In the case of synchronous clocking, the receive and the
	transmit clocks are the same. Where plesiochronous clocking is used,
	the two directions use different clocks. Bit stuffing is used to equalize
	the clock differences.
	- synchronous - plesiochronous (TDM only)
	- plesiochronous (1DM only) - plesiochronous (NTR) (TDM only)
	(The SHDSL clock will be derived from the Network Timing Reference)
	Default setting: synchronous
Channel	Use the keypad to select the B and Z-channels. Up to 36 B channels
selection	and up to 7 Z-channels can be selected. If an * is entered for the B and
	Z-channels, the ARGUS will automatically determine the channel
	assignment.
	Maximum selections:
	- 36 B channels and 1 Z-channel
	- 35 B channels and 7 Z-channels
	Minimum selections:
	- 3 B channels
	- 0 Z-channels
	Default setting: * (automatic)
	If an auto mode is selected under Spectrum, the channel selection will
	also take place automatically regardless of the setting made here.

Data rate	Setting the data	rate in khit/s		
Data Tate	For SHDSL:			
		- Range: 192 kbit/s to 2.3 Mbit/s		
	- Default setting:* (automatic)			
	For SHDSL.bis (ESHDSL):			
		` '		
	- Range: 768 kb			
	- Default setting:	,		
		is selected under Spectrum, the data rate will also be		
		y regardless of the setting made here.		
Power back		nsmit power of the remote end. The value set here		
off		he maximum transmit power.		
	Range: 0 dB to 3			
	Default setting:			
EOC usage		(Embedded Operations Channel), it is possible to		
	exchange amon	g other things connection information.		
	off:	No requests or answers will be sent to the remote end.		
	on (passive):	No display of the remote end's parameter, since it only		
		responds to requests.		
	on (active):	Display the performance parameters of both the local		
		(own) and remote ends, if the remote end supports the		
		own query.		
	Default setting:	on (passive)		
Sync word	The sync word is	s used to identify the SHDSL frame (cf. G.991.2 Chapter		
	PMS-TC layer fu	unctional characteristics).		
	Enter the address in hexadecimal from the keypad and the softkeys			
	 (e.g. to enter a "C" press the softkey three times or for an "F" six			
	times; conclude by pressing <ox> to confirm your entry).</ox>			
	Default setting: 3F 16 1F 03 3C 0C			
Message mode	Selection of the	message mode. The message mode determines the		
	initiation of the handshake on the part of the STU-R or the reaction on			
	the part of the STU-C (cf. G.994.1 Chapter: transactions, entry in die			
	Capability List).			
	Range: GHS mode A to GHS mode D			
	Default setting: GHS mode C			
Vendor Info	Entry of the vendor information (Vendor Info) in the corresponding field.			
field	The information is entered in hexadecimal; for more information, see			
	Sync word.	,		
	Default setting:	15 35		

Wire pairs

The ARGUS always uses wire pair 4/5 (Line 1) for SHDSL 2-wire. In the case of SHDSL n-wire, the ARGUS uses wire pair 4/5 1(Line 1) plus a second wire pair (Line) from the list below.

The order of the wire pairs can be changed:

- 2nd wire pair (Line 2) for 4-wire
- 3rd wire pair (Line 3) for 6-wire
- 4th wire pair (Line 4) for 8-wire

The wire pair 4/5 (Line 1), however, is always the master.

However, where necessary, the second, third and fourth wire pairs (Lines 2 to 4) can each be marked and using the <↓ > softkey on the left can be moved down a position in the list or using the <† > softkey on the right can be moved up a position in the list. Please make certain that

you confirm your changes by pressing the we key to ensure that the changes are accepted.



The following are the usual default (preset) settings:

Line 1: wire pair 4-5 (fixed) Line 2: wire pair 3-6 Line 3: wire pair 1-2 Line 4: wire pair 7-8

Line probing (PMMS)

It is possible to perform "Line Probing" (a Power Measurement Modulation Session) while setting up a connection. This is standardised in ITU-T G.991.2. In this way, it is possible to determine various line parameters required to attain the maximum data rate before the beginning the actual synchronization process.

Rate adaptive mode

The disturbances that will be considered in the PMM session are set here.

- Current SNR DS: Current signal-to-noise ratio on the line downstream will be considered.
- Worst case G.991.2 SNR DS: Reference signal-tonoise ratio pursuant to G.991.2 on the line down stream will be considered.
- Current SNR US: Current signal-to-noise ratio on the line upstream will be considered.
- Worst case G.991.2 SNR US: Reference signal-tonoise ratio pursuant to G.991.2 on the line upstream will be considered.

Default setting: none

<add></add>	A display of the still available modes will open. If a mode is selected with a in this list (mode selection list), it will be added to the list of available modes above the patiented (marked) mode.
<delete></delete>	modes above the activated (marked) mode. Delete the marked mode from the list.
	Accept the mode priorities.
Target SNRm	Destination SNR margins can be specified for the line
	disturbances mentioned above.
	- Current up: 0
	- Current down: 0
	- Worst-case up: 0
	- Worst-case down: 0
	Range: -10 dB to 21 dB
	Default setting: <i>null for all</i>

Interop bits	Line probing	DMM cace	ion supported for the following remote
Interop bits	Line probing	nodes:	sion supported for the following remote
		- G.991.2	
		- Globespan	
			tting: G.991.2
	Multiwire	,	ronization will be adjusted to suit the
		following r	emote nodes:
		- Auto (aut	tomatic)
		- Globespa	an
		- G.991.2	
		Default set	tting: Auto
	EFM	Aggre-	Select this setting if the ARGUS is
		gation	operated in STU-C mode and the modem
			is in a STU-R mode which does not
			support the discovery operation of the
			extended G.hs pursuant to IEEE 802.3ah
			Section 4.
		Discover	This setting should be selected if the
		and	discovery operation (amended G.hs. IEEE
		Aggregat.	802.3ah Section 4) is supported.
		Default se	tting: Discover and Aggregat.
	ZWR	Support fo	r the intermediate regenerator (ZWR)
		functions of	of the following:
		- Off	
		- Elcon Co	oco10M
		- Elcon In	ternational
		Default se	tting: Off

The MAC address and the access parameters for the Bridge/Router can be found in the chapter on ADSL, see page 37. For more on all other access parameters, see chapter 11 Virtual Lines (VL) page 111.

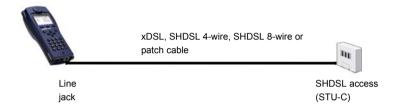
9.3 The ARGUS in the STU-R Access Mode

Determining the SHDSL connection parameters

The ARGUS is connected to the SHDSL access directly using the included (xDSL (2-wire), SHDSL 4-wire or the SHDSL 8-wire) banana plug cable or patch cable (n-wire). In this case, the ARGUS replaces both the modem and the PC. The ARGUS will set up an SHDSL connection and determine all of the relevant SHDSL connection parameters. The ARGUS displays the SHDSL connection parameters and saves them after the connection is cleared down if desired.



Use only the cable included in the package!



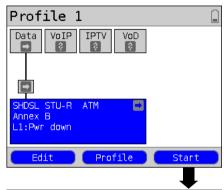
Setting the STU-R access mode:

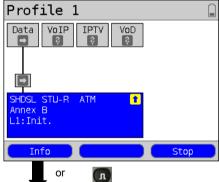
The STU-R access mode settings are configured in the same manner as those for ATU-R, see page 39.

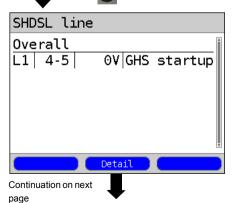
Setting up an SHDSL connection:

Profile settings:

When setting up the SHDSL connection, the ARGUS uses the settings saved in the profile (see page 82).







ARGUS - Status screen:

In this example, the access mode is set to STU-R. ATM.

The ARGUS will use the default profile to setup the SHDSL connection (in the example, Profile 1).

<Edit> Open the access parameters, see page 82.

<Profile> Profile settings are like those
for ADSL. see page 34.

Setting up an SHDSL connection

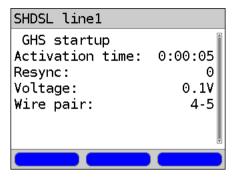
The ARGUS synchronizes with the DSLAM (the "Sync / L1" LED will flash and an element with a yellow background will be shown in the display).

The ARGUS will display the current connection status (in this example "Init") in the Layer 1 box (blue).

Display shows (Layer 1 box):

- Access and SHDSL mode
- TC sublayer
- Spectrum / Clock (synchronous)
- Status per Line (in example, L1=Line 1)

<Detail> Open a detailed presentation of the test results



In the event that there are synchronisation problems, compare the SHDSL settings in the profile with the corresponding settings of the remote end.

The ARGUS displays the connection states as they are stepped through, the duration of the activation, the number of resyncs, the voltage on the line and the wire pair used.



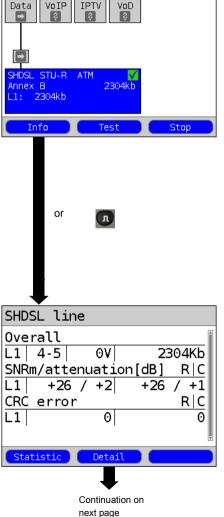
Switch back to the previous display and the Status screen.

Connection successfully setup

Profile 1

90

As soon as the connection has been setup ("Sync/L1" LED on constantly and a green check mark in the Layer 1 box), the ARGUS will determine the SHDSL connection parameters. After the ARGUS has synchronized, please leave it connected to the SHDSL access for at least another 20 seconds since the SHDSL connection parameters supplied by the DSLAM cannot be stored in the ARGUS until this period of time has elapsed.



ARGUS - Status screen.

Display shows (Layer 1 box):

- Access and SHDSL mode.
- Spectrum / Clock (synchronous)
- Data rate (∑ over all lines)
- Data rate by line (in example, L1)

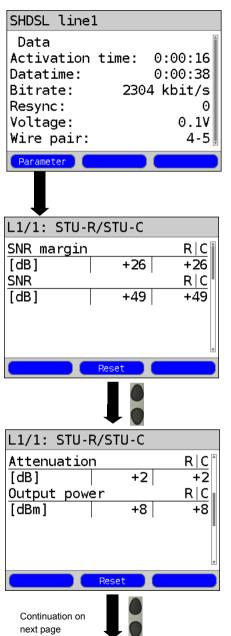
If the current data rate exceeds the rated value set (see page 82), the ARGUS will display a green "OK" in the ARGUS status (see page 32) otherwise it will show a red "FAIL".

<Info> Display the SHDSL connection parameters.

<Test> Display the available tests, see page 132.

<stop> Clear the SHDSL connection down.

The ARGUS will display a summary of the most important parameters.



The ARGUS will display brief information about the wire pair used (Line 1).



If repeaters are used on the circuit, the results shown in the overview will only apply for the corresponding segment.

The ARGUS displays the SHDSL line's connection parameters for both the remote side (R) and the central office side (C) (see page 92, "SHDSL Transmission Line" in the illustration below) as well as for each available SHDSL line segment (see the illustration on page 92). To receive the remote end's parameters, set "EOC usage" to "on", see page 83).



Scroll through the parameters

Display

n/a not availablen/u not usedn/r not received

L1/1: STU-	R/STU-C	
Error coun	ter	<u> </u>
CRC	0	0
LOSWS	0	14
ES	0	2
SES	0	2
US	0	3
	•	Ţ
	Decet	
	Reset	

<Reset>

All of the error counters (CRC, LOSWS, ES, SES, and US) will be reset to zero (see the table page 93).



Scroll through the displays of the connection parameters for the individual line segments (if there are any). The ARGUS indicates in the top line which line segment's parameters are currently being displayed.



Scroll through the connection parameters.



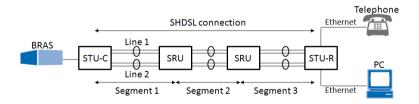
If repeaters are used on the circuit, the results shown in the overview will only apply for the corresponding segment.



Return to the State display

SHDSL Transmission Line illustration

1 to a maximum of 8 SHDSL Regenerator Units (SRU)



The ARGUS determines the following SHDSL connection parameters:

SHDSL connection	
SNR margin	Signal-to-noise margin in dB. The SNR margin is a measure of how much additional noise the transmission can withstand and still achieve a BER (Bit Error Rate) of 10 ⁻⁷ . This value is the amount of reserve that a line has to deal with interference.
SNR	Signal-to-noise ratio in dB.
Attenuation (dB)	The line's attenuation in dB over its entire length.
Output Power	Output power in dBm referenced to 1 mW.
CRC	Cyclic Redundancy Check Number of all CRC anomalies (CRC6 checksum errors), also known as Code Violations (CV). The ARGUS adds up the number of CRC errors in the one-second periods.
LOSWS	Loss of Sync Word Seconds The number of seconds in which one or more sync word errors occurred.
ES	Errored Seconds The number of seconds in which one or more sync word errors occurred and/or one or more CRC anomalies occurred.
SES	Severely Errored Seconds The number of seconds in which one or more sync word errors occurred or at least 50 CRC anomalies occurred.
us	Unavailable Seconds Number of seconds in which the SHDSL connection was not available. At the latest after 10 SESs have occurred in a row, the connection is no longer available. The 10 SESs are counted as part of the time that the connection is not available. Once the connection has become unavailable, it will first be considered to available again after at least 10 seconds pass in which there are no SESs. The 10 seconds without SESs are not counted as part of the time that the connection is not available.

The meaning of the EFM states passed through (STU-R).		
Power down	STU-R / STU-C in idle state.	
Init.	Initialization - "Power on".	
GHS startup	Handshake in accordance with ITU-T G. 994.1, G.hs started.	
Discovery	Begin the Discovery phase.	
Discovery accepted	Discovery probe was accepted.	
Discovery finished	Discovery phase was successfully completed.	
Aggregation accepted	Aggregation probe was accepted.	
Aggregation finished	Aggregation phase was successfully completed.	
GHS finished	Handshake (G.hs) was successfully completed.	
Data	Data mode was reached, showtime.	
Duplex Error	An error occurred, e.g. loss of sync.	

System information regarding the transmission to the remote end in SHDSL



Usually, when a modem synchronizes with a DSLAM, information on the manufacturer and type of modem will be sent to the DSLAM's control system. In the case of SHDSL, this is performed in accordance with "ITU-T G.991.2 table 9-10". If an ARGUS is synchronizing with a DSLAM, it will send the following to the control system:

Info:	Entry:	Example ARGUS:
Vendor ID	intec name	"intec"
Version model	Device type	"Argus155"
Vendor serial	Serial number	"0000"
Other vendor information	Device SW	"R1.00.0 U_"

Clear the SHDSL connection down and save the results

The process of clearing down an SHDSL connection and saving the results is performed in the same manner as in the case of an ADSL connection, see page 54.

Displaying the saved test reports

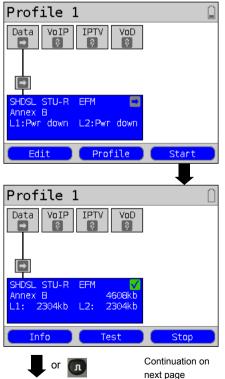
The saved SHDSL test results are displayed in the same manner as those for an ADSL access, see page 56.

Setting up an SHDSL n-wire connection

The ARGUS is connected directly to the SHDSL 4-wire access via the SHDSL 4-wire connection cable or a patch cable. In the case of an SHDSL 6-wire or 8-wire connection, connect the ARGUS to the SHDSL access using a patch cable or the SHDSL 8-wire banana cable. The ARGUS will set up an SHDSL connection and determine all of the relevant SHDSL connection parameters for two (three or four) wire pairs (Line 1 and Line 2 or where appropriate Line 3 and Line 4). The ARGUS displays the connection parameters and saves them after the connection is cleared down if desired. Sketch of the access (see page 87).

The SHDSL n-wire interface, the SHDSL mode and the Access mode settings are configured in the same manner as those for ADSL, see page 32.

The example shows an SHDSL 4-wire interface in the EFM access mode and in SHDSL mode STU-R. In the case of a 6-wire or 8-wire access, all of the steps are identical with the exception of the selection of the interface:



ARGUS - Status screen

The ARGUS will use the default (preset) profile to setup the SHDSL connection (in this example, Profile 1).

The SHDSL test is not yet started!

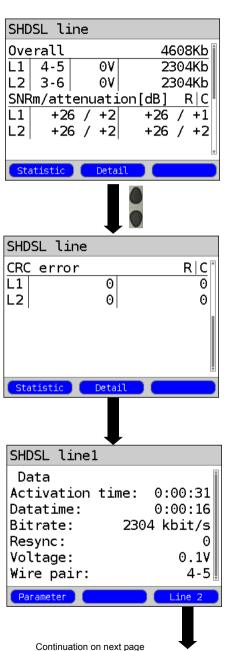
<Profile> Display the profile, see
page 34.

The next step is the initialization. Afterwards, the ARGUS will synchronize with the DSLAM (the "L1/Sync" LED will flash).

The ARGUS will show the current status of Lines 1 and 2 (in this example, L1: 2304 kb and L2: 2304 kb). In the event that there are synchronisation problems, compare the SHDSL settings in the profile with the corresponding settings of the remote end.



The ARGUS displays the states as they are stepped through, the data rate and the voltage on both lines.



The ARGUS will display a summary of the most important parameters.

The ARGUS will display the connection parameters for the remote end (R), for the central office side (C) (see page 92, SHDSL Transmission Line illustration) for Line 1 (L1) and Line 2 (L2) and for every existing line segment. To receive the remote end's parameters, set "EOC usage" to "On" see page 83.



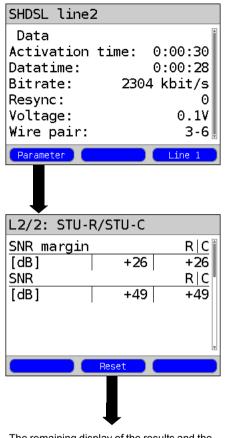
If repeaters are used on the circuit, the results shown in the overview will only apply for the corresponding segment.

The ARGUS displays the data rate and the voltage on Line 1 as well as the wire pair used (see page 84).

<Line 2> The ARGUS displays the bitrate and the voltage and, if <Parameter> is pressed, the connection parameters on Line 2.

<Line 3> for SHDSL 6-wire, on Line 3

<Line 4> for SHDSL 8-wire. on Line 4



The remaining display of the results and the navigation are handled in the same manner as on an SHDSL 2-wire access.

The results lists of the line selected will be displayed (see page 90).

The ARGUS displays the data rate and the voltage on Line 2 as well as the wire pair used (see page 84).

<Line 1> The ARGUS displays the bitrate and the voltage and, if <Parameter> is pressed, the connection parameters on Line 1.

<Line 3> for SHDSL 6-wire, on Line 3

<Line 4> for SHDSL 8-wire, on Line 4

The ARGUS will display the connection parameters of Line 2 (display L2/2) (see page 93). To receive the remote end's parameters, set "EOC usage" to "On", see page 83).

<Reset> All of the error counters (CRC, LOSWS, ES, SES, and US) will be reset to zero (see the table page 93).

Scroll through the displays of the connection parameters for the individual line segments (if there are any). The ARGUS indicates in the top line which line segment's parameters are currently being displayed.

Scroll through the connection parameters.

Open the Status screen or the ARGUS-State.

Clear down the SHDSL connection and save the results

The process of clearing down an SHDSL connection and saving the results is performed in the same manner as in the case of an ADSL connection, see page 54.

<<->

<->>

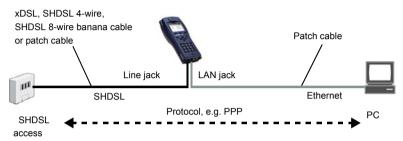
Displaying the saved test reports

The saved SHDSL test results are displayed in the same manner as those for an ADSL access, see page 56.

9.4 The ARGUS in the STU-R Bridge Access Mode

Connect the ARGUS to the PC using the patch cable and to the SHDSL access using the xDSL, the SHDSL 4-wire or the SHDSL 8-wire banana cable or if desired with another patch cable.

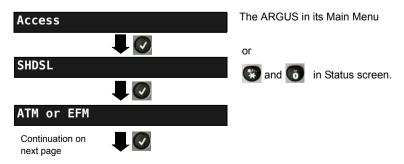
In Bridge mode, the ARGUS acts like an SHDSL modem, i.e. the ARGUS passively passes all packets from the Ethernet side to the SHDSL access (and vice versa). In this case, the PC is responsible for setting up the connection.

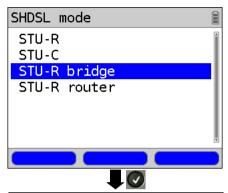


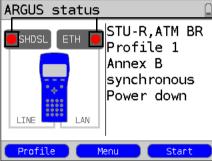
Bridge/Router settings, see page 37.

Setting			
Bridge/Router	Ethernet	Autonegotiation On / Off, see page 108.	
	IPv4	- IP mode: - Local (own) IP address - IP netmask - DHCP server:	Static IP DHCP server Start / end address Domain Reserve time

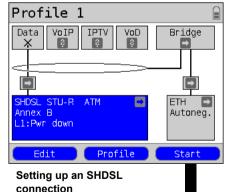
Setting the access mode to STU-R bridge:











Using the cursor

keys, select Bridge, see page 112. Continuation on next page

The test is not yet started: red LED in the display

Key to the LED symbolized in the display:

Red LFD no test started

test started Green LED A connection has been

setup

Display:

Yellow I FD

- Access mode and TC sublayer
- Default Profile (in example, Profile 1)
- Spectrum / Clock
- Current State

The test is not yet started!

The meaning of the arrow in the Layer 1

box:

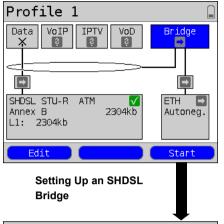
grey arrow no test started yellow arrow test started

green check A connection has been

mark setup.

Display shows (Layer 1 box):

- Access. Access mode and TC sublayer
- Spectrum on the line
- Current State

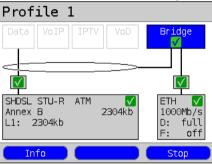


When the active SHDSL physical line is in Bridge mode, the following tests may started using the <Test> softkey, see page 132.



When Bridge mode is active no tests are available.

The SHDSL connection has been setup (green check mark in the Layer 1 box).



The bridge can also be activated directly. If Layer 1 has not yet been setup, it will be setup automatically.

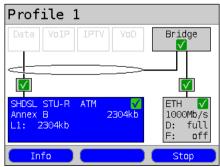
<stop> Deactivate Bridge mode.

<Info> This displays the Bridge mode activity.

Display the connection parameters.



Switch to Layer 1 box and other elements, for details on the operation, see page 112.



<Info>

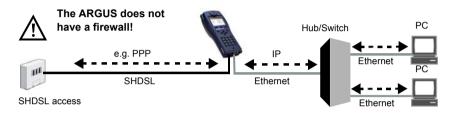
Display the SHDSL connection parameters, see page 93.

<Stop>

Clear down the SHDSL connection and automatically deactivate the bridge.

9.5 The ARGUS in the STU-R Router Access Mode

Connect the ARGUS to the PC using the patch cable and to the SHDSL access using the xDSL, the SHDSL 4-wire or the SHDSL 8-wire banana cable or if desired with another patch cable. In Router mode, the ARGUS replaces not only the modem but also the router. In this case, several PCs (connected via a hub/switch) can access the connection via a network connection. The network IP addresses can either be assigned statically or the ARGUS can serve as a DHCP server and assign IP addresses to the connected PCs.



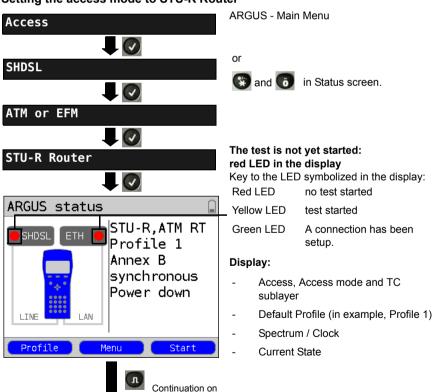
Bridge/Router settings, see page 37.

Setting			
Bridge / Router	Ethernet	Autonegotiation On / Off, see page 108.	
	IPv4	- IP mode: - Local (own) IP address	Static IP DHCP server
		- IP netmask	
		- DHCP server:	Start / end address Domain Reserve time
	Router	- NAT On / Off - SIP port	

SHDSL settings, see page 82.

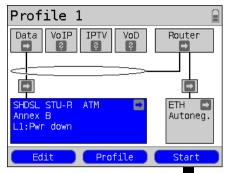
Setting			
Access parameters	Phys. parameters	SHDSL	Spectrum Clock/framing Channel selection Data rate Power back off EOC usage Sync word Message mode Vendor Info field Wire pairs Line probing (PMMS) Interop bits

Setting the access mode to STU-R Router



102 ARGUS 155

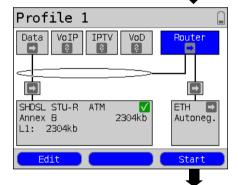
next page



Setting up an SHDSL connection



Use the cursor keys to select Router, see page 112.



Setup the SHDSL Router.
The SHDSL connection is active!

Displays and operation like in Bridge mode, see page 100.

The meaning of the arrow in the Layer 1 box:

grey arrow no test started

green check A connection has been

test started

mark setup.

yellow arrow

Display shows (Layer 1 box):

- Access, Access mode and TC sublayer
- Spectrum on the line
- Current State

<Profile> Open profile see page 34

Router selected.

When the active SHDSL physical line is in Router mode, the following tests may started using the <Test> softkey, see page 132.



When the Router mode or service is active no tests are available.

The router can also be activated directly. If Layer 1 has not yet been setup, it will be setup automatically.

<Edit> Setting the Bridge/Router
parameters, see page 37.

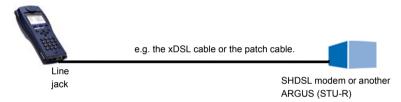
9.6 The ARGUS in the STU-C Access Mode

Determining the SHDSL connection parameters

The ARGUS is connected directly to the SHDSL modem using the included xDSL, SHDSL 4-wire, SHDSL 8-wire banana cable connection cable or the patch cable. In this case, the ARGUS replaces the DSLAM (STU-C). The ARGUS will set up an SHDSL connection and determine all of the relevant SHDSL connection parameters. The ARGUS displays the SHDSL connection parameters and saves them after the connection is cleared down if desired. The procedure is the identical for SHDSL 2-wire ATM, SHDSL 4-wire, 6-wire and 8-wire connections as well as for EFM.



Use only the cable included in the package!



Setting the STU-C access mode:

The STU-R access mode settings are configured in the same manner as those for ATU-R, see page 39.

Setup of an SHDSL connection on the STU-C side:

The STU-C connection is setup in the same manner as an STU-R, see page 88.

Successful setup of an SHDSL connection on the STU-C side:

The presentation of the connection parameters and the explanations of this data are handled in the same manner as they are for STU-R, see page 90.

10 Operation on an Ethernet Access

In Ethernet mode, the ARGUS supports the following types of access:

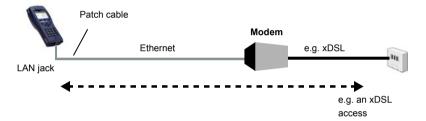


The individual tests record and store data. The user must comply with the statutory regulations governing the collection and storage of such data and his obligation to give notice in this connection.

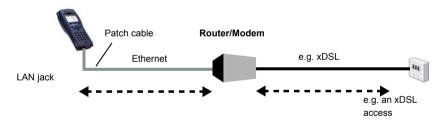


For details on the use of the GigaBit Ethernet interface, please see the separate Gigabit Ethernet manual.

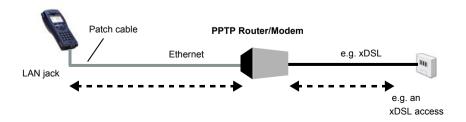
Connection to a Modem:



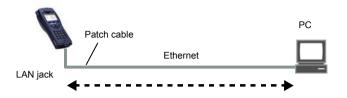
Connection to a Router/Modem:



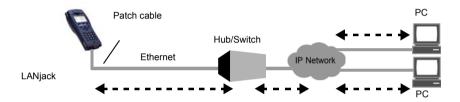
Connection to a PPTP Router/Modem:



Connection to a PC via IP



Connection to an IP network



Settings in the profile:

Access parameters		
Ethernet	Autonegotiation On / Off	

10.1 Setting the Ethernet Interface

The Ethernet interface settings are made in the same manner as they are for an ADSL access, see page 32.

Note: Starting functions with the numeric keys / key combinations

The ARGUS keypad can be used to call up or start the main functions and/or tests directly. An overview of the possible key combinations can be found on page 132.

10.2 Ethernet Settings

The Ethernet settings are changed in the same way as those for an ADSL access, s. page 33.

Setting	Explanation		
Access para	ameters:		
Phys. parameters:			
Ethernet:			
Autonego- tiation	Switch on or off If auto-negotiation is enabled, a network card can independently determine the correct transmission speed and duplex setting for the network port to which it is connected and can then configure itself accordingly. In the case of Ethernet, auto-negotiation is based on Layer 1 of the OSI Model (in accordance with the IEEE 802.3u standard). Default setting: on For information on the off setting, see the next section page 108.		
MAC address:			
	Display and selection of the MAC addresses. The first two MAC addresses cannot be changed manually. 1. If the default MAC address is selected, the ARGUS will use its own MAC address. Default setting: Default MAC address 2. If Dynamic MAC Address is selected, a different MAC address will be used for each synchronization. 3. A third MAC address can be entered: Mark a line and then press <edit>.</edit>		
	<edit></edit>	Edit the MAC address for the entry. Enter the address in hexadecimal from the keypad and the softkeys <af> (e.g. to enter a "C" press the softkey three times or for an "F" six times; conclude by pressing <ox> to confirm your entry). Group MAC addresses cannot be used. Default setting: 00:00:00:00:00 Use the address. The new address is only saved temporarily and will not be available when the ARGUS is switched on again.</ox></af>	
	One after the other and	Displays the ARGUS MAC addresses: Line, LAN, ETH, see also page 134 f.	

For information on other access parameters, see chapter 11 Virtual Lines (VL) page 111.

Autonegotiation / Ethernet Link Parameter

The default setting supports "autonegotiation" for the Ethernet link.

Setting: Autonegotiation "on"

When negotiating the link parameter, the ARGUS notifies the remote end that the following are supported (these settings are fixed: they cannot be reconfigured):

- 10, 100 or 1000 Mbit/s (for details on 1000 Mbit/s, see the Gigabit Ethernet manual)
- half or full-duplex
- Flow control on / off (when on: sym. and asym. pause)

Manual setting of the Ethernet link parameter

Setting: Autonegotiation "off"

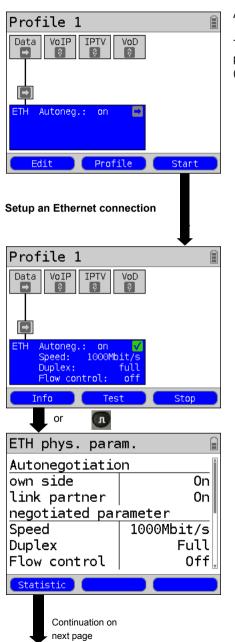
When "autonegotiation" is deactivated, the speed, duplex mode, flow control (flow control = "Pause" mode) are set in the profile (see page 107).

- 10. 100 or 1000 Mbit/s. Default setting: 100 Mbit/s
- half or full duplex, Default setting: Full
- Flow control on / off (flow control is only reasonable when operating in full duplex)
 Default setting: on

One-sided Autonegotiation

If a device which has autonegotiation enabled (on) attempts to connect to a device on which autonegotiation is disabled (off) or not supported, no information will be exchanged with the remote end. The speed will still be determined even without autonegotiation by listening for NLP signals (10Base-T) or a 100Base-TX idle pattern (parallel detection). In this case, the device using autonegotiation will generally fall back to half duplex (duplex mismatch is possible). This may lead to a conflict between the duplex modes with "poorer" performance.

10.3 Setup an Ethernet connection



ARGUS - Status screen

The ARGUS will use the default (preset) profile to setup the Ethernet connection (in this example, Profile 1).

The test is not yet started!

The meaning of the arrow in the Layer 1 box:

grey arrow no test started yellow arrow test started

green check A connection has been setup

mark

<Info> Displays the Ethernet

connection parameters

<Test> Display the tests possible, see

page 132

<Start> Activate Ethernet

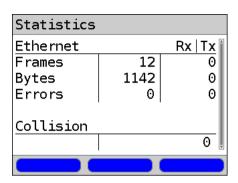
<stop> Disable the Ethernet

connection

Display:

- Autonegotiation setting
- Autonegotiation on the remote end
- Negotiated speed
- Type of duplex mode
- Flow control setting

<Statistic> Open Ethernet statistics



Statistics display:

- Ethernet frames received (Rx) and sent (Tx)
- Bytes received (Rx) and sent (Tx)
- Number of errors on the receiving (Rx) and sending (Tx) sides
- Number of collisions

Clear down the Ethernet connection and save the results

The process of clearing down an Ethernet connection and saving the results is performed in the same manner as in the case of an ADSL connection, see page 54.

11 Virtual Lines (VL)

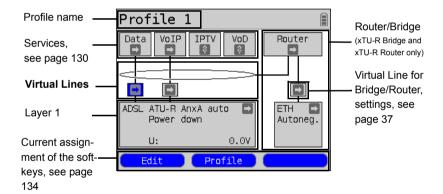
Virtual Lines (VL) are used to gather the settings for Layer 2 and Layer 3 into a profile - a VL profile. These profiles can hold information about, for example, the protocols, VPI/VCIs, VLANs and PPP data (in their own subordinate PPP profiles). With the aid of Virtual Lines, it is possible to perform tests on multiple VPI/VCIs or VLANs and various protocols.

Up to 20 Virtual Line profiles can be saved in the ARGUS. The settings in a VL profile, for example, the protocol setting, can be edited. Regardless of the state of the physical layer (Layer 1), the VL profile can be assigned to one or more services.

Therefore, it is possible to run a data test (such as an IP ping test) and a VoIP test (like a VoIP call) on the active access without having to setup Layer 1 (DSL, Eth) again - in spite of the fact that the protocols are different.

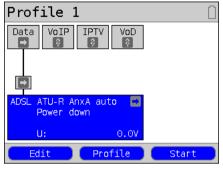
11.1 Virtual Lines in the Status screen

Virtual Lines in the Status screen are explained below using an ATU-R Router ADSL access as an example:



The Status screen is organized in three levels, which can be accessed individually using the ARGUS cursor keys.

The Status screen will described in greater detail using three displays as examples.



Layer 1: Physical Layer (see page 30)

<Edit> Physical layer - configuration

<Profile> Configure profile

<start> Setup the physical layer for

the selected access.



Layer 2: Virtual Lines

The following configuration options are displayed:

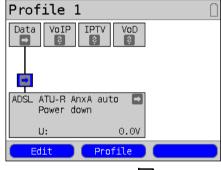
- Protocol (IP, PPP, PPTP)
- ATM, see page 121
- VLAN, see page 122
- PPP (PPP profile)
- PPTP, see page 123
- IP version (IPv4, IPv6, Dual)
- IPv4, see page 123
- Data log (for this VL)
- Profile name, see page 125

<Edit>

Virtual Line - configuration,

see page 116

<Profile> Configure profile





Layer 3: Services (see page 130)

<Edit> Assign a service to the VL

and configure it

<Profile> Configure profile

<Start> Start service

Data VoIP IPTV VoD

ADSL ATU-R ANXA auto
Power down
U: 0.0V

Edit Profile Start

Profile 1

Press the <start> softkey to start both the Virtual Line and the physical layer.

Depending on the status of the physical layer, the Virtual Line or the service, the ARGUS displays different symbols in the graphic boxes.

- There is still no Virtual Line assigned to this service.
- This service, Virtual Line or physical layer is idle.
- X This service is not available (Bridge mode only).
- Preparing to activate the physical layer, the Virtual Line or the service.
- The physical layer, Virtual Line or service is currently being activated.
- The physical layer, Virtual Line or service is being deactivated due to an unexpected event
- The deactivation is being performed.
- The access has been successfully synchronized (physical layer) or a Virtual Line or service has been successfully activated without errors.
- A test is currently running in this service.

11.2 Virtual Line Profile (VL Profile)

Explanations of the various types of profile:

Profile (1 - 20), see page 34:

- Under the access parameters, you will find the Layer 1 settings (Phys. parameters, MAC address) and the assignments for the Data, VoIP, IPTV and VoD services.
- In addition to the access parameters, these profiles also hold the settings for the Bridge/Router and the test parameters.
- Each profile can be assigned an individual profile name.

Virtual Line profile (Virtual Lines 1 - 20)

- These hold the settings for Layers 2 and 3.
- Virtual Line profiles are assigned to services.
- Each Virtual Line can be assigned to multiple services.
- PPP profiles can be assigned to the Virtual Line profiles.

PPP profile (1 - 20)

- These profiles hold all the data relevant for dialling.
- PPP profile are assigned to the Virtual Line profiles.
- Each PPP profile can be assigned to multiple Virtual Line profiles.

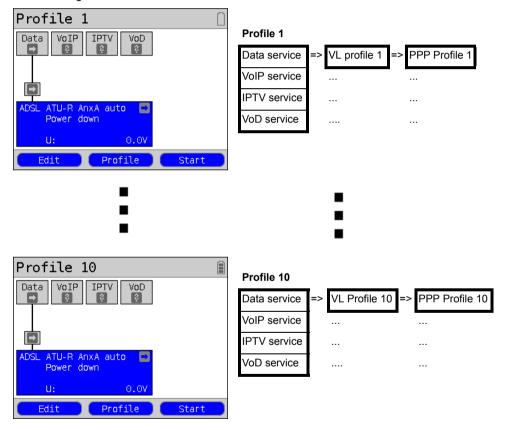
The relationship between the types of profiles

After all of the settings have been reset (see page 359), profiles (1-20) each have only one Virtual Line profile (1-20) that is assigned to the Data service. Each Virtual Line profile (1-20) is assigned a PPP profile.

In this default state, none of the other services (VoIP, IPTV or VoD) are assigned a Virtual Line profile or PPP profile.

The assignment of other Virtual Line profiles and PPP profiles to services will be described beginning on page 116.

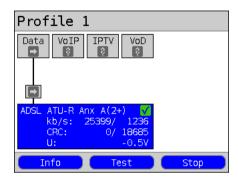
Default configuration:



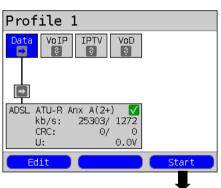
11.3 Virtual Line Activation

In order to activate a Virtual Line, a service or test must first be started. In order to start a test, a service must first be configured and assigned a Virtual Line. In this example, the Data service has been configured and assigned a Virtual Line.

11.3.1 Starting a service



The ADSL connection is active.





Using the cursor keys, move from the Layer 1 box over the Virtual Line to the "Data" service.



marks".

If the physical layer is not yet active, it will be started automatically when the service or test is started.

<start> Start service

Data | VOIP | IPTV | VOD | (2) | (2) | (3) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4) | (4)

-0.4V

Test

Profile 1

U:

Info

<Info> The Data service information will be displayed (e.g. the duration of the

activity).

<stop> The Data service will be

stopped.

Now the physical layer (ADSL), the Virtual Line, and the Data service are all active.

This is indicated by the green "check

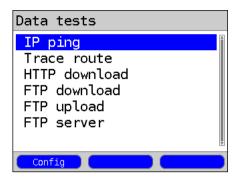
For an explanation of the services, see page 130.

ARGUS 155 115

Stop

Continuation on

next page

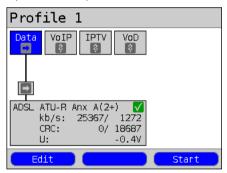


The tests that can be run on the "Data" service will be displayed.

<config> Configure the settings of the respective test (in this example, IP ping).
For more details, see the chapter on Tests (page 148).

11.3.2 Assigning additional Virtual Lines

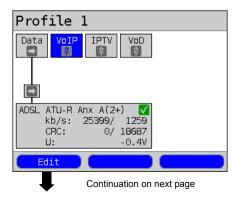
The ARGUS can use multiple services (e.g. Data and VoIP) with a single Virtual Line. In this example, ADSL is active. The Data service has been selected. In the following, we will explain how multiple services can be connected using a single Virtual Line.





In order to configure a Virtual Line (which is connected the Data service in this example) for use with other services, its current service must first be stopped.

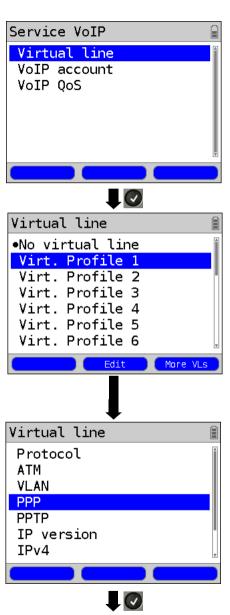
The physical layer remains active





Use the cursor keys to select the VoIP service.

<Edit> The settings for the selected service (in this example, VoIP) will open.



Continuation on next page

Select "Virtual Line".



Select a Virtual Line profile for editing. The selected profile will be marked blue in the display.



Elements that are not available will be grayed out. For example, when they are currently active.

<Edit> The possible settings are described on page 121 et seq.

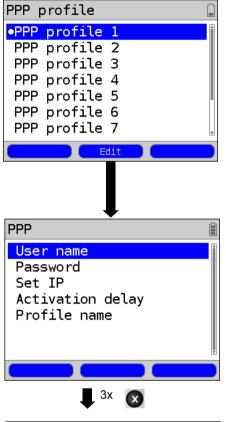
Select the Virtual Line profile for the service

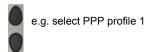


e.g. select PPP

The possible settings are described on page 121 et seq.

Open the PPP profile list

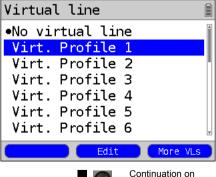




Up to twenty PPP profiles can be configured.

<Edit> Open the selected PPP profile for editing, see page 121.

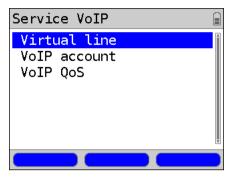
The possible settings are described on page 121 et seq.



next page

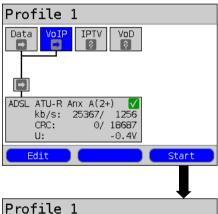


After confirming your selection, the selected profile must be confirmed once more.



The ARGUS will open either the Status screen or the Settings menu (depending on whether the profile was opened from the Main Menu or the Status screen).





The "Data" and "VoIP" services are now connected to the physical layer (ADSL access) by single Virtual Line.

<start> Start VoIP service

Profile 1

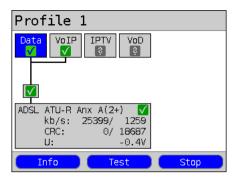
Data VoIP IPTV VoD

ADSL ATU-R Anx A(2+) Kb/s: 25399/ 1259
CRC: 0/ 18687
U: -0.4V

Info Test Stop

The "VoIP" service is now active. It is now possible to perform various tests on the VoIP service.

Select "Data" with the cursor keys and press <start> to activate the service. In the next step, it is possible to activate another service.

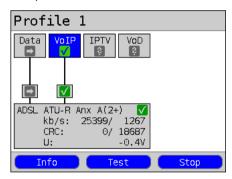


The "Data" and "VoIP" services are active. It is now possible to perform various tests on both the "Data" and the "VoIP" services.

The displays and operation of IPTV and VoD (Video on Demand) services are like those of VoIP.

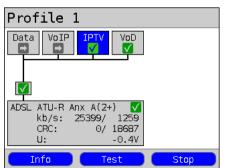
Other examples of different Virtual Line assignments:

Example 1:



One Virtual Line is connected to the Data service and another to the VoIP service. The Virtual Line for VoIP can use different protocol data from that of the Virtual Line for Data.

Example 2:



A Virtual Line was configured for the Data, VoIP, IPTV and VoD services. In this example, the IPTV and VoD services are active.

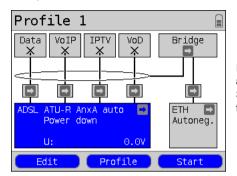


In the case of the IPTV service it is possible to setup up to four Virtual Lines.

The ARGUS will however display these together as a single Virtual Line.

For more details, see the chapter on IPTV (page 201).

Example 3:



In this example, each service has been assigned a Virtual Line.
Since the ARGUS is in Bridge mode, these services cannot be performed.

11.4 Virtual Line Settings

Setting Explana		tion						
Virtual Profile 1 to 20								
(e.g. for		(e.g. for	n of the transfer protocol that the ARGUS should use for the test an IP test). Letting: PPP					
Protocol	ATM:				Interfaces	s:		
	ATM w	vith ETH	ADSL	VDSL	SHDSL ATM	SHDSL EFM	ETH	
IP	Yes		EoA	IP	EoA	IP		
IP	No		IPoA	- 115	-	IF		
PPP	Yes		PPPoE	PPPoE	PPPoE	PPPoE		
PPP	No		PPPoA	TPPOE	-	PPPOE		
PPTP	-		-	-	-	-	PPTP	
•	The settings - regardless of whether the "ATM with Ethernet" or "ATM without Ethernet" protocol is used - will be handled under the heading ATM.						net"	
ATM: Settings			for Asynch	ronous Tra	ansfer Mode			
VPI/VCI VPI: VCI:		Ent Rar	er Virtual (nge: VPI: 0	Path Identifier Channel Identifier I to 127, VCI: 32 t g: VPI: 1 and VCI				

Encapsula- tion	VC-MUX.	Selection of the encapsulation of the packets to be sent: LLC or VC-MUX. Default setting: <i>LLC</i>				
Ethernet		Sets whether Ethernet over ATM will be used or not, see table above. Default setting: Yes				
VLAN:	VLAN (Virtua	VLAN (Virtual Local Area Network)				
VLAN	Use VLAN: Specifies whether or not VLAN should be used: Default setting: <i>No</i>					
	ID:	VLAN is ass which belor communica	m 0 to 4095			
	Priority:	Ity information: Ity in				
PPP Profile:		(Point-to-Poin PPP profile fo	•			
User name:			Entry of the user name assigned (by the network operator): Use the keypad to enter the user name. When the right softkey is pressed it assumes a			



Use the keypad to enter the user name. When the right softkey is pressed it assumes a different meaning and thus influences the entries made from the keypad (uppercase or lowercase letters, or digits).

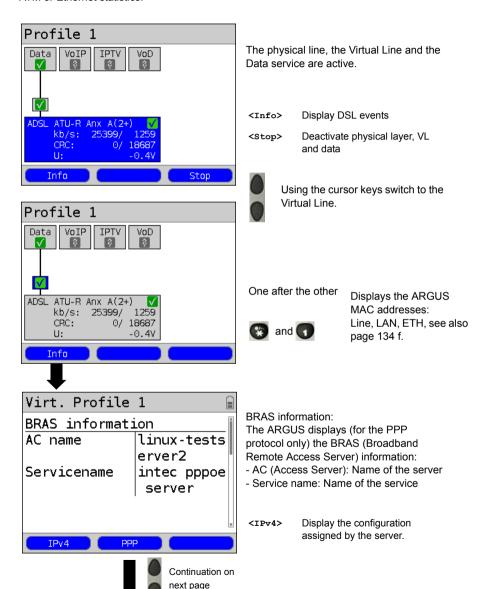
Password	Entry of the password assigned by the network operator, for more information, see User Name. While entering the password the characters will remain visible until the password is confirmed. Afterwards, the characters of the password will be shown masked with "*".				
Set the IP	If "Yes", the IP address entered as IP / own IP address (see below) will be used for the connection. Default setting: <i>No</i>				
Activation delay	After setting up the PPP connection, the ARGUS will first wait until the period specified in the "activation delay" has elapsed before beginning a test. Range: 2 to 10 seconds Default setting: 2				
Profile name	Enter the name of the PPP profile				
PPTP:	PPTP settings (Point-to-Point-Tunneling Protocol)				
	Local server IP address Range 0.0.0.0. to 255.255.255 Default setting: 0.0.0.0				
IP version:	Internet Protocol version				
	Setting that specifies which IP version should be used.				
	IPv4: Internet Protocol version 4, in accordance with RFC 791 IPv6 Internet Protocol version 6, in accordance with RFC 2460 Dual: If IPv6 is available, it will be used by default, if not the ARGUS will switch to IPv4. Default setting: <i>IPv4</i>				
IPv4:	Internet Protocol version 4 - settings				
IP mode	Setting the assignment of the IP addresses				
	Static IP: Static IP addresses DHCP client: IP address assigned by the server (remote end) DHCP server: IP address assigned by the ARGUS DHCP auto: ARGUS checks whether there is a DHCP server in the network. If yes, the IP address will be assigned by the server. Otherwise, the ARGUS will assign the address. Default setting: DHCP Client				

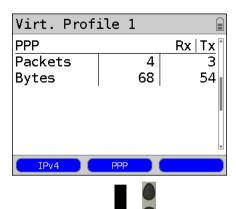
	1
Local	Own local IP address of the ARGUS
IP Address	Range: 0.0.0.0 to 255.255.255
	Default setting: 0.0.0.0 (see RFC 3330 regarding assignment)
IP netmask	IP netmask
	Range: 0.0.0.0 to 255.255.255.255
	Default setting: 255.255.255.0 (see RFC 3330 regarding assignment)
Gateway IP	Gateway IP address
	Range: 0.0.0.0 to 255.255.255.255
	Default setting: 0.0.0.0 (see RFC 3330 regarding assignment)
DNS server	DNS server 1
	DNS server 2
	Entry of the DNS server's IP address
	(DNS = Domain Name System)
	Range: 0.0.0.0 to 255.255.255.255
	Default setting: 0.0.0.0 (see RFC 3330 regarding assignment)
DHCP client	DHCP Timeout (setting of how long to wait for the IP address):
	Range: 1 to 9999 seconds
	Default setting: 20
	DHCP Vendor ID:
	- Format: Selection of the format: ASCII or hexadecimal
	- ASCII data: Enter the DHCP Vendor ID in ASCII format
	Default setting: ARGUS , for more information see "User name" on page 122
	- HEX data: Enter the DHCP Vendor ID in hexadecimal format; for
	more information see "MAC address" on page 107
	DHCP Vendor Info:
	- Format: Selection of the format: ASCII or hexadecimal
	- ASCII data: Enter the DHCP Vendor Info in ASCII format
	Default setting: ARGUS , for more information see "User name" on page 122
	- HEX data: Enter the DHCP Vendor Info in hexadecimal format; for more
	information see "MAC address" on page 107
	DHCP User Class Information
	- Format: Selection of the format: ASCII or hexadecimal
	- ASCII data: Enter the DHCP User Class I. in ASCII format
	Default setting: ARGUS, for more information see "User name" on
	page 122
	- HEX data: Enter the DHCP User Class Information in hexadecimal
	format; for more information see "MAC address" on page 107
	, ,

	DHCP User-defined Option (creating a user-specific DHCP option) - Option number Range: 0 to 255 Default setting: 255 = off - Format: Selection of the format: ASCII or hexadecimal - ASCII data: Enter the DHCP Userdef. Option in ASCII format Default setting: ARGUS , for more information see "User name" on page 122 - HEX data: Enter the DHCP User-defined Option in hexadecimal format, for more information see "MAC address" on page 107
DHCP server	Options for the DHCP server: - Start and End IP addresses Range: 0.0.0.0 to 255.255.255.255 Default setting: (see RFC 3330 regarding assignment) Start: 192.168.10.30 End: 192.168.10.40 - Name of the domain, for more information see "User name" on page 122 - Reserve time of the IP addresses Range: 1 to 99999 hours Default setting: 240
Data Log	Data log on or off This setting must be "ON" in order to send a trace file to a PC see page 54. After a Virtual Line has been terminated by the associated service or the physical layer, the ARGUS will enquire whether the trace file should be sent to the PC. In order to send the trace file, the Trace/remote (see page 354) function must be active and the ARGUS must be connected to a PC using the mini-USB. As an example, if data Log is activated for Virtual Line 1, only Virtual Line 1 will be recorded. If a Virtual Line is configured for multiple services and data log is activated, all of this Virtual Line's data will be recorded. Default setting: <i>Off</i>
Profile name	Enter the name of the VL profile.

11.5 Display the Protocol Statistics

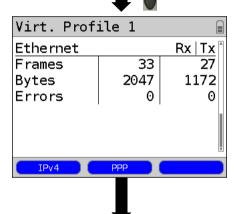
Depending on the access mode and protocol, the ARGUS will display the BRAS, IP, PPP, ATM or Ethernet statistics





PPP information:

The ARGUS will display the number of PPP packets and bytes received (Rx) and sent (Tx).



Ethernet:

The ARGUS will display the number of Ethernet frames received (Rx) and sent (Tx) and the number of bytes and errors.

The <ppp> softkey is used to open a PPP trace in which the sequence of PPP messages will be shown.

Virt.profile 1

- < PADI sent
- < PADI sent
- > PADO rec.
 < PADR sent</pre>
- I ADIN SCITE
- > PADS rec.
 < LCP conf. req.</pre>
- > LCP conf. req.

Continuation on next page

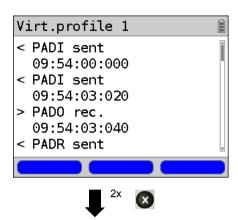
Display commands

- < = command sent from the ARGUS</p>
- > = command sent from the DSLAM

<Time> The <Time> is used to tag (timestamp) the individual messages with times from the ARGUS system clock.

ARGUS 155 127

Time



PADI:

PPPoE Active Discovery Initiation

PADO:

PPPoE Active Discovery Offer

PADR

PPPoE Active Discovery Request

- PADS:

PPPoE Active Discovery Session confirmation

- PADT:

PPPoE Active Discovery Termination

_ IDv6

IPv6 Control Protocol

LCP.

Link Control Protocol

IPCP·

Internet Protocol Control Protocol

- PAP

Password Authentication Protocol

Table:

ack. = acknowledge

auth. = authentication

conf. = configuration

nak. = not acknowledge

prot. = protocol

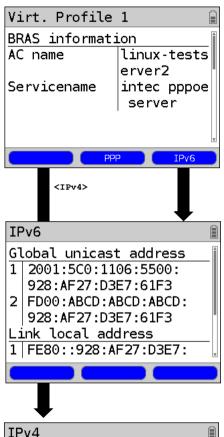
rec. = received

rep. = reply

req. = request

rej. = rejected

Depending on the IP version



In the case of IPv6:

<IPv6> IPv6 information will be

displayed.

<IPv4> IPv4 information will be

displayed.

Assigned configuration:

The ARGUS will display the IP configuration assigned by the server:

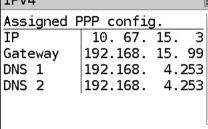
- Global Unicast Address
- Link Local Address



Use the cursor keys to scroll to additional information.



Close the results display.



Assigned configuration:

The ARGUS will display the IP configuration assigned by the server:

- IP address received
- Gateway IP address
- DNS Server available

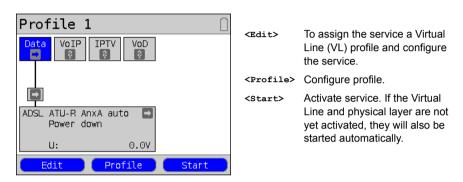
 \otimes

Close the results display.

12 Services

Four services are presented on the Status screen (see explanation on page 111). There is an entire group of IP tests that can be performed for each Service (see the table below). Furthermore, it is possible to start and stop each service independently of the other services.

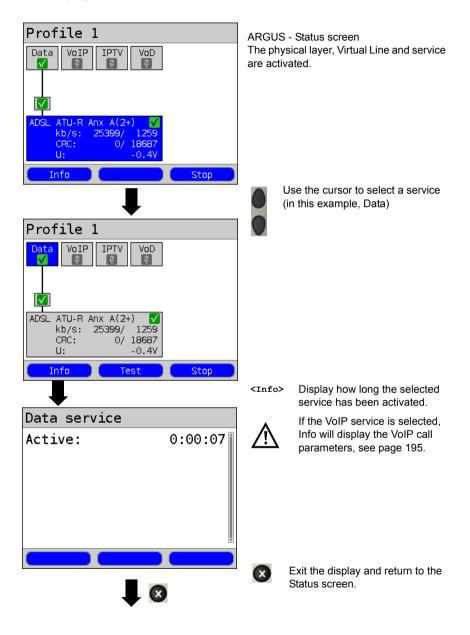
An example of the display with the possible services



If a service is activated, a variety of tests can be started with <Test>. The tests that can be performed for the various services are as follows:

Services:						
Data	VoIP	IPTV V	VoD V			
- IP ping	- IP ping	- IP ping	- IP ping			
- Trace route	- Trace route	- Trace route	- Trace route			
- HTTP download	- VoIP call	- IPTV	- Video on Demand			
- FTP download	- VoIP wait	- IPTV scan				
- FTP upload	- VoIP PESQ test	- IPTV passive				
- FTP server						

12.1 Display the Service Statistics



13 Test Overview and Hotkey Assignment

Test Overview

Table of the tests possible on an xDSL or Ethernet access:

Interface Test	ATU-R	VTU-R	STU-R	STU-C	AUT-R BR VTU-R BR STU-R BR	ATU-R RT VTU-R RT STU-R RT	Ethernet
Loop see page 136	-	-	x * ¹	x * ¹	x * ⁴	x * ⁴	х
VPI/VCI scan, see page 140	х	-	x * ²	x * ²	x * ³	x * ³	-
ATM OAM ping, see page 144	х	-	x * ²	x * ²	x * ³	x * ³	-
IP ping see page 148	x	x	x	-	-	x	х
Trace route see page 155	x	х	х	-	-	x	х
HTTP download, see page 160	x	х	х	-	-	x	х
FTP download, see page 167	x	х	х	-	-	x	х
FTP upload, see page 172	х	х	х	-	-	x	х
FTP server, see page 177	х	х	х	-	-	х	x
VoIP call / wait see page 198	х	х	х	-	-	х	x
IPTV see page 201	x	х	х	-	-	x	x
IPTV scan see page 216	х	х	х	-	-	x	x
IPTV passive, see page 223	-	-	-	-	-	x	x
VoD see page 227	х	х	х	-	х	х	x
PESQ see page 316	х	х	х	-	-	х	x

 $^{^{*1}}$ = EFM only *2 = ATM only *3 = not on VDSL *4 = only on SHDSL

In order for the ARGUS to perform these tests (with the exception of the ATM tests: VPI/ VCI scan, ATM OAM ping and Loop), you must first configure a Virtual Line. The configuration of a Virtual Line is described in the chapter devoted to Virtual Lines, see page 111.

Graphic functions:

After setting up an xDSL access or a test, the following graphic functions can be used in the result graphics:

Hotkey	ADSL/VDSL	Line Scope	TDR
Numeric key 2	Zoom	Zoom	Zoom
Numeric key 3	Cursor	Cursor	Cursor
Numeric key 4	-	Measurement range	Measurement range
Numeric key 5	-	- Pulse widt	
Numeric key 6	eric key 6		Wire types/VoP
Numeric key 7	-	Probe -	
Numeric key 8	-	Symmetry -	
Numeric key 9	Settings x-axis	Time/FFT	-
②	Continue	-	-
0	-	Start/Stop	Start/Stop

Hotkey Assignment

The ARGUS keypad can be used to call up or start the main functions and/or tests directly. The selection of hotkeys available depends on the type of access selected (in the table below on an xDSL or Ethernet):

Hotkey	Service	ADSL	VDSL	SHDSL	Ethernet
Numeric key 0	ARGUS-State	х	х	х	х
Numeric key 1	Help hotkeys	х	х	х	х
Numeric key 2	VPI/VCI scan	х	-	ATM	-
Numeric key 3	IP ping	х	х	х	х
Numeric key 4	Trace route	х	х	х	х
Numeric key 5	HTTP download	х	х	х	х
Numeric key 7	FTP download	х	х	х	х
Numeric key 8	Trace/remote	х	х	х	х
Numeric key 9	IPTV	х	х	х	х
•	VoIP call	х	Х	х	х
Л	Status screen	Х	Х	х	х
One after the other	Quick access to the Access Menu	Х	Х	х	Х
One after the other	Displays ARGUS-specific information, such as ARGUS type, SW version, S/N., own MAC addresses, SW options etc.	х	х	х	x
One after the other	Restore the saved settings, see page 357.	Х	х	x	х
	The speed-dialling mem name, IP addresses etc. services, keypad infos a ARGUS will be deleted if hand, see page 357.), profile / and all of the	profile nan e test resu	nes, user-s lts stored	specific in the
One after the other and	All settings will be reset to the default factory settings, see page 357.	Х	х	х	x

Different hotkeys will be available depending on the type of access selected (in this example ISDN, POTS and Copper Tests):

Hotkey	Service	BRI S/T	BRI U	PRI	POTS	Cu Tests Status
Numeric key 0	APCI IS-State	X	X	Х	X	X
Numeric key 1		^ X	^ X	X	×	X
-	Start Service check (not on a leased line)	X	X	X	-	
Numeric key 3		X	X	X	_	_
Tramono koy o	line)			Α .		
Numeric key 4	Starting the Automatic Test	х	Х	Х	-	-
Numeric key 5	Send test results to a PC	х	Х	Х	Х	Х
Numeric key 6	Start the Test Manager	х	Х	Х	-	-
Numeric key 7	Open speed-dialling memory	х	Х	Х	Х	-
Numeric key 8	Trace/remote	х	Х	Х	Х	Х
Numeric key 9	Start BERT	х	Х	Х	-	-
Л	Level measurement	х	Х	L1 Status	х	-
	Call setup	х	Х	Х	х	-
One after the other	Quick access to the Access Menu	х	Х	х	x	х
and 6						
One after the other	Displays ARGUS-specific information,	Х	Х	Х	Х	Х
otriei	see page 134.					
and						
One after the	Restore the saved settings	х	Х	Х	Х	Х
other						
and 😰						
	The speed-dialling memory for nun IP addresses etc.), profile / profile / pad infos and all of the test results if the settings have not been saved	name store	s, use d in th	r-specifi e ARGL	ic servic JS will b	ces, key- be deleted
One after the other	All settings will be reset to the default	х	Х	Х	х	Х
and	factory settings, see page 357.					
One after the	Start the Test Manager	Х	Х	Х	-	-
other						
and 👸						

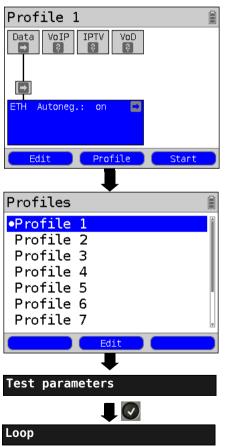
14 Loop

A loop can be setup on an SHDSL line (in EFM mode), as well as on an Ethernet line. A loop will take all incoming Ethernet frames at Layer 1 (L1) and send them back to the sender unchanged.

In the case of a loop on Layer 2 (L2) of the OSI model, the ARGUS swaps the source MAC address with the destination MAC address and then sends all the incoming Ethernet frames back.

The following parameters are required for the Loop:

Protocol-independent parameters:



ARGUS - Status screen
In this example: Ethernet Access

Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

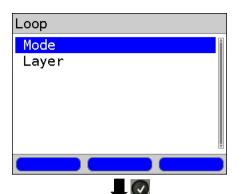
The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet connection and for the loop.

The ARGUS will use the marked profile as the default profile and return to the Settings menu.

Select the test to be configured (in this example, Loop).

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Continuation on next page



Settings

- Mode
- Layer

select and edit.

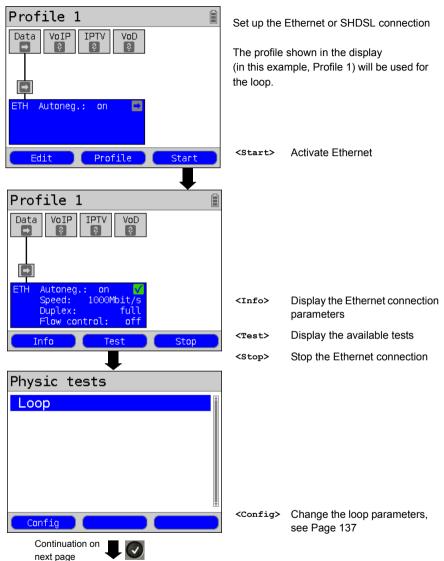


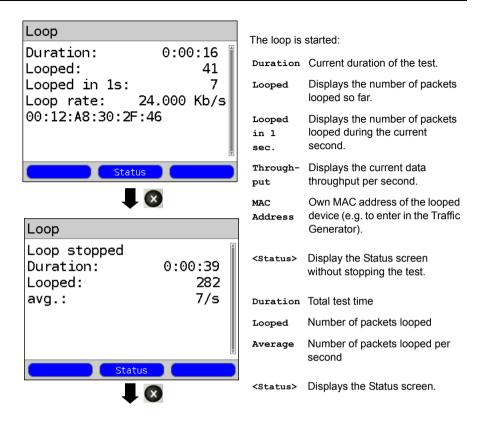
Quit the menu without saving the changes.

View and edit the marked parameters if necessary

Setting	Explanation						
Test par	Test parameters:						
Loop:							
Mode	Use the Loop Mode to set what should be looped. - only those packets sent to own MAC (promiscuous mode off) L1: Only loop packets sent to own MAC address and broadcast packets. L2: Only loop those packets sent to own MAC address. Broadcasts will be discarded. - loop all packets (promiscuous mode on) L1: All packets (including Broadcast packets) will be looped. L2: All packets - with the exception of Broadcast packets - will be looped. Broadcasts will be discarded. Default setting: only own MAC						
Layer	 This setting determines the OSI Model layer that will be used for the loop. L1: In the case of loop, all incoming Ethernet frames on Layer 1 (L1) will be sent back to the sender unchanged. L2: In the case of loop on Layer 2 (L2) of the OSI model, the ARGUS will swap the source MAC address with the destination MAC address and then send all incoming Ethernet frames back to the sender. Default setting: L2 						

Start Loop (Access Mode: Ethernet)







The connection statistics will not be updated during the Loop test (on an SHDSL access). The ARGUS will first begin saving these statistics again after the test is completed.

Saving the results

The results of the Loop test are saved in the same manner as for an ADSL access, see page 54.

15 ATM Tests

The following ATM tests can only be performed on an ADSL or SHDSL (ATM) interface. Other interfaces, such as VDSL, Ethernet or SHDSL-EFM are not based on ATM technology.

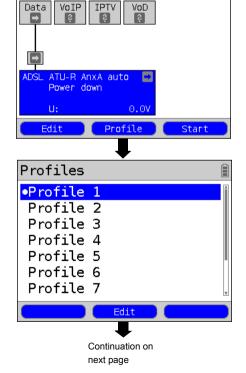
15.1 VPI/VCI Scan

Profile 1

In a VPI/VCI Scan, the ARGUS checks which VPI/VCI combinations are active on the access under test: The ARGUS will send a test packet for each of the possible VPI/VCI combinations and wait for a packet in response.

The following parameters, which are stored in a profile, are required to perform a VPI/VCI Scan (if a xDSL connection has already been setup, the connection parameters, e.g. the ADSL mode and the target value, are blocked):

Protocol-independent parameters:





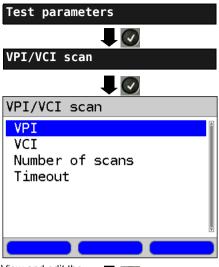
Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

The ARGUS will use the parameters in the default (preset) profile to setup the xDSL connection and for the VPI/VCI Scan.



The ARGUS will use the marked profile as the default profile and return to the settings menu.

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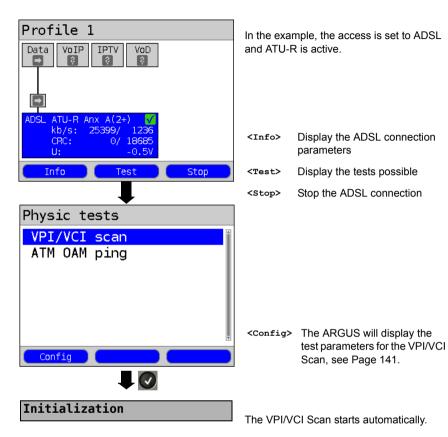


View and edit the marked parameters if necessary

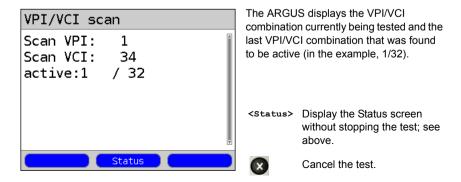


Explanation Setting Test parameters: VPI/VCI Scan: VPI Virtual Path Identifier This sets the VPI range, which the ARGUS will check during the VPI/VCI scan. Range: 0 to 255 Default setting: 0 to 8 Virtual Channel Identifier VCT This sets the VCI range, which the ARGUS will check during the VPI/VCI scan. Range: 32 to 65535 Default setting: 32 to 48 The number of scans. Number of scans Range: 0 to 99 Default setting: 2 This sets the maximum amount of time that the ARGUS will wait for a response Timeout from an ATM network node to a test packet which it sent. Range: 0.1 to 9.9 seconds Default setting: 0.5 seconds

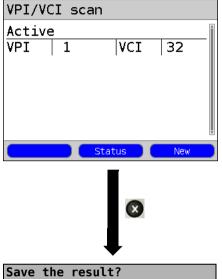
Start a VPI/VCI Scan



VPI/VCI Scan



VPI/VCI Scan - results



After the VPI/VCI Scan has been concluded, the ARGUS will show the VPI/ VCI combinations active on the access under test.

<status> Display the Status screen Start a new VPI/VCI Scan <New>

Close the results display

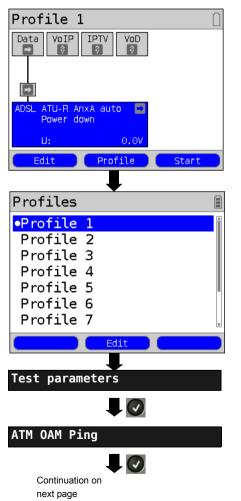
For information on saving the results, see

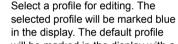
IP Ping Page 154.

15.2 ATM-OAM Ping

In an ATM OAM ping test, the ARGUS checks the availabilit of individual ATM network nodes or an ATM subnet. OAM is an acronym for "Operation, Administration and Maintenance" and is used for the monitoring and administration of ATM data transmissions. The following parameters, which are stored in a profile, are required to perform an ATM OAM ping (if an ADSL connection has already been setup, the connection parameters, e.g. the ADSL mode and the target value, are blocked):

Protocol-independent parameters:

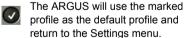


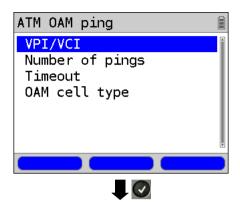


in the display. The default profile will be marked in the display with a

The ARGUS will use the parameters in the default (preset) profile to setup the xDSL connection and for the ATM OAM

ping.

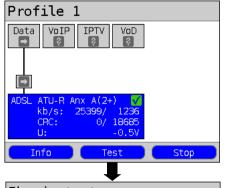




View and edit the marked parameters if necessary

Setting	Explanation			
Test parameters:				
ATM OAM ping:				
VPI / VCI	Entry of the VPI and VCI for the ATM OAM ping Range: VPI: 0 to 255, VCI: 32 to 65535 Default setting: VPI: 1, VCI: 32			
Number of pings	This sets the number of test packets that the ARGUS will send. If you enter "0", the ARGUS will send packets continuously until the ATM OAM ping is stopped manually. Range: 1 to 99999 Default setting: 3			
Timeout	This sets the maximum amount of time that the ARGUS will wait for a response from an ATM network node to a test packet which it sent. Range: 0.1 to 9.9 seconds Default setting: 1 second			
OAM cell type	F5 The loopback cell will be answered by the first ATM node of the virtual channel. The loopback cell will be answered by the first ATM node of the virtual channel. F5 loopback ete The loopback cell will be answered by the endpoint of the virtual channel. Default setting: F5 loopback ete			

Start ATM OAM ping

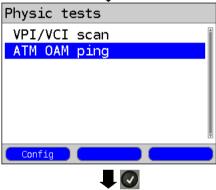


In the example, the access is set to ADSL and ATU-R is active

<Info> Display the ADSL connection
parameters

<Test> Display the tests possible

<stop> Stop the ADSL connection

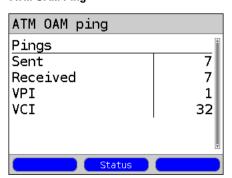


<config> The ARGUS will display the test parameters for the ATM OAM ping, see Page 145.

The ATM OAM ping test will start automatically.

Initialization

ATM OAM Ping

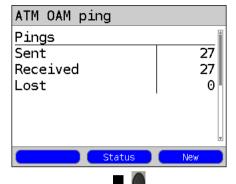


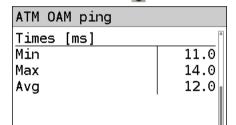
The ARGUS will display the current number of test packets sent, the current number of packets in response and the VPI/VCI on which the ping test is currently being run.

<status> Display the Status screen without stopping the test; see above.

Cancel the test.

ATM OAM ping result







Status

New

Save the result?

At the end of the ATM OAM ping, the ARGUS will automatically display the results. If the test has been set to "continuous", it must be stopped manually:

- Number of packets sent
- Number of packets received
- Number of packets lost
- Minimum packet round-trip delay
- Maximum packet round-trip delay
- Average packet round-trip delay

<status> Display the Status screen.
<New> Start a new ATM OAM ping test.

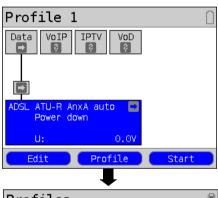
For information on saving the results, see IP ping Page 154.

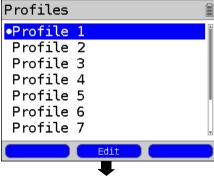
16 IP Tests

16.1 IP Ping

In the IP ping test, the ARGUS checks whether it is possible to setup a connection to an Internet Service Provider (ISP) - or another computer or server address - via an Ethernet connection (IP network) or via an xDSL connection (over a DSLAM and the ATM/IP network): The ARGUS sends a test packet to a predefined IP address (remote site) and then waits for a packet in reply. Based on the received packet, it is possible to evaluate the ATM/IP network availability and delay. It is also possible to determine the path's maximum data packet size. The following parameters are required for the IP ping:

Protocol independent parameters





Test parameters

Continuation on next page

ARGUS - Status screen.

<Edit> Setting the ADSL parameters.

<Profile> Profile settings are like those for ADSL, see page 34.

<start> Start physical layer.



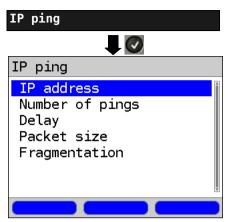
Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

 The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the IP ping test.

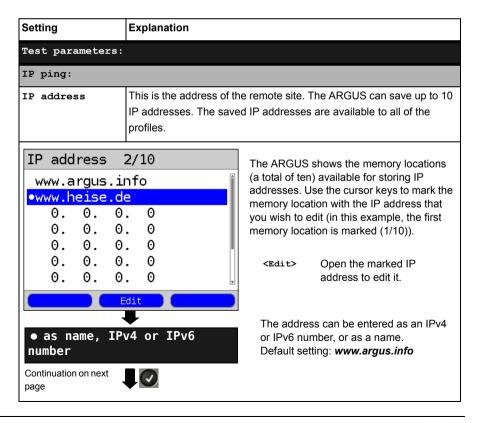


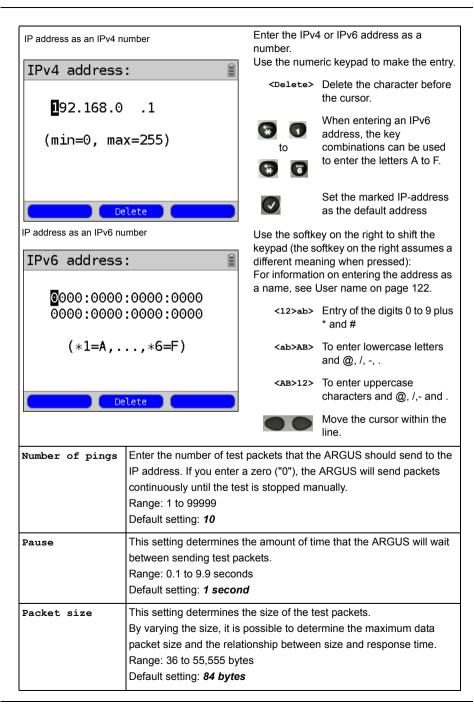
The ARGUS will use the marked profile as the default profile and return to the Settings menu.

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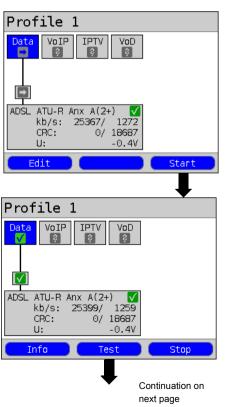
View and edit the marked parameters if necessary





Fragmentation	This parame Default setti	eter sets the fragmentation: ng: on
	on	Depending on the network (or router), test packets may be divided into multiple packets.
	off	Fragmentation is not permitted, i.e. the test packets may be rejected by the network (or router). In this case, the ARGUS will not receive a packet in reply.
	auto	The ARGUS determines the maximum packet size for the path to the destination address (Path-MTU) and splits the test packet into smaller packets. These can then be sent with the minimum of delay (since the network/router need not fragment the test packet).

Start IP ping (in the example, Access mode ATU-R, already active):



Set up the service

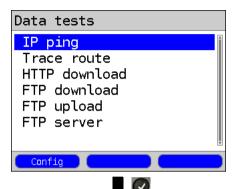
The profile shown on the display will be used for the IP ping (in this example, Profile 1).

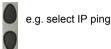
<Edit> Assign Virtual Lines to the Data service.

If no xDSL or Ethernet connection has been setup, a connection will be setup automatically at this point using the default profile (see page 40).

The Data service and ADSL connection are active.

<Info> Duration of the activation
<Test> Open test selection
<stop> Deactivate service





Config> Change the IP ping parameters, see page 149.

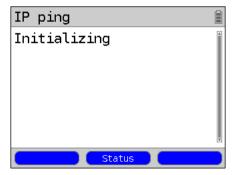
IP address 2/10 www.argus.info •www.heise.de 0. 0. 0. 0 0. 0. 0. 0 0. 0. 0. 0 0. 0. 0. 0 Θ. 0. 0. Edit

The ARGUS displays the address stored in the profile.

Select the IP address to use for the ping; the default address is marked with an ●.

<Edit> Open address for editing, see
page 149.





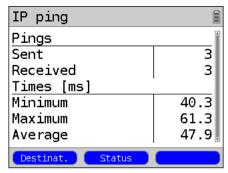
<status> Display the Status screen
 without stopping the test.



In this example, a ping test is being run on a line using the IP version IPv4. The test would be run in a similar manner on a line with IPv6.

Continuation on next page

IP ping



The IP ping will start automatically.

During the IP ping, the display shows:

- Number of test packets sent
- The number of packets in reply
- Minimum time in ms
- Maximum time in ms
- Average time in ms

<Destinat.> Displays the URL and IP
 address.

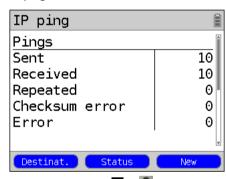
<status> Display the Status screen
without stopping the test.

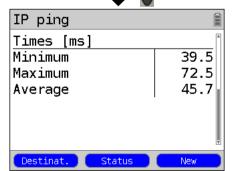
Test Canceled
The ARGUS will display the results collected thus far and will inquire whether to save them (see page 154).

After the test has run, the ARGUS will display the results:

- Number of packets sent
- Number of packets received
- Number of packets sent again
- Checksum error
- Faulty packets received
- Minimum packet round-trip delay in ms
- Maximum packet round-trip delay in ms
- Average packet round-trip delay in ms

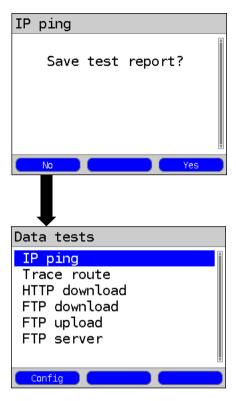
IP ping results







<Destinat.> Displays the URL and IP
 address.
<Status> Display the Status screen
 without stopping the test.
<New> Start a new IP ping test



<Yes> The ARGUS will save the result of the IP ping test in the first available memory location in the internal memory (see page 350).

<no> The ARGUS will discard the results and return to the previous selection menu.

"Sending the Trace file to a PC", see page 125.

A new test can be started if required. The xDSL connection and the service are still setup (to clear the connection down, press <stop> in the status display).



IP ping - Error messages

If an error occurs, the ARGUS will display an error message.

<status> Displays the Status screen.

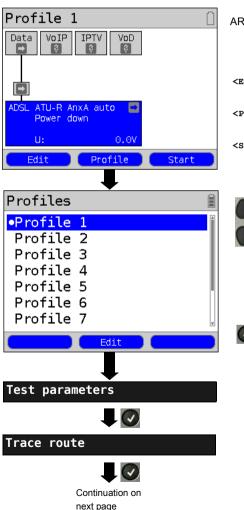
For a description of the error messages, please see the appendix, page 377 et seq.

16.2 Trace Route

In an IP Trace route test, the ARGUS sends test packets and then displays a list of all of the network nodes (hops) and their response times on the way to the destination address. This information can then be used to precisely locate delays in the network.

The following parameters (which are stored in the profile) are required for the IP Trace route test:

Protocol-independent parameters:



ARGUS - Status screen

<Edit> Setting the ADSL parameters.

<Profile> Profile settings are like those
for ADSL, see page 34.

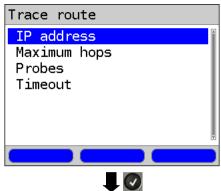
<start> Start physical layer

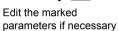
Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the Trace route test.



The ARGUS will use the marked profile as the default profile and return to the Settings menu.

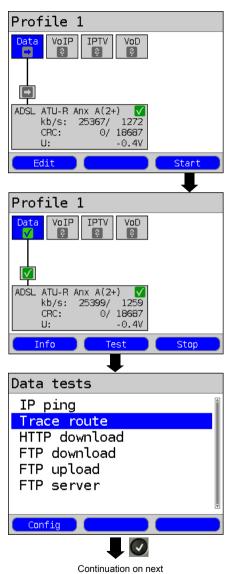




Setting	Explanation			
Test parameters:				
Trace route:				
IP address	The IP address of the destination node can be entered as an IP number or as a name (URL) (for instructions, see IP Ping / IP address on page 150). Default setting: www.argus.info			
Maximum hops	This sets the maximum number of hops that will be taken in the path to the destination node. Range: 1 to 25 Default setting: 25			
Probes	This sets the number of attempts that will be made to get a response from a network node. Range: 1 to 10 Default setting: 3			
Timeout	This sets the maximum amount of time that the ARGUS will wait for a response from a network node. Range: 0.05 to 9.9 seconds Default setting: 3 seconds			

Start Trace Route

(In the example: Access mode ATU-R, already active)



page

Set up the service.

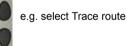
The profile shown on the display will be used for the Trace route test (in this example, Profile 1).

<Edit> Assign a Virtual Line to the Data service.

If no xDSL or Ethernet connection has been setup, a connection will be setup automatically at this point using the default profile (see page 40).

The Data service and ADSL connection are active

<Info> Duration of the activation
<Test> Open test selection
<stop> Deactivate service

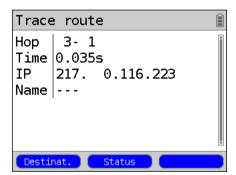


<config> Change the Trace route parameters, see page 155.

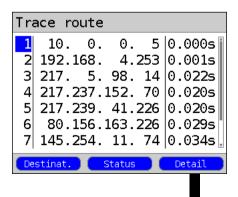


Initialization

Trace route



Trace route result



The ARGUS displays the IP address or URL stored in the profile.



Select the address to use for the Trace route test; the default address is marked with an

<Edit>

Open the address to be edited, for more information, see page 149.



In this example, a Trace route is being run on a line with IP version IPv4. The test would be run in a similar manner on a line with IPv6.

The Trace route test will start automatically.

During the Trace route test, the display shows:

- The current hop and probe (in the example 1 -3: i.e. first hop and 3rd probe)
- Response time of the hop in the current probe (0.035 seconds)
- The IP address of the current hop; in this example, 217.0.116.223

<Destinat.> Displays the URL and IP address.

<Status>

Display the Status screen without stopping the test.

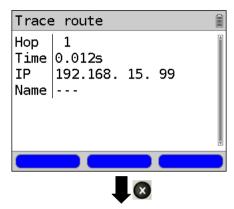


Cancel Test
The ARGUS displays the test results
determined up to this point and asks
whether it should save them.

Display after the Trace route has been run:

All the hops and their average response time are displayed.

Detail> Displays the IP address of the hop as a name (if possible). The details of the hop, which is at the top of the list shown above, will be displayed (in this example, hop 1).



Save the result?

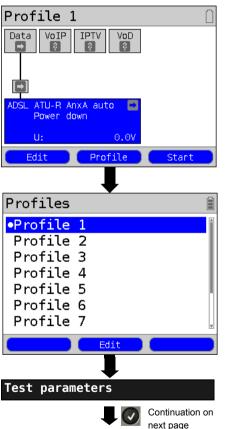
Close the results display.

Save the Trace route results, also see IP ping (seepage 154).
Sending the Trace file to a PC (see page 125).

16.3 HTTP Download

In the HTTP download test, the ARGUS will attempt to download data from a web site or file. The ARGUS will display the current "net download rate", the user data of the IP packets, and once the HTTP download is over the average speed (in the case of multiple download attempts). The following parameters (which are stored in the profile) are required for the HTTP download:

Protocol-independent parameters:



ARGUS - Status screen.

<Edit> Setting the ADSL

parameters.

<Profile> Profile settings are like those
for ADSL, see page 34.

<start> Start Physic (physical layer)

Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

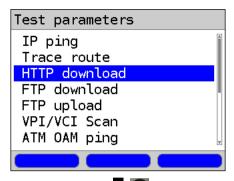
The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the HTTP download test.



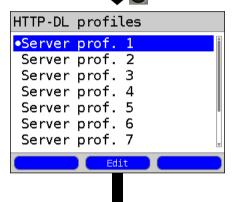
The ARGUS will use the marked profile as the default profile and return to the Settings menu.



Since it is not possible to accurately determine the transmission speed if the duration of the download test is less than 10 seconds, you should download a reasonably large file (taking into consideration the access speed). If the test duration is less than 10 seconds, the ARGUS will not show any data rate or time at the end of the test



Select HTTP download.



Ten user-defined server profiles are available which will also be used for both the FTP download and upload tests.

Server profile

Server address

Download file name

Upload file size

User name

Password

Number of up-/downloads

Edit the marked server profile.

Edit the marked parameters if necessary

Setting	Explanation				
Test paramete	Test parameters:				
HTTP download:					
Server profile:	A total of up to 10 user-defined server profiles can be created. These server profiles will then be available for the HTTP download, FTP download and the FTP upload tests. The profiles hold all of the parameters required for the HTTP download, FTP download and the FTP upload.				
Server address	Enter the IP address or URL of the server from which the ARGUS should download the file. In the case of an Upload test: Enter the upload destination (server address) to which the ARGUS should send the data. For information on the softkeys, see page 149.				
Download filename	The name of the file that the ARGUS should retrieve in the download test (HTTP download or FTP download). When entering a www address alias, please see page 163) For information on the softkeys, see page 149.				
Upload file name	The filename under which the data – sent in the FTP upload test – should be saved on the server. Default setting: <i>file</i>				
Upload file size	Sets the size of the file that the ARGUS will send in the FTP upload test. Range: 0 to 999 999 999 bytes Default setting: 1000000 bytes				
User name	Entry of the user name for the (FTP or HTTP) server. For more information on the operation, see page 149.				
Password	Entry of the password for the (FTP or HTTP) server. For more information on the operation, see page 149.				
Number of up-/ downloads	The number of times that the ARGUS will retrieve the data from the source address in a Download test. In the case of an Upload test: This sets how often the ARGUS will send the data of the file to the destination. "Zero" means continuously. In which case, the test must be terminated manually. Range: 1 to 9 999 (0 = continuous) Default setting: 3				
Number of parallel downloads	The number of packets into which the requested download should be divided and downloaded in parallel (see page 163). Range: 1 to 10 Default setting: 3				
Profile name	Entry of a name for the profile				



If an alias www address is entered as the "Source/Destination" address, the ARGUS will "only" download the one HTML page during the HTML download test. The ARGUS does not evaluate the HTML code, so any link to a "true" www address will be ignored. In this case, the ARGUS will not display an error message since the "Source/Destination" address specified will have been loaded without error.



When entering the "Source" address (server address and download filename) make certain that you use the correct notation (upper and lower case), otherwise the ARGUS will report an Error 301 (Moved Permanently) or Error 404 (Not Found).



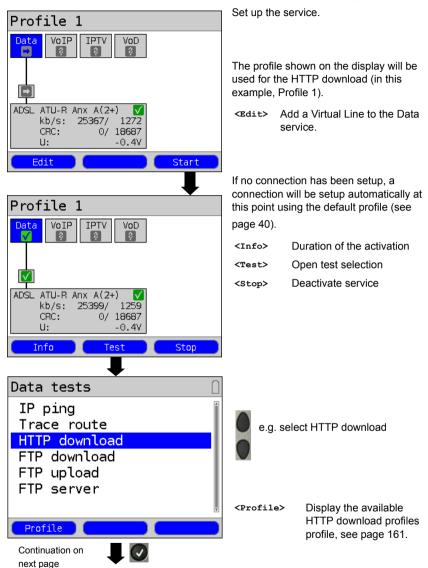
If the ARGUS requests multiple downloads, it will reduce the number of downloads requested to suit the number of downloads supported by the server. This may result in a deviation from the parameters set. This can, for example, be the case if the size of the requested file is unknown.

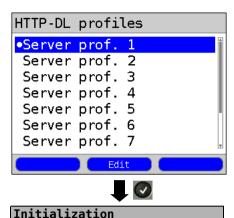


Where the name of the file to be downloaded exceeds the maximum permissible length, it is possible to get around this by using the "Server" field for part of the address.

The server name may be up to 80 characters long while the file name may be 60 characters long.

Start HTTP download (in this example: Access mode ATU-R, is already active)





Select the server profile:

(The default is marked with an ●).

<Edit> Edit the marked profile For information on changing

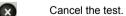
the individual settings, see page 162.

The HTTP download will start automatically.

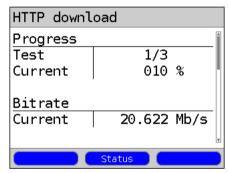
During the HTTP download, the display shows:

- Current download / Total downloads In the example, the first download attempt of a total of three (1/3) is shown.
- The amount of data already loaded (in the example, 10%)
- Current net download rate (in the example, 20.662 Mbit/s)
- The number of bytes already loaded (in the example, 59,922 MB)
- Size of the file to be downloaded (in the example, 95.367 MB)
- Current loading time in h:min:s
- Remaining loading time in h:min:s
- Number of parallel downloads

<Status> Display the Status screen without stopping the test.



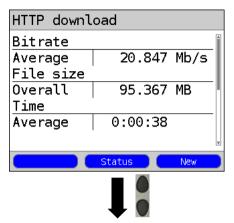
HTTP download

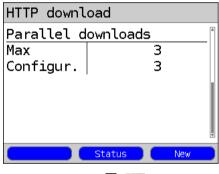




HTTP download					
File size		*			
Current	59.922 MB				
0verall	95.367 MB				
	•				
Time					
elapsed	0:00:24				
remaining	0:00:14	Ŧ			
	Status				

HTTP download results







Save the result?

<status> Display the Status screen
<New> Start a new HTTP download

Display results:

- Calculated average speed of all of the downloads (in the example, 20.847 Mbit/s)
- Size of file loaded (in the example, 95.367 MB)
- Average time required for a download in h:min:s
- Maximum parallel downloads
- Configured parallel downloads

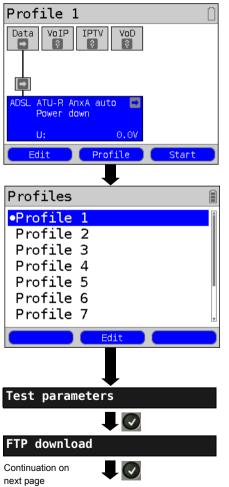
Close the results display

For information on saving the HTTP download results, see page 153. "Sending the Trace file to a PC", see page 125.

16.4 FTP Download

In the FTP download test, the ARGUS will attempt to download a file. The ARGUS will display the current net download rate, the user data of the IP packets, and once the test is over the net average speed (in the case of multiple download attempts). The following parameters (which are stored in the profile) are required for the FTP download:

Protocol-independent parameters:



ARGUS - Status screen

<Edit> Setting the ADSL

parameters.

<Profile> Profile settings are like those
for ADSL, see page 34.

<start> Start Physic (physical layer)

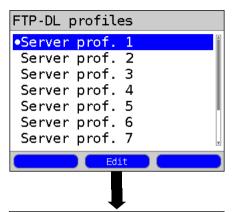


Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the FTP download.



The ARGUS will use the marked profile as the default profile and return to the Settings menu.



Ten user-defined server profiles are available which will also be used for both the HTTP download and the FTP download tests.



View and edit the marked

parameters if necessary

FTP download parameters, see page 162

Server IP address or URL of the

address FTP server

Download file The path and name of the name file to be downloaded in

file to be downloaded in the FTP download test

User name User name for the FTP

server

Password The password for the FTP

server

Number This sets how often the

data at the "Source" address should be

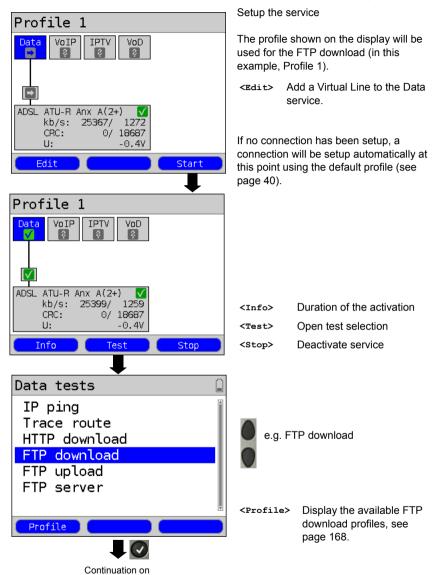
downloaded

Profile name Name of the server profile



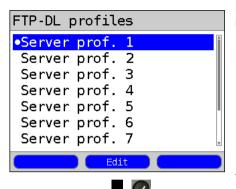
In the case of a download test of less than 10 seconds, it is not possible to accurately determine the transmission speed. Consequently, it is advisable to download as large a file as is reasonable given the speed of the access. If the test duration is less than 10 seconds, the ARGUS will not show any data rate or time at the end of the test

Start an FTP download (in this example: Access mode ATU-R, is already active)



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next page



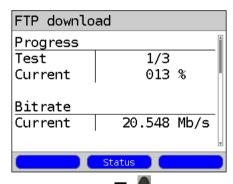
Mark the server profile (the default profile is marked with a ●).

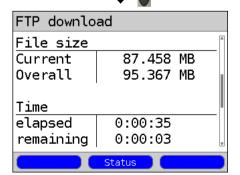
<Edit> Edit the marked profile For information on changing the individual parameters, see page 162.

The FTP download will start automatically.

Initialization

FTP download





During the FTP download, the display shows:

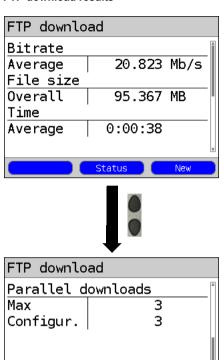
- Current download / total downloads
 In the example the first download of a total of three (1/3) is shown.
- The amount of data already loaded (in the example, 13%)
- Current net average download rate (in the example, 20.548 Mbit/s)
- The number of bytes already loaded (in the example, 87.458 MB)
- Total size of file to be loaded (in the example, 95.367 MB)
- Current duration of the download in h:min:s
- Remaining loading time
- Number of parallel downloads

Status> Display the Status screen without stopping the test.



Cancel the test.

FTP download results



<status> Display the Status screen.

<New> Start a new FTP download

Display after the FTP download has finished:

- Calculated average speed of all the downloads (in the example, 20.823 Mbit/s)
- Size of file loaded (in the example, 95.367 MB)
- Average time required for a download in h:min:s.
- Maximum parallel downloads
- Configured parallel downloads

Close the results display.

For information on saving the results, see IP ping page 153.

Form more on sending the trace file to a PC, see page 125.

Save the result?

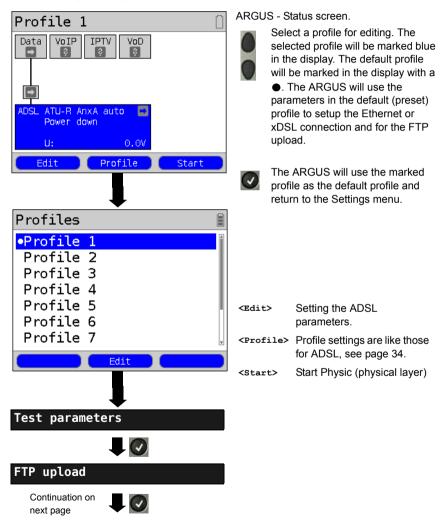
Status

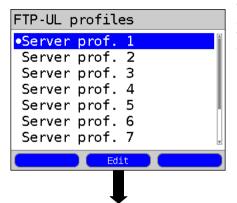
New

16.5 FTP Upload

In an FTP upload, the ARGUS sends the data in a file to a server. The ARGUS will display the current net upload rate, the user data of the IP packets, and once the test is over the net average speed (in the case of multiple upload attempts). The following parameters (which are stored in the profile) are required for the FTP upload:

Protocol-independent parameters:





Ten user-defined server profiles are available which will also be used for both the HTTP download and the FTP download tests.



View and edit the marked

parameters if necessary

Edit the marked server profile.

FTP upload parameters, seepage 162

Server IP address or URL of the address FTP server
Upload file The path and filename under which the file that is

sent in the test should be saved on the server

Upload file The size of the file sent size

User name User name for the FTP

Password

server

Password for the FTP server

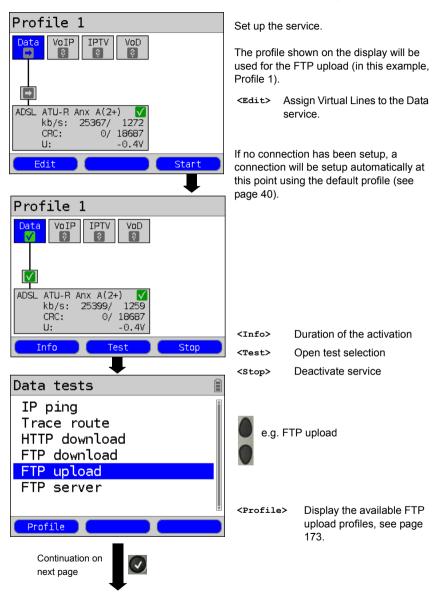
Number of uploads

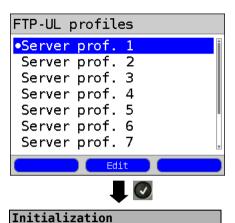
Profile name Name of the server profile



In the case of an upload test of less than 10 seconds, it is not possible to accurately determine the transmission speed. Consequently, it is advisable to upload as large a file as is reasonable to the server given the speed of the access. If the test duration is less than 10 seconds, the ARGUS will not show any data rate or time at the end of the test.

Start FTP upload (in this example: Access mode ATU-R, is already active)

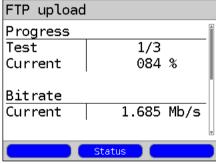




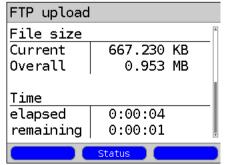
Mark the server profile (the default profile is marked with a ●)

<Edit> Edit the marked profile For information on changing the individual parameters, see page 162

FTP upload







The FTP upload will start automatically.

During the FTP upload, the display shows:

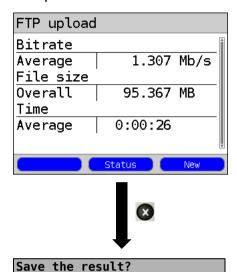
- Current upload / total uploads
 In the example, the first upload of a total of three (1/3) is shown.
- The amount of data already sent (in the example, 84%)
- Current net upload rate (in the example, 1.685 Mbit/s)
- The number of bytes already sent (in the example, 667.230 KB)
- Total file size (in this example, 0.953 MB)
- Current duration of the upload in h:min:s
- Remaining transfer time (sending)

<status> Display the Status screen without stopping the test.

 \propto

Cancel the test.

FTP upload results



Display results:

- Calculated average bitrate of all uploads
- The size of the file sent
- The average time required for an upload

<status> Display the Status screen <New> Start a new FTP upload

For information on saving the results, see IP ping page 153.

For more on sending the trace file to a PC, see page 125.

16.6 FTP Server

In FTP server mode, the ARGUS acts as a server for FTP requests. In this case, the ARGUS will handle both FTP download and upload requests.

These requests can be sent by a second terminal (e.g. a second ARGUS) on an xDSL or Ethernet connection.

In this manner, it is possible to perform an end-to-end test of the throughput and determine the highest average transfer rate attainable for this connection.

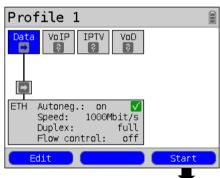
The throughput test is illustrated in the following on an Ethernet interface.

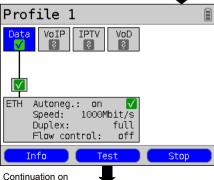
In this example, two ARGUS testers are used. One is used as an FTP server while the second requests an FTP download.

ARGUS 1 - FTP Server

No settings need to be made on the ARGUS that acts as the FTP Server. Simply start the FTP server single test on the selected interface.

Start FTP Server (in the example: Ethernet is already active)





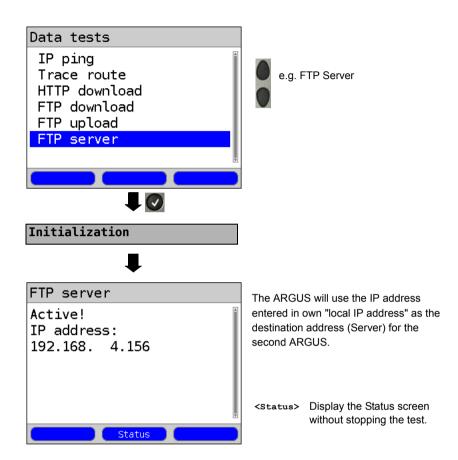
next page

Set up the service.

The profile shown on the display (in this example, Profile 1) will be used for the FTP server

<Edit> Assign a Virtual Line to the Data service.

If no connection has yet been setup, a connection will be setup automatically at this point using the default profile, see page 40.



ARGUS 1 will now wait for an FTP request from a second terminal (in the example, a second ARGUS).

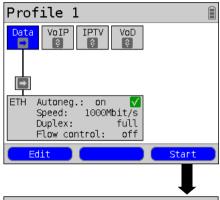
The IP mode in the example is "static", the IP netmask is in the default configuration.

ARGUS 2 - FTP Download / Upload

As far as the ARGUS that will issue the FTP requests (in this example, FTP download) is concerned, basically the same settings can be used as in the case of an FTP download test.

Netmask and local (own) IP address (IP mode: static) should match the settings of ARGUS 1

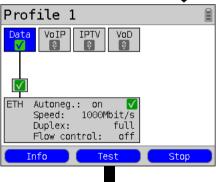
Start an FTP Download:



Set up the service.

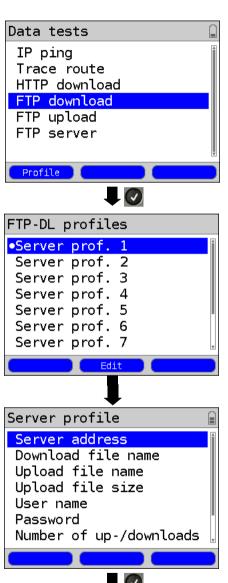
The profile shown on the display (in this example, Profile 1) will be used for the FTP server.

<Edit> Assign a Virtual Line to the Data service.



Continuation on next page If no connection has yet been setup, a connection will be setup automatically at this point using the default profile (see page 40).

<Info> Duration of the activation
<Test> Open test selection
<Stop> Deactivate service





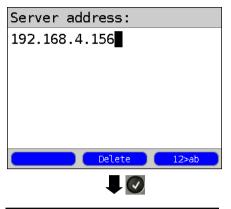
<Profile> Edit the FTP Download parameters, see page 168.

Mark the server profile (the default profile is marked with a

).

Edit the marked profile <Edit> For information on changing the individual parameters, see page 162.

Continuation on next page



In the server profile of ARGUS 2, just enter the IP address of ARGUS 1 in the Server IP address, see page 178.

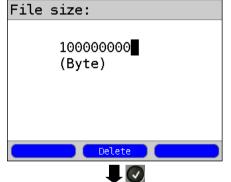
<Delete> Delete the character before

the cursor

<12>ab> see page 122

Download file name



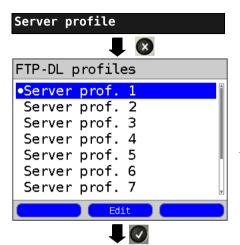


Here the download file name is, at the same time, the size of the file to be downloaded

The download file name: 1 000 000 000 equals a file size of: 1 GB



In the case of a download test of less than 10 seconds, it is not possible to accurately determine the transmission speed. Consequently, it is advisable to upload as large a file as is reasonable to the server given the speed of the access. If the test duration is less than 10 seconds, the ARGUS will not show any data rate or time at the end of the test.

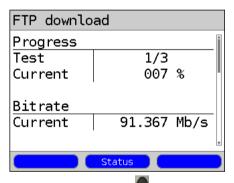


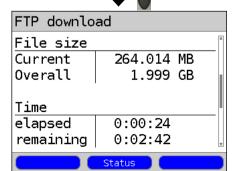
<Edit> Edit the marked profile For information on changing the individual parameters, see page 162.

Initialization

FTP download







The FTP download will start automatically.

During the FTP download, the display shows:

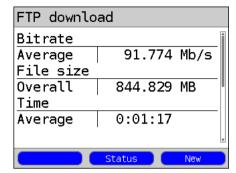
- Current download / total downloads
 In the example the first download of a total of three (1/3) is shown.
- The amount of data already loaded (in the example, 7 %)
- Current net average download rate (in the example, 91.367 Mbit/s)
- The number of bytes already loaded (in the example, 264.014 MB)
- Total size of file to be loaded (in the example, 1.999 GB)
- Current duration of the download in h:min:s
- Remaining loading time
- Number of parallel downloads

Status> Display the Status screen without stopping the test.

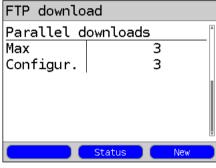


Cancel the test.

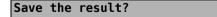
FTP download results











<status> Display the Status screen.
<New> Start a new FTP download

Display after the FTP download has finished:

- The calculated average speed of all the downloads (in this example, 91.774 Mbit/s)
- The size of file loaded (in the example, 844.829 MB)
- Average time required for a download in h:min:s.
- Maximum parallel downloads
- Configured parallel downloads

Close the results display.

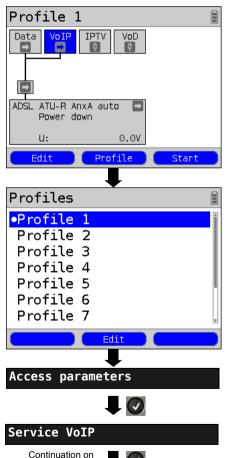
For information on saving the results, see IP ping page 153.

For more on sending the trace file to a PC, see page 125.

17 VolP Tests

The ARGUS acts as a VoIP terminal with which a telephone (voice) call can be set up. The ARGUS uses the Session Initiation Protocol (SIP) as the signaling protocol for VoIP. VoIP calls can be set up with or without a registrar or proxy. The ARGUS can be used to setup a VoIP connection (DSL telephony) via xDSL or Ethernet. The MOS/R-factor of the RTP data stream will determined and displayed as an evaluation of the voice quality. Three "VoIP accounts (Profiles)" can be configured for use in VoIP telephony:

Protocol-independent parameters:



next page

ARGUS - Status screen.



Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the VoIP test

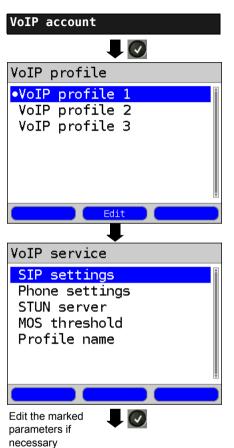


The ARGUS will use the marked profile as the default profile and return to the Settings menu.

<Edit> Assign a Virtual Line to the VoIP service

<Profile> Profile settings are like those
for ADSL, see page 34.

<start> Start service



A total of 3 user-defined VoIP profiles can be configured.

<Edit> Edit the VoIP profile.

Edit the marked profile.

Setting	Explanation		
VoIP account	settings:		
VoIP:	Up to 3 user-defined VoIP profiles can be created. <edit> The selected profile will be opened for editing.</edit>		
SIP	User name	User name for the registrar, for more information, see page 122.	
	Password	Password for the registrar, for more information, see page 123.	
	Registrar Server	Use Registrar: Setting: yes or no. A registrar must also be used if an Internet Telephony Service Provider (ITSP) is used (in such case, you will dial a normal telephone number). A registrar is not needed if you dial a VoIP telephone directly, e.g. via its IP address or the SIP URI. Default setting: <i>No</i>	
	Outbound Proxy/SBC	Use proxy (SBC = Session Border Controller) This setting specifies whether or not to use outbound proxy. Default setting: <i>No</i>	
		Outbound Proxy/SBC: Address of the Proxy Server	
		Outbound Proxy/SBC Port: Port of the outbound proxy server Range: 0 to 65535 Default setting: <i>5060</i>	
	SIP domain	Configuration of the domain name for the "From" field in the SIP message (when using an ITPS).	
	Listen port	The port used for the incoming SIP signaling. Range: 0 to 65535 Default setting: <i>5060</i>	
	Remote port	The port used by the remote end: When using a registrar (see Registrar Server Setting on page 186), enter the port number of the Registrar/Proxy Server; otherwise, enter the port number of the remote end. Range: 0 to 65535 Default setting: 5060	
	Authentication	Additional xTU-R password used for proper authentication with the registrar. For more information, see page 122	

(Continuation)	Caller ID	Optional entry of any text desired which will then be displayed on the called party's equipment instead of the caller's phone number. For information on the softkeys, see page 122.
	User agent	ID-string or terminal type which will be sent to the called party. Default setting: <i>Argus155</i>
	Qualify	Specifies whether or not the proxy server's availability should be checked continuously. Default setting: No
	Reg. Expire	Specifies how long a registration with the registrar server is valid. Range: 10 to 6000 seconds Default: 3600 seconds
	Del. exist. registrar	Delete the registration with the registrar server. When set to "yes", the ARGUS will be exclusively registered with the registrar server. If it is set to "no", it will be put in the list of existing registrations. Default setting: Yes
Phone Settings	RTP port range	The SIP signaling and RTP data will be sent to different ports. The port range used for RTP can be configured for use e.g. with a router. Range: 0 to 65535 Default: Start: 10000 End: 20000
	Silence detection	If this is set to "ON", the ARGUS will not send speech packets when there is silence (a break in the speech). This can, however, lead to problems with the assignment of ports if there is a NAT router in the path. If this setting is set to "not used", the (remote) link partner will not be notified as to "silence detection" setting. The setting will, however, remain. Default setting: <i>Off</i>

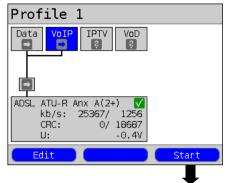
Phone Settings	Jitter buffer	Sets whether the size of the jitter buffer is static or adaptive. Default setting: static		
(Continuation)		static: Entry of the size of the static jitter buffe Range: 20 to 200 ms nominal: 60 ms		
		adaptive:	Entry of the minimum (min) and maximum (max) sizes of the jitter buffer and the initial value (init). Range: 20 to 600 ms Default setting: min: 60 ms init: 60 ms max: 120 ms	
	Codecs	Preparation of a list of voice codecs to be used. If there are multiple codecs in the list, the priority is determined by the order in the list.		
		Shift	Switch between softkey sets	
		< \ >	The marked codec will be moved down one place in the list.	
		<1>	The marked codec will be moved up one place in the list.	
		<insert></insert>	A display of the still available voice codecs will open. If a voice codec is	
			marked with a in this Codec Selection list, it will be added to the Codec Priority list (in the active list of voice codecs)	
		<delete></delete>	Delete the marked codec from the list	
		\bigcirc	Apply the codec priorities	

Settings (Continuation) Settings dialling mode.Mode: DTMF mode settings Choose one of the following settings "automatic", "SIP Info", "RFC 2833" or "inband". Default setting: automatic Duration: The VoIP DTMF Time setting Range: 40 to 1000 ms Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 10000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{COE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.	Phone	DTMF	DTMF (Dua	Il-tone multi-	-freguency)	is a multi-fr	eguency
(Continuation) DTMF mode settings Choose one of the following settings "automatic", "SIP Info", "RFC 2833" or "inband". Default setting: automatic Duration: The VoIP DTMF Time setting Range: 40 to 1000 ms Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			DTMF (Dual-tone multi-frequency) is a multi-frequency dialling mode.Mode:				
Choose one of the following settings "automatic", "SIP Info", "RFC 2833" or "inband". Default setting: automatic Duration: The VoIP DTMF Time setting Range: 40 to 1000 ms Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.	_		DTMF mode settings				
Default setting: automatic Duration: The VoIP DTMF Time setting Range: 40 to 1000 ms Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.	(Continuation)		Choose one of the following settings "automatic", "SIP				
Duration: The VoIP DTMF Time setting Range: 40 to 1000 ms Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			Info", "RFC	2833" or "in	ıband".		
Range: 40 to 1000 ms Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			,				
Up to 200 ms in increments of 10, 200 to 300 ms in increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. Use STUN Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold The MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			Duration: TI	he VoIP DTI	MF Time se	tting	
increments of 20, 300 to 1000 ms in increments of 100. Default setting: 80 ms Increase or decrease VoIP DTMF time. Use STUN Server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			Range: 40 t	to 1000 ms			
Default setting: 80 ms Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			Up to 200 n	ns in increm	ents of 10,	200 to 300 i	ms in
Increase or decrease VoIP DTMF time. STUN server Use STUN Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			increments	of 20, 300 to	o 1000 ms i	n increment	ts of 100.
Use STUN Server Use STUN: Setting: yes or no. If there is a NAT router between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			Default sett	ing: 80 ms			
between the ARGUS and the next remote end (gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			Increa	ase or decre	ease VoIP D	TMF time.	
(gateway), you must use STUN so that the ARGUS can determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.	STUN server	Use STUN	Use STUN:	Setting: yes	s or no. If th	ere is a NA	T router
determine which IP address is seen for it (the ARGUS) by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			, , , , , , , , , , , , , , , , , , ,				
by the other end. Default setting: No STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			(gateway), you must use STUN so that the ARGUS can				
STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			` '				
STUN server STUN Server: Specifies the address of a STUN server which must be located in the same network (on the same level) as the remote end. MOS Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			•				
which must be located in the same network (on the same level) as the remote end. MOS threshold Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.							
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Entry of the MOS threshold: The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			`				
The MOS value (Mean Opinion Score) is an evaluation of the quality of the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		E			u.		
the speech data. The MOS quality scale ranges from 5 (excellent) down to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		· · · · · · · · · · · · · · · · · · ·					
to 1 (bad). The ARGUS will compare the MOS value of the currently active VoIP connection to the MOS threshold value and will display "OK" - if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.	threshold	, , , , , , , , , , , , , , , , , , , ,					
- if the current MOS value is at least as good as the MOS threshold value - or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		. , , , ,					
- or "FAIL" - if it is not. Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		` '					
Range: 1.0 to 5.0 Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		, ,					
Default: 4.0 Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.							
Value 5 4 3 2 1 Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		Ŭ	.0				
Voice quality excellent good fair poor bad The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.			ı	ı	I -	1 _	1.
The MOS value determined here is the MOS _{CQE} (Conversational Quality Estimated). This value can be strongly influenced by the codec used.		Value	5	4	3	2	1
Estimated). This value can be strongly influenced by the codec used.		Voice quality	excellent	good	fair	poor	bad
Estimated). This value can be strongly influenced by the codec used.		The MOS value	determined	here is the	MOScor (C	Conversation	nal Quality
	Profile	,				-	
name					p.o	-	

VoIP QoS (Qu	ality of Ser	rvice)
Layer 3 DiffServ	Differentiated Services: Classification/Prioritization of IP packets (L3)	
RTP (ToS/DSCP)	ToS Type of Service Field used to set the prioritization in the IP header of the user data (RTP), for more infomation, see page 150. Range: 0 to 0xFF Default setting: 18	
	DCSP	Differentiated Services Codepoint Field used to set the prioritization in the DS field (6 bits) of the user data (RTP), for more information, see page 150. Range: 0 to 0x3F Default setting: 00
SIP (ToS/DSCP)	ToS	Type of Service Field used to set the prioritization in the IP header of the SIP data (signaling), for more information, see page 150. Range: 0 to 0xFF Default setting: 18
	DCSP	Differentiated Services Codepoint Field used to set the prioritization in the DS field (bits) of the SIP data (signaling), for more information, see. page 150. Range: 0 to 0x3F Default setting: 00
Layer 2 VLAN prio	The VLAN prio header.	ritization on Layer 2 (L2) is an extension of the Ethernet
RTP VLAN	VLAN prioritization of user data (RTP). Range: 0 to 7 Default setting: 0	
SIP VLAN	VLAN prioritization of SIP data (signaling). Range: 0 to 7 Default setting: <i>0</i>	

17.1 Start VoIP Telephony

(Example: ADSL access already active)



Set up the service.

The profile used to set up the xDSL connection (in this example, Profile 1) will also be used for VoIP telephony.

<Edit> The default Virtual Line profile will be opened for editing.

Profile 1 Data VoD ADSL ATU-R Anx A(2+) kb/s: 25399/ CRC: 0/ 18687 U: -0.4V Stop Info Test

If no xDSL connection has been setup, a connection will be setup automatically at this point using the default profile (see page 40).

<Stop>

<Info> Duration of the activation.

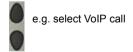
see page 195.

Deactivate service

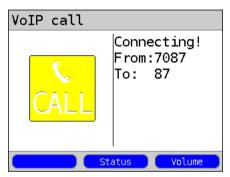
<Test> Open test selection

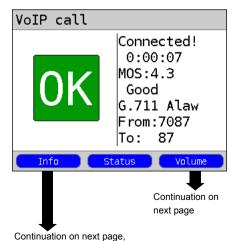
VoIP tests IP ping Trace route VoIP call VoIP wait VoIP PESQ test Config Continuation on

next page









second screenshot.

Mark VoIP destination (default is marked with a ●).

Move the cursor down to select an empty line and add a new VoIP destination using <Edit>.

<Edit> Open the VoIP destination number for editing

Set up a connection

The ARGUS will display its "own call number" (From: 7087) and the subscriber number called (To: 87). The subscriber called has not yet accepted the call: display shows "Connecting!" and a yellow "CALL" icon.

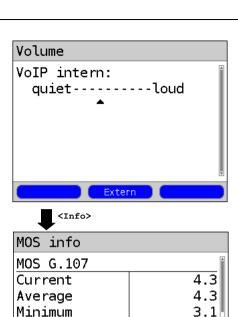
The subscriber called has accepted the call; the display shows "Connected!". The ARGUS will determine the MOS value and will indicate whether the speech quality meets or exceeds the MOS threshold set (see page 189) - i.e. will display "OK" or "Fail". The ARGUS will also show the evaluation of the MOS value in accordance with ITU-T P.800 (in this example, "Good"). Furthermore, it will display the duration of the connection and the currently used voice codec (in this example, G.711 A-law, see page 188).

<Info> Display of the VoIP parameters.

<status> Display the Status screen

without stopping the test; see page 194.

<volume> Opens the volume setting.



Maximum

RTP info

Packets

Received

Ideal

Setting the volume:

<Extern> Headset operation
<Intern> Handset operation
<OK> Settings confirmed

Display MOS info:

- Current MOS
- Average MOS
- Min./max. MOS value
- Ideal MOS (MOS possible without interference, depends on Codec)
- Current and average R-Factor in accordance with ITU-T G.107



4.3

4.3

401

RTP

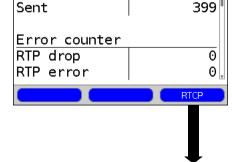
Return to the previous display.

Display of the other VoIP results:

Packet statistics:

- Packets received (Rx)
- Packets sent (Tx)
- Error counters:
 - RTP drop
 - RTP error
- RTP jitter Rx: Current jitter
 - Average jitter
 - Minimum jitter

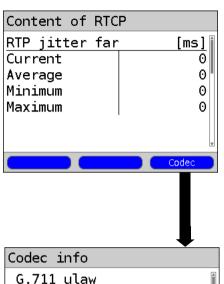
 - Maximum jitter
- RTP packets lost (Rx) (total, current, average, min. and max.)



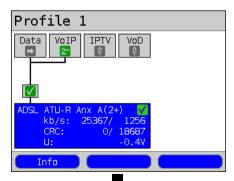
Return to "outgoing call"

ARGUS 155 193

Continuation on next page







Continuation on next page

Content of RTCP

Display of the statistics sent by the link partner:

- Current jitter at the link partner (remote end) Rx (far)
- Average jitter far (remote end)
- Maximum and minimum jitter at the link partner
- RTP packets lost at the link partner Rx (far): Total, current, average, min. and max.
- Network delay calculated from the RTCP packet transfer time: current, average, min., and max.

If the message "no data" is displayed, RTCP is not supported by the link partner (remote end).

The ARGUS will display the codecs supported by the link partner.



Open the "outgoing call" display

<mos> Return to the "MOS info" display.



Display the Status screen without stopping the test.

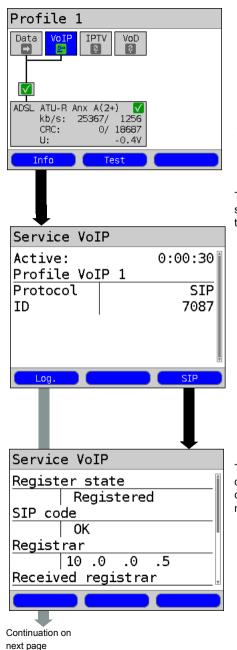
<status> In ARGUS Status, see page 192.

ARGUS - Status screen.

The VoIP service still has a test active (indicated by the green "hammer" icon).



Use the cursor keys to select VoIP service



<Test> Display the results summary
<Info> or Display the VoIP call

n p

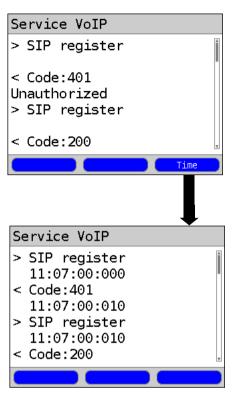
parameters.

The ARGUS will display how long the service VoIP has been active, as well as the user name and protocol used.

<SIP> Display the registration details: Status codes, register IP, register used, Outbound Proxy/SBC and URL used etc.

<Log.> Displays the VoIP service SIP commands, see page 196.

The ARGUS shows the registration details before, during and after the connection. The setting "Use Registrar" must be set to "yes" for this purpose.



The ARGUS will display the service service SIP commands.

Other info ((see chapter I) VoIP SIP status codes page 384).

<Time> Appends a timestamp to all events.



The timestamp is based on the internal system clock of the ARGUS, see page 355

Incoming call:



The ARGUS can be called while VoIP service is active. An incoming call will be indicated with yellow Call icon. The incoming call can be accepted or rejected. To have incoming calls accepted automatically, start the "VoIP wait" test, see page 199.

<Reject> Reject call.

Switch to the Status screen

<accept> Accept call.

Open the ARGUS-State.

VoIP Features at a Glance

During and after a successful registration:

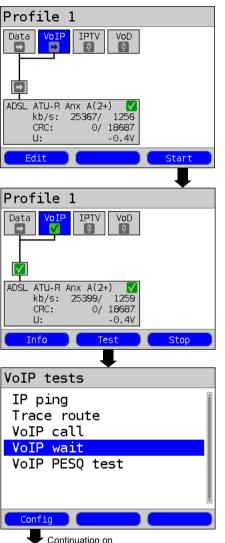
	Display / Meaning
SIP Log	Log showing the SIP methods exchanged and status codes.
	The ARGUS shows all of the important registration and registrar info in the Register state display.

During a call or a connection:

	Display / Meaning
MOS value, Voice codec	Current MOS value, current
	voice codec used.
SIP Log:	Log showing the SIP methods exchanged and status codes.
INFO: MOS results:	Threshold: Shows whether the value stayed within the preconfigured MOS threshold.
	P.800: Evaluation in accordance with ITU-T P.800
	MOS value: current/average/min./max.
	R factor: current/average/min./ideal
INFO: RTP results:	RTP packets: received / sent
	RTP drop: RTP packets received but discarded by the jitter buffer.
	RTP error: RTP packets received but defective.
	RTP jitter Rx: current / average / min. / max. (calculated in accordance with RFC 3550 per sec.)
	RTP packet loss Rx: current/average/minimum/maximum in percent
	RTP packet loss total number: (RTP packets not received)
INFO: RTCP results:	RTP jitter remote end: current/average/ minimum/maximum
(The content of the RTCP packets will be displayed if this is sup-	RTP Packet Loss - remote end: Current/ average/minimum/maximum in percent
ported by the remote end.)	RTP packet loss - remote end
	Total number
	Network delay: current / average / minimum / maximum (Calculated on the basis of RTCP packets exchanged)

17.2 VoIP Wait

When running the "VoIP Wait" test, the ARGUS behaves like a VoIP telephone. To run the "VoIP Wait" test, the parameters for "VoIP call" (see page page 186) and "VoIP Wait" must be configured:



next page

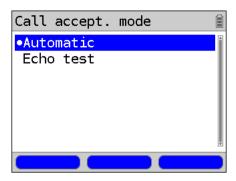
Set up the service.

The profile used to set up the xDSL connection (in this example, Profile 1) will also be used for "VoIP wait".

<Edit> The default (preset) Virtual Line profile will open for editing.

If no xDSL connection has been setup, a connection will be setup automatically at this point using the default profile (see page 40).

<Config> Opens the call accept. mode for "VoIP wait".



The "VoIP wait" test supports

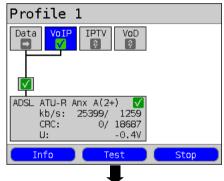
- Automatic
- Echo test

Default setting: Automatic

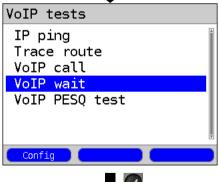


The ARGUS will use the user name entered under the SIP parameters as its own number, see page 186.

Start VolP wait



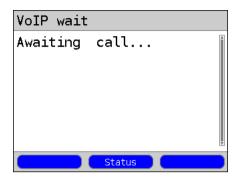
The VoIP service and the ADSL connection are active.





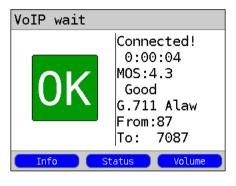
Initialization

Continuation on next page



The ARGUS will wait for a VoIP call.

<status> Open ARGUS Status, see
page 192.



The ARGUS will accept the call (see setting page 199) automatically.

The call (connection) parameters are explained in the section on VoIP calls, see page 192 et seq..

Call clearing:



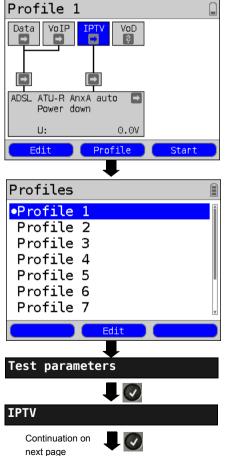
The connection is cleared down in the same manner as it is after an IP ping. However, pressing the "Cancel" key once will only clear down the connection (if there is one). The ARGUS will remain registered with the registrar (VoIP service active) so the ARGUS can still be called (an incoming call can be rejected or accepted). Deactivate the VoIP service to clear the registration with the registrar. In this case, the existing connection will, however, not be cleared down.

18 IPTV Tests

18.1 IPTV

The ARGUS requests a data stream from a server (Depending on the type of access, the ARGUS will substitute for a settop-box (STB) or modem and STB) and checks the regularity of the incoming packets, the loss of packets and the programme's switch on or zapping time. Up to three user-defined "IPTV Profiles" can be configured (when the xDSL connection has already been setup the access parameters, e.g. the ADSL mode and the target value are locked):

Protocol-independent parameters:



ARGUS - Status screen.

The IPTV-STB emulation is performed using the "IPTV" service.

The following example shows the procedure and considers its special aspects.

<Edit> Assign Virtual LinesVirtual

Lines to the IPTV service.

<Profile> Profile settings are like those
for ADSL, see page 34.

Start service



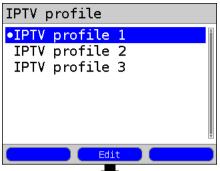
<Start>

Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

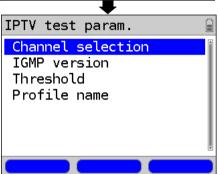
The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the IPTV test.



The ARGUS will use the marked profile as the default profile and return to the Settings menu.



A total of 3 user-defined IPTV profiles can be configured.



Edit marked IPTV profile

View and edit the marked parameters if necessary

Setting	Explanation		
Test parameter	rs:		
IPTV:	Up to 3 user-defined IPTV profiles can be created. <edit> The selected profile will be opened for editing.</edit>		
Channel selection	The channel list can be used and edited for all profiles. Up to 250 channels can be created. A configuration can also be conveniently prepared using the WINplus/WINanalyse software on a PC. Selection of the TV test channels for the IPTV test: <edit> The channel is opened for editing.</edit>		
Multicast IP	Entry of the multicast IP. Range: 0.0.0.0 to 255.255.255.255 Default setting: 224.0.0.0		

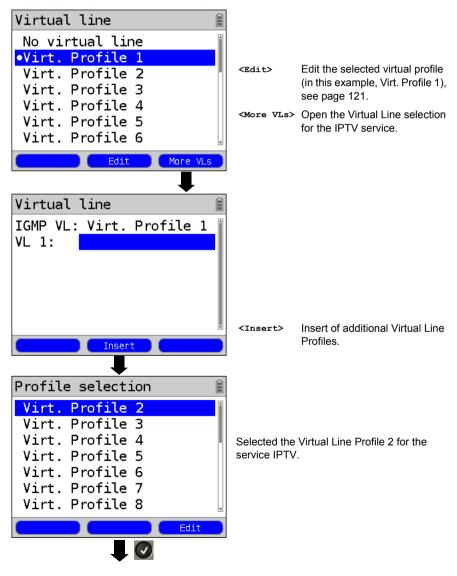
Port	Entry of the port Range: 0 to 65535 Default setting: 0
Alias name	Entry of a station name for the IPTV channel
IGMP version	Version of the management protocol to log on/off of a multicast group. Range: 2 to 3 Default setting: 3
Threshold	Setting of the threshold values for the IPTV test. If these values are exceeded during the IPTV test, the test will display the assessment "FAIL"; otherwise "OK" will be displayed. If an "*" is entered, the corresponding threshold will not be checked.
IGMP latency	Setting of the latency threshold value (the delay in starting the programm). Range: 0 to 25 000 ms Default setting: 500 ms
Sync error	Setting of the threshold value for the sync error. Range: 0 to 10 000 Default setting: 0
PCR jitter	Setting the threshold values for PCR jitter. Range 0 to 2000 ms Default setting: 8 ms
Error indication	Setting of the threshold value for the Error indication. Range: 0 to 10 000 Default setting: 0
CC error	Setting of the threshold value for the CC error. Range: 0 to 10 000 Default setting: 0
CC error ratio	Setting of the threshold value for the CC error ratio. Range: 0.00% to 100.00% Default setting: 0.10%
Audio bytes	Setting of the threshold value for the Audio bytes. Range: 0 to 6 553 600 Default setting: 0
Video bytes	Setting of the threshold value for the Video bytes. Range: 0 to 6 553 600 Default setting: 0

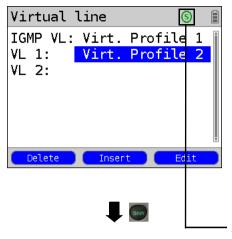
Profile name	Entry of a name for the IPTV profile.
Total RTP loss ratio	Setting of the threshold value for the RTP loss ratio for the entire test. Range: 0.00% to 100.00% Default setting: 5.00%
Current RTP loss ratio	Setting of the threshold value for the current RTP loss ratio. Range: 0.00 % to 100.00% Default setting: 0,00%
RTP sequence error	Setting of the threshold value for the RTP sequence error. Range: 0 to 10 000 Default setting: 0
RTP jitter	Setting of the threshold value for RTP jitter. Range: 0 to 2 000 ms Default setting: 100 ms

18.1.1 Multiple Virtual Lines

The ARGUS can use up to 4 Virtual Lines for the IPTV service. In this case, the IGMP VL is used for the transport of the IGMP protocol and Virtual Lines 1 to 3 are used to receive the video/audio streams

The selected Virtual Line Profile in overview.





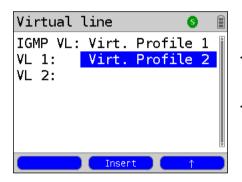
<Delete> Remove the selected virtual profile (in this example, Virt. Profile 2) from the list.

<Insert> Insert another Virt. Profile.

Edit> Edit the selected virtual profile (in this example, Virt. Profile 1),

see page 121.

Switch between softkey sets

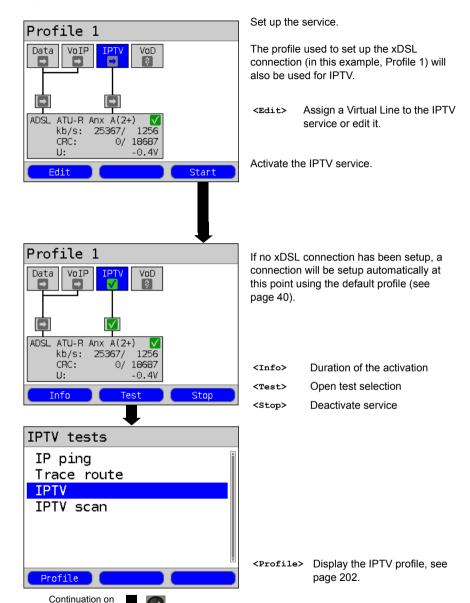


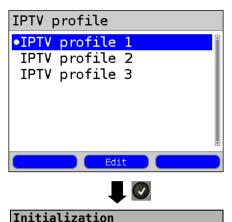
The marked profile will be moved down one place in the list

The marked profile will be moved up one place in the list

Start IPTV

next page



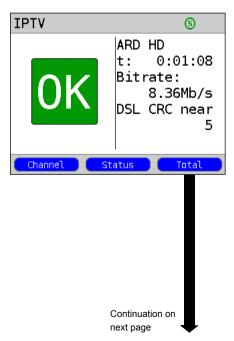


Select the IPTV profile (the default profile is marked with a •).

<Edit> Edit the marked profile For information on changing the individual parameters, see page 202.

The IPTV test will start automatically.

IPTV test



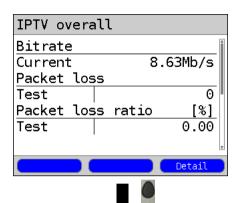
During the test, the ARGUS displays the selected IPTV channel, the duration of the test and the current bitrate. If the measured values exceed the threshold limits in the settings, the ARGUS will report that the IPTV test failed (FAIL); otherwise it will display "OK". The ARGUS will continue to display "FAIL" until the measured value returns to a value less than the limit value once again.

<channel> Select a new channel

<status> Display the Status screen without stopping the test.

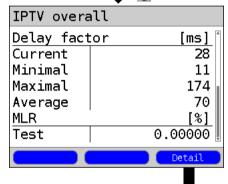
<Total> Display all of the IPTV statistics.

Cancel the test.



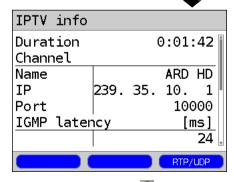
- Current bitrate
- Number of packets lost during the test
- Display the packet loss ratio as a percentage

<Detail> Open the IPTV details



Display (MDI in acc. with RFC 4445):

- Display the current delay factor in ms
- Display the minimum delay factor in ms
- Display the maximum delay factor in ms
- Display the average delay factor in ms
- Display the Media Loss Rate (MLR) as a percentage

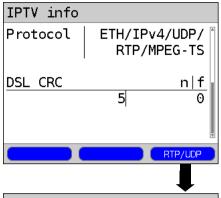


Display:

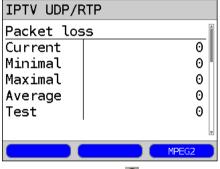
- Display the test duration
- Display the selected channel name
- Display the IP address of the station
- Display the port of the station
- Display the IGMP latency (switch on time of the programme) in ms

<RTP/UDP> Open the RTP/UDP details, see
page 210.

Continuation on next page



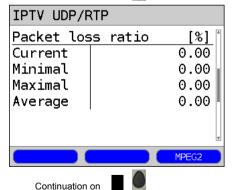
- Display the selected IPTV protocol
- Display the DSL-CRC error counter (not on Ethernet), see page 43.



Display:

- Number of packets currently lost
- Minimum number of packets lost
- Maximum number of packets lost
- Average number of packets lost
- Total number of packets lost during the test

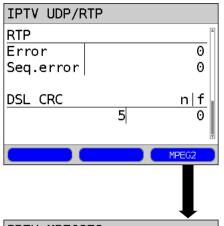
<MPEG2> Open the MPEG2 details, see page 211.



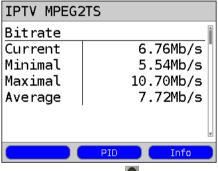
next page

Display:

- Display the current packet loss ratio
- Display the minimum packet loss ratio
 - Display the maximum packet loss ratio
- Display the average packet loss ratio



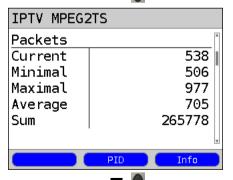
- Display the RTP errors
- Display the RTP sequence errors



Display:

- Display the current MPEG bitrate
- Display the minimum MPEG bitrate
- Display the maximum MPEG bitrate
- Display the average MPEG bitrate in Mbit/s

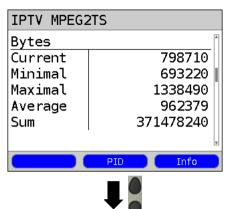
<PID> Open the PID details, see page 213.
<Info> Open the IPTV info, see page 209.



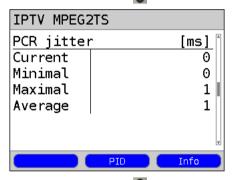
Continuation on next page

Display:

- Current number of MPEG packets
- Minimum number of MPEG packets
- Maximum number of MPEG packets
- Average number of MPEG packets
- Total number of MPEG packets



- Current number of bytes
- Minimum number of bytes
- Maximum number of bytes
- Average number of bytes
- Total number of bytes



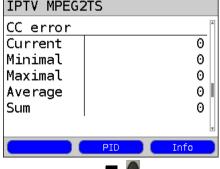
Display:

- Current PCR jitter (in ms)
- Minimum PCR jitter (in ms)
- Maximum PCR jitter (in ms)
- Average PCR jitter (in ms)

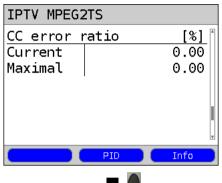


Display: - Curr

- Current number of CC errors
- Minimum number of CC errors
- Maximum number of CC errors
- Average number of CC errors
- Total number of CC errors





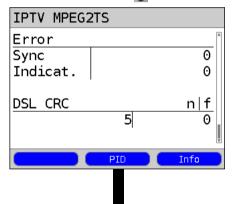


- Current CC error ratio
- Maximum CC error ratio



Display:

- Display of the sync errors
- Display of the Error indication
- Display of the DSL-CRC errors (n/f)



 0 PSI
 PAT

 Bitrate
 735.00 b/s

 Current
 735.00 b/s

 Minimal
 588.00 b/s

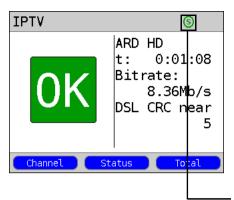
 Maximal
 881.00 b/s

 Average
 735.00 b/s

3x 🔯

Display of the Codecs and PIDs. PIDs (Packet Identifier) identify the audio, video and PCR components of each programme.

<Previous> Return to previous overview
<Next> Open the next overview



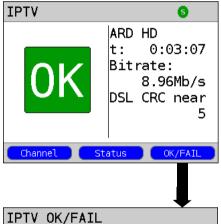
<Channel> Select a new channel

<Status> Display the Status screen without

stopping the test.

Cancel the test

Switch between softkey sets



<Channel> Select a new channel

The IPTV test will continue until a new channel is selected.

<Status> Display the Status screen without

stopping the test.

<OK/FAIL> Opens the IPTV test's OK/FAIL

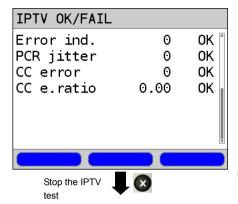
overview.



- Current loss ratio (in %)
- Total loss ratio (in %)
- Sequence errors
- Latency (in ms)
- Audio bytes (in bytes)
- Video bytes (in bytes)
- Sync errors
- Error indication
- PCR jitter (in ms)
- CC errors
- CC error ratio (in %)

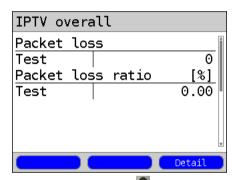
c.loss_rat 0.00 0K f.loss rat 0.00 0K 0K Segu.error 0 Latency 0 0K Audio byt. 45632 0K Video byt. 708584 0K 0K | Sync error 0





Stop IPTV test.

IPTV results

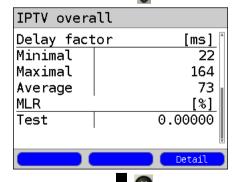


Displays the number of packets that were lost during the IPTV test and how high the loss ratio is.

Display further information:

- Minimum delay factor
- Maximum delay factor
- Average delay factor
- MLR (Media Loss Rate) during the test

<Detail> Display the IPTV test detail
information, see page 209 f.



Save the result?

ARGUS 155

Close the results display

For information on saving the results, see IP Ping page 154.

For information on sending the trace file to a PC (see page 154).

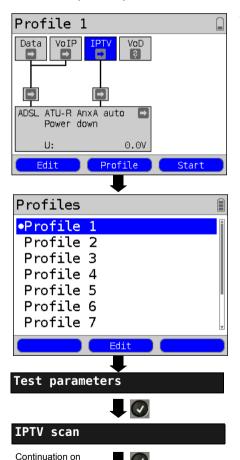
215

18.2 IPTV Scan

The ARGUS will check the availability of the TV broadcaster. The ARGUS will also show the zapping time between the TV broadcasters.

Up to three user-defined "Scan profiles" can be created. The following parameters, which are stored in a profile, are required to perform an IPTV scan (if a xDSL or Ethernet connection has already been setup, the connection parameters, e.g. the ADSL mode and the rated value, are blocked):

Protocol-independent parameters:



next page

ARGUS - Status screen.

<Edit> Assign Virtual Lines to the IPTV service.

<Profile> Profile settings are like those

for ADSL, see page 34.

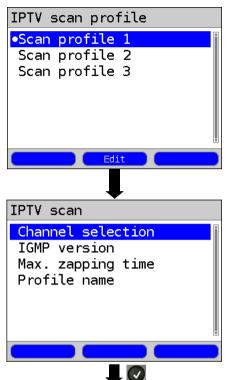
<start> Start service

Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

 The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the IPTV scan.



The ARGUS will use the marked profile as the default profile and return to the Settings menu.

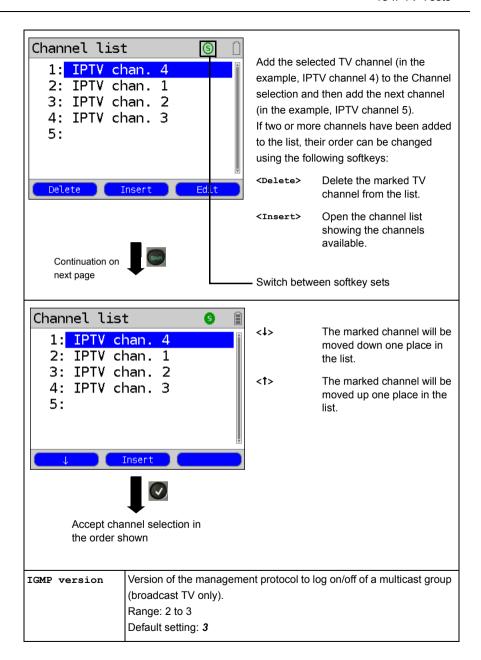


A total of 3 user-defined Scan profiles can be configured.

Edit the marked Scan profile.

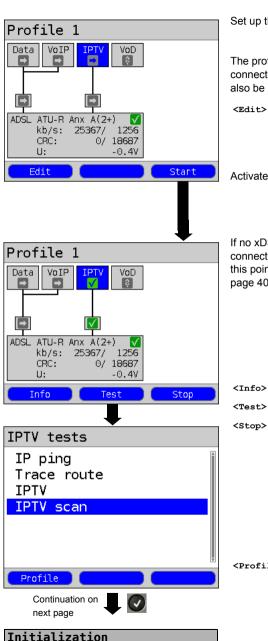
View and edit the marked parameters if necessary

IPTV Scan settings:	T		
Setting	Explanation		
Test parameters			
IPTV scan:	Up to 3 user-defined Scal		
Channel selection		A configurat lus/WINanaly	
Channel list 1: IPTV ch 2: IPTV ch 3: IPTV ch 4:	nan. 1	channels the in the order IPTV scan. select so far The places after the other selected.	S will first display the TV nat have already been selected or that they will be tested in an an ar, the list will initially be empty. In the list can be filled one ther. Up to 250 channels can be A list of the available channels will open.
Channel seld IPTV chan. IPTV chan. IPTV chan. IPTV chan. IPTV chan. IPTV chan. IPTV chan.	4 5 6 7	<edit></edit>	Mark the channels. Channels, which have already been selected, will no longer appear in the channel list (see Display Channel selection). Open marked channel for editing: - Enter the address (multicast IP and port number) of the TV channel - Enter any alias name desired for the TV channel (e.g. station name).



Max. zapping	Enter the zapping time (IPTV timeout):
time	The zapping time is the period of time that elapses between
	requesting and receiving a IPTV channel.
	If the measure zapping time exceeds the value entered here, the
	ARGUS will consider the test to have failed and will display the
	message "Failed".
	Range: 1 to 25 seconds
	Default setting: 5 seconds
Profile name	Entry of a name for the IPTV scan profile
Trottre name	Entry of a flame for the first coally prome

Start the IPTV Scan



Set up the service.

The profile used to set up the xDSL connection (in this example, Profile 1) will also be used for IPTV.

<Edit> Assign a Virtual Line to the IPTV service or edit it.

Activate the IPTV service.

If no xDSL connection has been setup, a connection will be setup automatically at this point using the default profile (see page 40).

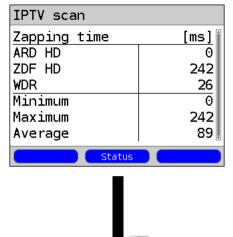
Duration of the activation <Info>

Open test selection Deactivate service <Stop>

Display the IPTV scan profile, <Profile>

see page 217.

IPTV Scan



The IPTV scan will start automatically.

Display of the zapping time (time required to switchover) between the TV channels. If it is not possible to establish reception of a TV channel within the time period set (see page 220), the ARGUS will display "Failed".

Display of the minimum, maximum and average zapping time.

<status> Display the Status screen
 without stopping the test.

Close the results display.

For information on saving the results, see IP ping page 154.

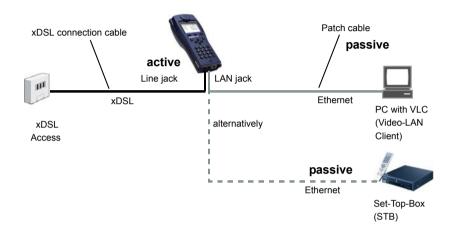
For information on sending the trace file to a PC (see page 154).

Save the result?

18.3 IPTV Passive

The ARGUS listens for TV channels without requesting one.

If the ARGUS detects TV channels, it will display a list of multicast IPs or channel names.

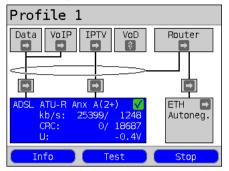




Instead of a PC or STB, you can also connect a second ARGUS in STB mode.

For more on protocol-independent parameters and test parameter settings for the IPTV passive test, see page 201 f.

Start IPTV passive

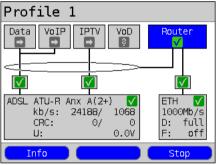


Use the cursor to select and activate the router.



Set up the service.

The profile used to set up the xDSL connection (in this example, Profile 1) will also be used for the IPTV passive test.



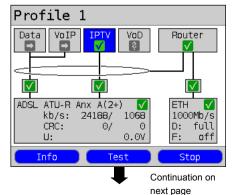
Router mode started.

<Info> The duration of the router's activity will be displayed.

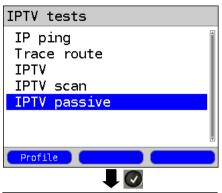
<stop> Stop Router mode.

Use the cursor to select and activate the IPTV service.





The IPTV service and Router mode are active and the ADSL connection is synchronous.



<Profile> Display the IPTV passive
settings, see page 202.

IPTV profile

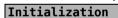
IPTV profile 1

IPTV profile 2

IPTV profile 3

Select the IPTV profile (the default profile is marked with a ●).

<Edit> Edit the marked profile For information on changing the individual parameters, see page 202.



Waiting for stream

The ARGUS will automatically check whether IPTV streams are available and display those that are.

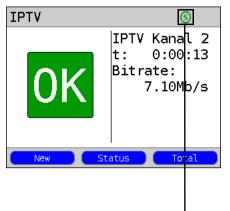
IPTV Kanal 2
IPTV Kanal 3
IPTV Kanal 1

Refresh Status IP

In this example, 3 streams are displayed.

Continuation on next page

<Refresh> Refresh the channel list
<Status> Display the Status screen without stopping the test.
<IP> Display the multicast IP of the selected channel



During the test, the ARGUS displays the selected IPTV channel, the duration of the test and the current bitrate. If the measured values exceed the threshold limits in the settings, the ARGUS will report that the IPTV test failed (FAIL); otherwise it will display "OK". The ARGUS will continue to display "FAIL" until the measured value returns to a value less than the limit value once again.

<new> Start a new IPTV test or select a different available channel, see

page 225.

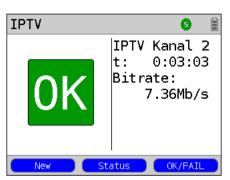
<status> Display the Status screen without stopping the test.

Switch between softkey sets

<OK/FAIL> Opens the IPTV test's OK/FAIL overview, see page 214.



Cancel the test.



The IPTV result statistics are described on page 209 f.

18.4 Video on Demand (VoD)

In the VoD-STB mode, the ARGUS requests a data stream from a VoD server. Depending on the type of access under test, the ARGUS replaces the STB or the modem and STB.

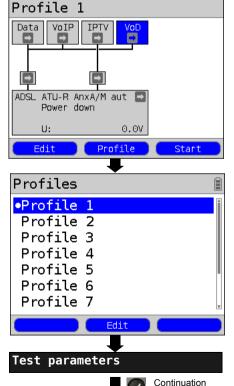
VoD services are often made available via RTSP (Real-Time Streaming Protocol), which is a control protocol that supports functions such as wind forward, rewind, pause etc.

Nonetheless, the ARGUS also supports the FTP, HTTP and MMS protocols. During the test, the ARGUS checks the regularity of the incoming packets, the loss of packets, the packet and PCR jitter as well as other possible errors.

Depending on the preset thresholds, the ARGUS will display an OK/FAIL evaluation as well as various important metadata of the received VoD stream.

Up to three user-defined "VoD profiles" can be preconfigured (where a xDSL connection has already been setup, the access parameters, e.g. the ADSL mode and the rated value, are blocked):

Protocol-independent parameters:



ARGUS - Status screen

The VoD test is performed on the service of the same name.

The following example shows the procedure and considers its special aspects.

<Edit> Assign Virtual Lines to VoD

service.

<Profile> Profile settings are like those
for ADSL, see page 34.

<Start> Start service



Select a profile for editing. The selected profile will be marked blue in the display. The default profile will be marked in the display with a

The ARGUS will use the parameters in the default (preset) profile to setup the Ethernet or xDSL connection and for the VoD test.



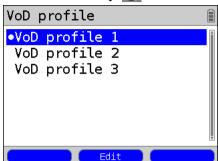
The ARGUS will use the marked profile as the default profile and return to the Settings menu.

ARGUS 155 227

on next page

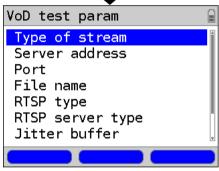






A total of 3 user-defined VoD profiles can be configured.





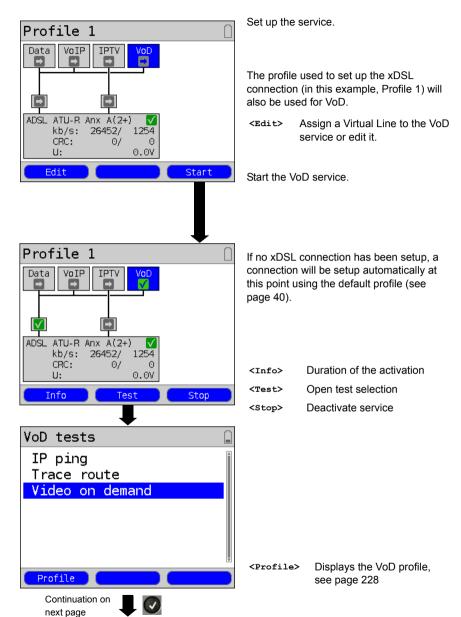
View and edit the marked parameters if necessary

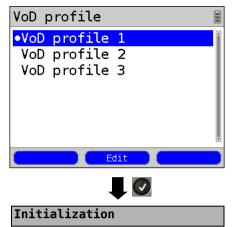


Setting	Explanation
Test parameters	:
VoD:	Up to 3 user-defined VoD profiles can be created. <pre><edit></edit></pre> The selected profile will be opened for editing.
Type of stream	Select the type of stream. The following types are supported: RTSP, HTTP, FTP and MMS. Default setting: <i>RTSP</i>
Server address	Entry of the address of the server from which the stream should be loaded. Use the numeric keypad to make the entry. Use the softkey on the right to shift the keypad (the softkey on the right assumes a different meaning when pressed), see page 150.

Port	Entry of the port Range: 0 to 65535 Default setting: 0
File name	Name of the file that should be downloaded from the server. For information on the softkeys, see page 150.
RTSP type	Type of control protocol; TCP or UDP. Default setting: <i>TCP</i>
RTSP server type	As a rule, if the server at the other end is a VoD server which conforms with the standards, you should set the "RTSP server type" to "Standard". However, if the server is one that deviates from the standard to support proprietary features (e.g. Kasenna), it may be necessary to make adjustments to the settings. Default setting: <i>Standard</i>
Jitter buffer	The size of the jitter buffer. Ideally, you should set this value to match the value from the previously used STB. Range: 0 to 5 000 ms Default setting: 300 ms
Threshold values	Setting of the threshold values for the PCR jitter and the continuity errors (assessment of the picture quality). If these values are exceeded during the IPTV test, the test will display the assessment "FAIL"; otherwise "OK" will be displayed. PCR jitter: - Range: 0 to 10 000 ms - Default setting: 8 ms Continuity error: - Range: 0.0% to 100% - Default setting: 0.1%
Profile name	Entry of a profile name for the VoD profile.

Start VoD





Mark the VoD profile (the default profile is marked with a ●).

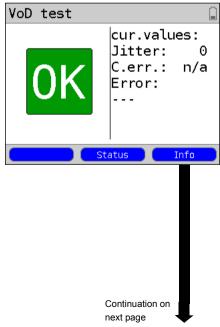
<Edit> Edit the marked profile

For information on changing the individual parameters, see

page 202

The VoD test will start automatically.

VoD test



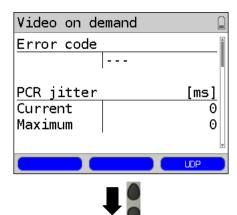
During the test, the ARGUS displays the current PCR jitter and the continuity errors. If the measured values exceed the threshold limits in the settings, the ARGUS will report that the VoD test failed (FAIL); otherwise it will display "OK". The ARGUS will continue to display "FAIL" until the measured value returns to a value less than the limit value once again.

<status> Display the Status screen without

stopping the test.

<Info> Display Video on Demand test statistics

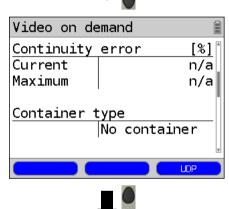
Cancel the test



Display:

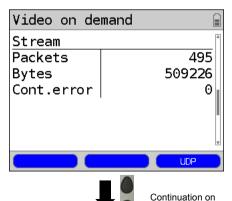
- Display the current error code
- Display the current and maximum PCR jitter

Open the UDP information, see page 233



Display:

- Display the current and maximum continuity errors in %
- Display the container type

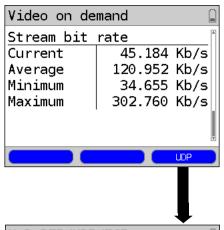


Display:

- Display the stream packets
- Display the stream bytes
- Display the stream cont. errors

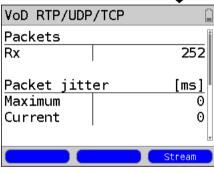
232 ARGUS 155

next page



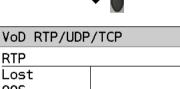
Display:

- Current stream bitrate
- Average stream bitrate
- Minimum bitrate
 - Maximum bitrate



Display:

- Packets received
- Maximum packet jitter
- Current packet jitter



Continuation on next page

Display:

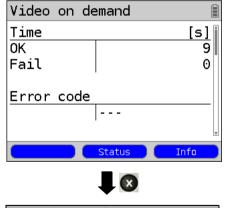
- Packets received
- Maximum packet jitter
- Current packet jitter



Display:

- Video codec
- Video resolution
- Video codec name
- Audio codec
- Audio channels
- Audio sample rate
- Audio bits/sample
- Audio bitrate
- Audio codec name
- Audio codec descr.
- Total run time
- Author (general)
- Title
- Author (META)
- Copyright

VoD results



Save the result?

Display the test duration that has been evaluated with OK or FAIL, as well as the error code.

The other test results are present beginning on page 232.

Close the results display

For information on saving the results, see IP Ping page 154.

For information on sending the trace file to a PC, see page 125.

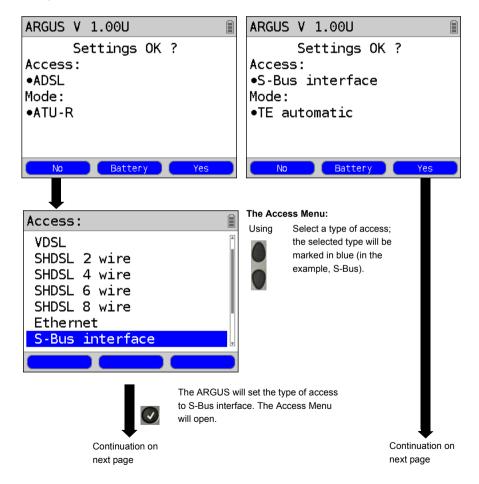
19 Operation on an ISDN Access

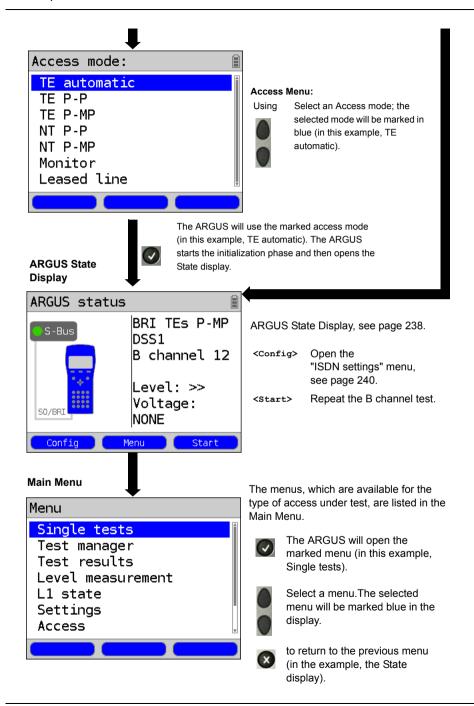


The voltages on the subscriber line may not exceed 48 VDC (BRI S/T) or 145 VDC (BRI U) and should be free of AC voltage.

19.1 Setting the ISDN Interface and Access Mode

Use the included connection cable to connect either the ARGUS "BRI/PRI/E1" jack to the S-Bus access to be tested or the ARGUS "Line" jack to the U-interface to be tested and then switch the ARGUS on. Which initial display is now shown will depend on which access setting was made last on this ARGUS (in the examples, ADSL and S-Bus accesses):





TE simulation

In the Access Menu (see page 235), select the desired simulation mode:

- TE automatic

On an S-Bus interface or U interface access, the ARGUS will automatically determined the D channel Layer 2 mode (PP or P-MP). If the ARGUS determines that the access supports both modes, a configuration menu will open in which you can select the desired Layer 2 mode.

- TE P-P (point-to-point) or TE P-MP (point-to-multipoint)

Afterwards, the access and the protocol stack will be initialized in accordance with the selected setting.

NT simulation on an S-Bus interface

In the Access Menu (see page 235), select the desired simulation mode:

- NT P-P (point-to-point) or NT P-MP (point-to-multipoint)

Afterwards, the access and the protocol stack will be initialized in accordance with the selected setting.

19.2 Initialization phase followed by a B channel Test

Initialization on a BRI S/T or U -interface access

The ARGUS will begin the initialization after taking over the existing, confirmed settings or new settings for the type of access and mode. Next the ARGUS will setup Layer 1. While it is setting up Layer 1, the "Sync/L1" LED above the display will blink. If the ARGUS cannot setup Layer 1, it will display the message "No net". When the ARGUS is operated on a U interface access, it can take up to 2.5 minutes to activate Layer 1. As soon as Layer 1 is successfully setup, the "Sync/L1" LED will light continuously.

Once Layer 2 has been setup, the "Rx/Tx/L2" LED will light.

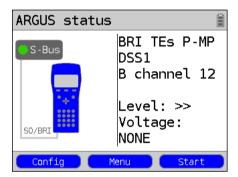


If both modes (P-P / P-MP) are found when Layer 2 on the D channel is checked, the mode must be selected manually (see page 237).

If everything has been detected without errors, the ARGUS will display the type and mode of access found. Additionally, a qualitative assessment of the level will be displayed. The ARGUS will automatically determine the protocol (in both TE and NT mode) or use the protocol set manually (see page 241 protocol). On a bilingual access, the ARGUS will use the DSS1 protocol.

The "IP / L3" LED will light after the ARGUS has setup Layer 3. At the same time the ARGUS will start a B channel test and then display the results. If an error occurs in the B channel test (e.g. access is not plugged-in), the ARGUS will display an error message (see appendix). The ARGUS will then idle in the State display:

Example: ARGUS State Display on a BRI access



Display:

- Type of access (in the example, BRI S/T)
- Access Mode

NTs NT Simulation Slave (see L1 page 241)
NTm NT Simulation Master L1

TES TE Simulation Master L1

TEM TE Simulation Master L1

- Bus configuration
 - D channel Layer 2 mode
 - P-P Point-to-point
 - **Р-МР** Point-to-multipoint
- D channel protocol

in the example, DSS1

- The availability of the B channels
 - B12 Both channels are available
 - B1- Only B channel 1 is available
 - B-2 Only B channel 2 is available
- B-- No B channel is available



If only one B channel is available, this can have an impact on the service check and the testing of the supplementary services.

- Level and voltage evaluation

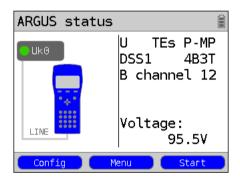
OK normal	Level/voltage is alright
<<	Level/voltage too low
>>	Level/voltage too high
	No level/voltage
OK INV	Emergency supply

<start> Repeat the B channel test.

<Config> Open the "ISDN settings" menu, see page 240.

It must be mentioned again, that the ARGUS only determines the general bus status once when switched on or when the ARGUS first connected. On the other hand, the status of the protocol stacks for Layers 1, 2 and 3 will be continually monitored and displayed.

- ARGUS State Display on a U interface

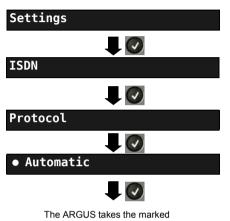


Display:

- Access type (in the example, BRI U)
- Access mode (in the example, TEs)
- L2 protocol (in the example, DSS1)
- BRI U variant (line coding)
- Voltage when idle

19.3 ISDN Settings

It is possible to configure the following "ISDN Parameters" as needed. The procedure for configuring a parameter will be illustrated with a single example: It is possible to restore the parameters, see page 357.



setting for use as the default and

returns to the next higher menu.

ARGUS - Main Menu.

Use the cursor keys to select, e.g. protocol.



Mark the desired protocol. The selected protocol will be marked in blue (in this example, Automatic). The default protocol will be marked in the display by a

. The ARGUS will use the default protocol for the ISDN connection.



Open the next higher menu without making any changes. The ARGUS will continue to use the default setting.

Setting	Explanation
ISDN:	
L1 permanent?	On a BRI S/T connection in NT mode, Layer 1 (L1) is permanently active. Default setting: <i>No</i>

Protocol

As an alternative to automatic protocol determination, you can also set the Layer 3 D channel protocol manually. If the protocol setting is changed, the ARGUS will save this new setting permanently, i. e. it will use this protocol the next time that it is switched on.

ISDN Protocols:

- Automatic
- DSS1
- CorNet-N
- CorNet-T (not for the access types "NT P-P" and "NT P-MP")
- CorNet-NQ (for the access types "TE P-P" and "NT P-P" only)
- QSIG (for the access types "TE P-P" and "NT P-P" only)
- VN4

Default setting: Automatic

Alerting mode

You can specify whether, for an incoming call on a S-Bus point-to-point access, the ARGUS should only display the access number without extension or the complete number with extension. When set to "Manual", the ARGUS will display the extension. Incoming calls will be signaled. When the ARGUS accepts a call, it will send the Layer 3 "Alert" message. The digits of the extension that have been sent by this point will be displayed.



With the Manual setting, an incoming call must be answered within 20 seconds or it will be lost.

Furthermore, you should note that the remote subscriber will not hear a ringing tone.

If it is set to "Automatic", the ARGUS will only display the access number without extension or, depending on the configuration of the access in the exchange, it may not display the number called at all.

Default setting: Automatic

Clock mode

This parameter sets where the clock will be generated in the case of a S-Bus access. You can either specify that the ARGUS generates the clock (Master) or that it is the slave of a clock generated at the other end (Slave).

Setting:

In NT mode: Master
In TE mode: Slave
Leased line: Slave

Any change to this setting will not be saved permanently; it will only apply to the current measurement.

BRI	You can add term	inating resistors to a BRI access.
termination	Setting: In NT mode: In TE mode: Leased line	Terminating resistor switched in No terminating resistor is switched in No terminating resistor is switched in
	apply to the curre	s setting will not be saved permanently; it will only nt measurement.
Call parameters	Four different parameters can be set for (ISDN) calls generated on both the network-side (ARGUS in NT mode) and on the user-side (ARGUS in TE mode): 1. Type of number (TON) for the CGN (=CGPN) or CDN (=CDPN) element of a SETUP signal	
	Network-side:	Net CGN TON Net CDN TON
	User-side:	User CGN TON User CDN TON
	Default setting:	unknown
	Numbering Plan for the CGN (=CGPN) or CDN (=CDPN) eleme of a SETUP signal:	
	Network-side:	Net CGN NP Net CDN NP
	User-side:	User CGN NP User CDN NP
	Default setting: 4. UUI (User User	address Type: User specific and NSAP User specific
Services	be entered and sa the info-elements left softkey). To do	pecified services (user spec. 1 to user spec. 3) can aved. For each "user spec. service", you must enter BC, HLC and LLC in hexadecimal (switch with the p so, use the keypad and the A F softkey (e.g. to the softkey three times; for an "F", press it six

Call acceptance	If the ARGUS is set to "own MSN/DDI" and is in TE mode on a P-MP access, it will only signal those calls which are placed to the MSN (on a P-P access, the DDI) of the access under test. If set to "all MSN/DDI", the ARGUS signals all calls. Prerequisite: - the own number must be entered in the speed-dialling memory under "own number" (see "Saving call numbers in the speed-dialling memory" on page 360). - the incoming call must have a destination MSN Default setting: all MSN/DDI
Voice coding	There are two options for coding voice data in a B channel: - <i>A-law</i> (Default setting) - µ-law
DTMF / Keypad	DTMF or Keypad setting Default setting: DTMF
CUG Index	Enter the CUG index that the ARGUS should use when testing the CUG (Closed User Group) service. Range: 0 to 32 767 Default setting: 148
Keypad	A maximum of three Keypad Infos can be stored. First use the vertical cursor keys to select one of the three available memory locations for Keypad Infos. <edit> Edit the selected Keypad Info. Afterwards, use the keypad to enter the Keypad Info. Save the Keypad Info.</edit>
Prefix	Entry of the national or international telephone prefix. The prefix is selected in "Call parameters" under the selection "Type of number", see page 242. National: 0 (Default setting) International: 00 (Default setting)

Starting functions with the numeric keys / key combinations

Using the ARGUS keypad, you can start important functions / tests directly, regardless of the menu that the ARGUS is currently showing. If a function is called where the ARGUS expects the entry of a digit, pressing a number key will be interpreted as the expected input. The assignment of functions to the numeric keys can also viewed on the ARGUS display. Open the Main Menu and select "Help" or press number key "1". An overview of the available key combinations can be found on page 132.

19.4 Bit Error Rate Test

The bit error rate test (BERT = Bit Error Rate Test) is used to check the transmission quality of the access circuit.

As a rule, the network operator will guarantee an average error rate of 1 x 10^{-7} , in other words in long-term operation 1 bit error in 10 million transmitted bits. A higher bit error rate will be especially noticeable in transmitting data.

The application program detects the errors in the data blocks transmitted and requests that the remote partner send them again, which reduces the effective throughput of the ISDN connection

In the bit error rate test, the tester establishes an ISDN connection to a remote tester (end-to-end) or calls itself (self call), sends a standardized (quasi-) random number string and compares the received data with that which was sent. The individual bit errors are summed and depending on the test procedure and equipment evaluated in accordance with the ITU Guideline G 821

During the test, the ARGUS counts the bit errors and after the test is done it calculates the bit error rate and other parameters in accordance with ITU-T G.821.

As a rule, the quality of the network operator's access circuits is quite good. Therefore, no bit errors should occur in a one-minute test. However, if an error occurs, the test should be repeated with a measurement time of 15 minutes to achieve higher statistical precision. The access circuit is heavily distorted, if more than 10 bit errors occur within a test period of 15 minutes

Contact the network operator or the supplier of the PBX equipment and ask them to test your access circuit.



When used on an NGN (Next Generation Network), where a packet switched connection (e.g. IP) can follow a circuit switched network (e.g. ISDN), the "UDI64k" must be explicitly selected for the BERT. Then the ARGUS will, in accord with RFC 4040, switch to clear mode, deactivate the echo canceler and not use a codec.

The BERT can be performed in three different ways:

1. BERT in an extended call to oneself

A remote number is not needed, since the ARGUS sets up the ISDN connection to itself. In this case, the ARGUS requires two B channels for the test.

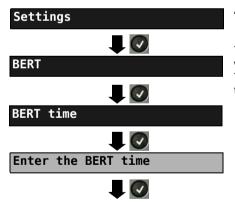
2. BERT with a loopbox

A loopbox (e.g. another member of the ARGUS family of testers at the remote end) is required. The test uses one B channel.

3. BERT end-to-end

This test requires a waiting remote tester (e.g. a second ARGUS in the "BERT wait" mode)(see page 252, BERT wait). A bit pattern is sent to this remote tester. Independent of the bit pattern received, the remote tester will use the same algorithm to generate the bit pattern that it sends back. Therefore, both directions are tested independently.

BERT Parameter Configuration



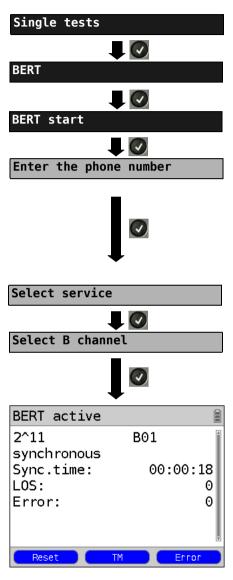
The ARGUS sets the value entered as the default BERT time and returns to the next higher menu.

ARGUS - Main Menu

The procedure for configuring a parameter will be illustrated with a single example. The default settings can be restored at any time (see page 357).

Setting	Explanation	
BERT:		
BERT time	You can use the keypad to enter measurement times ranging from 1 minute to 99 hours and 59 minutes (= 99:59).	
	If the time is set to 00:00 (= BERT with unlimited measurement time), the BERT will not stop automatically. In this case, the BERT must be	
	terminated manually by pressing the 👿 .	
	Default setting: 00:00 (continuous) In the case of an Autom. Test (see Chapter 19.9 Automatic Performance of Multiple Tests, page 272) the ARGUS will automatically set this to a value of 1 minute.	
Bit pattern S/T/U	This function is used to select the bit pattern to be sent cyclically by the ARGUS to perform a BERT on a S-Bus or U interface access. Several predefined bit patterns are available Default setting: 2 ¹¹ -1 Additionally, it is also possible to enter a 16 bit long pattern of your choice in binary: Use the horizontal cursor keys to move the cursor right or left.	
	<pre><delete> Changes the digit before the cursor from 1 to 0</delete></pre>	
Error level	This is the level used to evaluate whether the BERT had an "acceptable" bit error rate. If the BERT has a bit error rate, which exceeds this error level, the ARGUS will display a "NO" (Not OK) as the test result. Using the keypad, this parameter can be set to any value from $01 (= 10^{-01})$ to $99 (= 10^{-99})$. The default threshold (error level) is 10^{-06} (1E-06). That means that, in the event that the bit error rate is less than 10^{-06} (one error in $10^6 = 1,000,000$ sent bits), the bit error rate test will be evaluated as "OK".	
HRX value	Setting the HRX value (Hypothetical reference connection, see the ITU-T G.821). Using the keypad, you can enter a value ranging from 0 to 100 %. Default setting: 15 %	

BERT Start



ARGUS - Main Menu.

The speed-dialling memory will now open (see page 360). Enter/dial your own number to perform the BERT in an extended call to oneself (two B channels) Enter/dial a remote number for a BERT to a loopbox (one B channel) or end-to-end.



Scroll through the speed-dialling memory.

Using the cursor keys, select the service which should be used for the BERT.

First press <pelete> and then enter the B channel on the keypad. If you enter an "*", the ARGUS will choose any B channel that is free.

BERT Start

The ARGUS display after the connection has been setup and synchronized in both the send and receive directions:

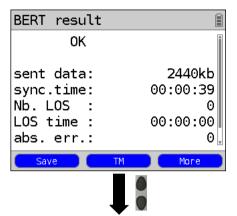
- The bit pattern and B channel / bit rate used
- The synchronicity of the bit pattern (in this example, synchron)
- Sync. time in h:min:s
 (time in which the ARGUS can sync to the bit pattern)
- LOS counter: shows the absolute number of synchronization losses.
 Synchronization is lost at an error rate greater than or equal to 20 % within a period of a second.
- The number of bit errors that have occurred

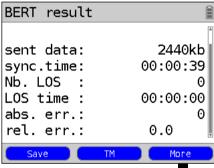
<error></error>	The ARGUS will generate an artificial bit error, which can be used to test the reliability of the measurement (in particular for end-to-end tests).
<tm></tm>	Open the Test Manager, see page 288.
Or <reset></reset>	Restarts the BERT. The test time and number of bit errors will be reset.
	Stop BERT

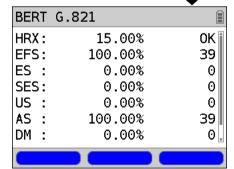
If the ARGUS has been so configured and a bit error is detected, this will be signaled by a brief alarm; in the event that the synchronisation is lost, a constant alarm will sound (see page 356, Alarm bell).

After the BERT is over, the ARGUS will display the cause and the location which initiated the disconnect. If the test ran normally, the ARGUS will display "Active clearing" on this line.

BERT results:









Scroll through the results

- The evaluation of the results depends on the error threshold (in this example OK), see page 246.
- Trans. data (transferred data):
 (K = 1024 bits, k = 1000 bits)
- Sync. time in h:min:s
 (Time within which the ARGUS can sync to the bit pattern)
- No. LOS (counter)
 Synchronization is lost at an error rate greater than or equal to 20 % within a period of a second.
- LOS time: Duration of the BERT minus the sync. time (the time in which the ARGUS could not sync to the bit pattern after it had been in sync at least once)
- abs. err: The number of bit errors
- Rel. err: The bit error rate (e.g. $9.7E-07 = 9.7 \cdot 10^{-7} = 0.00000097$)

Display of other characteristic values (in accordance with ITU-T G.821):

All values are given as relative values (in percentages) as well as in absolute figures.

The ARGUS evaluates the measurement results to determine whether they satisfy the threshold limits defined in the CCITT G.821; with consideration of the defined hypothetical reference connection HRX (displaying OK or NO (Not OK)).



Scroll through the results



Return to the previous display

Characteristic values (in accordance with ITU-T G.821)

HRX Defines the hypothetical reference connection.

EFS Error Free Seconds:

The number of seconds in which no error occurred.

ES Errored Seconds:

The number of seconds in which one or more errors occurred.

SES Severely Errored Seconds:

The number of seconds in which the bit error rate is greater than 10^{-3} . In one second, 64,000 bits are transferred, thus BitErrorRate (BER) = 10^{-3} equates to 64 bit errors

US Unavailable Seconds:

The number of all sequentially adjacent seconds (at least 10 sec) in which BER $> 10^{-3}$

AS Available Seconds:

The number of all sequentially adjacent seconds (at least 10 sec) in which $BER < 10^{-3}$.

DM Degraded Minutes:

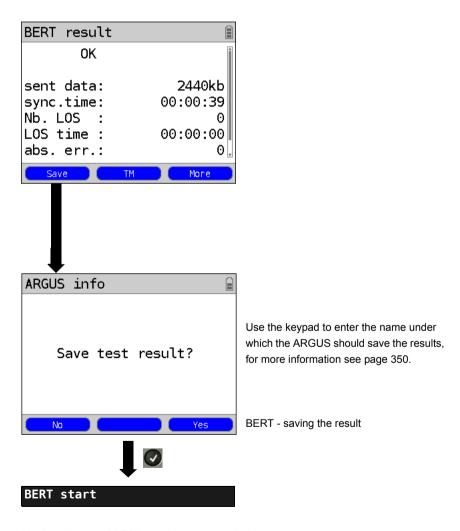
The number of minutes in which the bit error rate is greater than or equal to 10^{-6} . In one minute, 3,840,000 bits are transferred, thus a BER = 10^{-6} corresponds to 3.84 bit errors (3 errors = OK (no degraded minutes), 4 errors = NO (Not OK) (Degraded Minutes).

LOS Loss of Synchronize:

Synchronization is lost at an error rate greater than or equal to 20% within a period of a second. The absolute number of synchronization losses will be shown

BERT saving

The ARGUS can store the results of several BERTs. The ARGUS saves the results together with the date, time and call number of the access under test (if this number has been entered as the "own" number in the speed-dialling memory, see page 360) in the next free memory location (see page 350). If all of the memory locations are used, the ARGUS will request permission to overwrite the oldest test results.



Display the saved BERT results, see page 351.

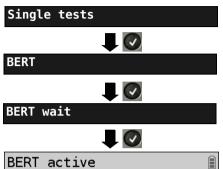
BERT wait

2^11

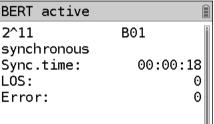
LOS:

Reset

In "BERT wait" mode, the ARGUS will wait for the BERT at the remote end. This is required for an end-to-end test.



ARGUS - Main Menu.



Activate "BERT wait"

The ARGUS first waits for a call and then sets up the connection. During the connection, the received bit pattern will be evaluated while an independent bit pattern will be sent back.

<TM> Opens the Test Manager (see page 288).

For information on the displays shown, see "BERT start" on page 246.

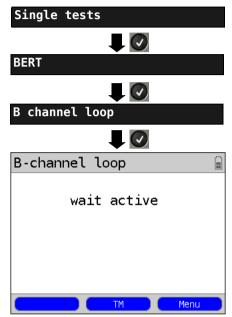


Error

Display BERT results

B channel loop

"B channel loop" mode is required in order to run a bit error rate test using a loopbox (an ARGUS is the loopbox) at the remote end.



ARGUS - Main Menu.

Activate a "B channel loop"

The ARGUS will wait for a call. Any incoming call (regardless of the service) will be taken immediately. The ARGUS will switch a loop back in the B channel that is specified by the exchange and then send the received bit pattern back to the caller/ sender.

<TM> Open the Test Manager

(page 288).

Menu> Open the Main Menu: the "B channel loop" remains

active.

From this menu, you can start a second B channel loop connection (this is also possible using <TM>). If you press <TM> (see page 288) the ARGUS will return to the "B channel loop, wait active" display.

X

Exit the "B channel loop" mode.



Display shown after accepting a call:

- B channel used and service
- The caller's number (from:)
- The number dialled (to:)
- If available: TON, NP, UUS etc.

<TM> Opens the Test Manager (page 288).

<Menu> Open the Main Menu.

 \otimes

Clear down the B channel loop connection; the B channel loop, however, remains active!

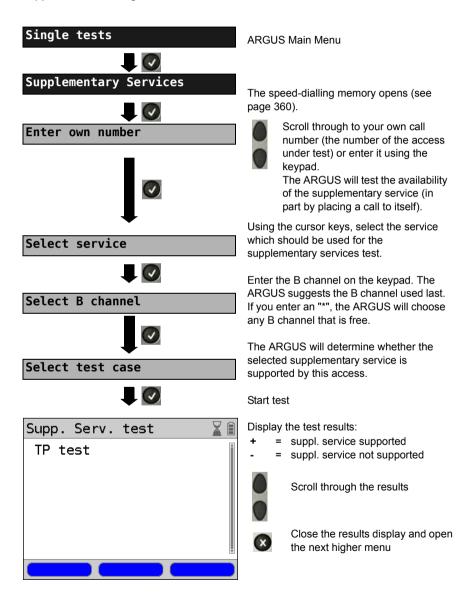
B-channel loop

B01 Telephony ISDN
from:0235190700
to : 02351907090
TON:Unknown
NP :unknown
CR value: 4
length/flag: 1/1

19.5 Supplementary Services Test

The ARGUS checks whether the access under test supports supplementary services.

Suppl. service interrogation in DSS1



Test	Explanation		
TP	The ARGUS tests the TP (Terminal Portability) supplementary service by making a self call.		
HOLD	The AR	GUS tests the HOLD supplementary service by making a self call.	
CLIP	The ARGUS checks, one after the other, whether the 4 supplementary servic CLIP, CLIR, COLP and COLR are supported. To do so, the ARGUS will setuas many as three calls to itself.		
	CLIP:	Will the calling subscriber's number be displayed at the called subscriber? t = CLIP temporarily available p = CLIP permanently available	
	CLIR:	Will the display of calling subscriber's number at the called subscriber be suppressed or is it possible to temporarily suppress the display? If the ARGUS displays an * , it is not possible to determine the availability of the service, since no CLIP has been setup. $t = \text{CLIR temporarily available}$ $p = \text{CLIR permanently available}$	
	COLP: Will the call number of the subscriber who answered be displayed the caller's phone?		
	COLR:	Will the display of the call number of the subscriber who answered be suppressed on the caller's phone or is it possible to temporarily suppress the display? If the ARGUS displays an *, it is not possible to determine the availability of the service, since no COLP has been setup.	
\triangle	The suppl. services CLIP, CLIR, COLP and COLR will be tested in pairs. If CLIR or COLR is set up permanently, it is not possible to make a clear assessment.		
DDI	Can a caller directly dial in to an extension on the PBX access under test?		
CF	The ARGUS will check whether the 3 supplementary services CFU, CFB ar CFNR are supported.		
	CFU:	Can this access immediately forward an incoming call?	
	CFB:	Can this access forward an incoming call when it is busy; in other words does it support Call Forwarding Busy?	
	CFNR:	Can this access forward an incoming call when it is not answered?	

\triangle	In the CF test, the ARGUS attempts to set up a call diversion to the call number that is in the speed-dialling memory location for "remote call number 1" (see "Saving call numbers in the Speed-dialling Memory" on page 24). When performing a CF test, the ARGUS will report an error if this location does not contain a valid call number to which it is possible to divert a call.
cw	Does the access under test support call waiting?
CCBS / CCBS-T	Will the access under test automatically recall a remote subscriber if the number called was busy?
CCNR / CCNR-T	Will the access under test automatically recall a remote subscriber if the call was not answered?
MCID	Does the access tested allow identification of malicious callers (call tracing)?
3pty	Does the access under test support a three-party conference call? For this test, you need the assistance of a remote subscriber, whose call number must be entered. A connection is necessary.
ECT	Is an explicit call transfer supported by the access under test? For this test, you need the assistance of a remote subscriber, whose call number must be entered. A connection is necessary.
CUG	The ARGUS then uses a self call to check whether the access under test belongs to a closed user group.
CD	An incoming call will be diverted immediately. This form of call diversion differs from the others in that it is invoked on a call-by-call basis, and is not preconfigured to a specific destination.
AOC	The ARGUS checks whether the charges can be sent to the access under test. The test uses a call to oneself to check both AOC-D (AOC during a call) and AOC-E (AOC at the end of a call).
SUB	A call is made to oneself and answered to check the transfer of the sub-address in both directions. Are sub-addresses supported on the access under test?
uus	Does the access under test support the transfer of user data?

No	If the caller supports CLIP No Screening and the ARGUS is in TE mode, the		
Screening	ARGUS will display all of the connected network-side call numbers. It is also		
	possible to check the CLIP No Screening function by monitoring with the		
	WINanalyse software on a PC.		

Error Messages

If an error occurs during the Supplementary Services Tests or if it is not possible to setup a call, the ARGUS will display the corresponding error code (e.g. 28).

Example: The error code 28 equates to "wrong or invalid number".

In the table below, you will find that this is an error from the network and that it reports that the call number was incomplete or in the wrong call number format (see "ARGUS Error Messages (DSS1)" on page 377).

A few error codes and their meaning:

Description	Cause (from network) DSS1	Cause ARGUS internal
no or another access	_	201, 204, 205, 210, 220
wrong or invalid number	1, 2, 3, 18, 21, 22, 28, 88	152 ,161, 162, 199
one or more B channels busy	17, 34, 47	_
wrong service	49, 57, 58 ,63 , 65, 70, 79	_

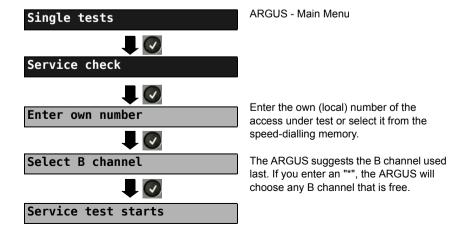
19.6 Service check

The ARGUS checks, which of the following services are supported by the access under test:

Service	Name displayed on the ARGUS
Speech	Speech
Unrestricted Digital Information	UDI 64kBit
(data telecommunications)	
3.1 kHz audio	3.1
7 kHz audio	7 kHz audio
Data transfer with tones & displays	UDI-TA
Telephony	Telephony ISDN
Telefax Groups 2/3	Fax G3
Fax Group 4	Fax G4
Combined text and facsimile communication	Mixed
Teletex Service basis mode	Teletex
International interworking for Videotex	Videotex
Telex	Telex
OSI application according to X.200	osi
7 kHz Telephony	Telephony 7kHz
Video telephony, first connection	Video telephony 1
Video telephony, second connection	Video telephony 2
Three user-specific services (see, page 242)	User-specified 1 to 3

The test runs automatically.

The ARGUS will make a separate self call to test each of the user-specific services. However, the call will not be answered so no charges will be incurred.





There are PBXs that use separate call numbers for incoming and outgoing calls. In this case, for the Service tests, you can enter a "remote" call number that does not match the "own" number that is stored in the ARGUS. If the Service check

should extend outside of the local exchange, it is possible to perform the Service check in an end-to-end mode. In this case, you must enter the remote call number for a second terminal device. The ARGUS will then automatically check whether the remote terminal can accept the call under the various services – in other words, whether it is "compatible" with these services. In the test results, the second part (second +, - or *) refers to the answer from the remote exchange.

Test results:

Service check	Î
Speech	+*162
UDI 64kBit	+*162
3.1 kHz audio	+*162
7 kHz audio	+*162
UDI-TA	+*162
Telephony ISDN	+*162
Fax G3	+*162 _•

The ARGUS will display the results of the test once it is done. The ARGUS makes a distinction between outgoing calls (the first +, - or *) and incoming calls (the second +, - or *).

- + = suppl. service supported
- = suppl. service not supported
- No definite assessment can be made so an error code is displayed. In such case, it is recommended that you have someone place a call to the access under test using this service.



Scroll through the results



Close the results display and open the next higher menu.

Interpreting the test results:

Display Explanation

- + + The self call functions OK or the remote end can take the call for this service.
- The call was sent successfully, however, it was rejected at the remote end due to a lack of authorization.
- An outgoing call with this service is not possible.
- +* The call was sent successfully, the call to the remote end failed (e.g. remote end busy thus no B channel was available for the call back).
- * Wrong number, no B channel available or other error.

If the outgoing call is not successful, it is not possible to make a statement about an incoming call. Therefore, you will never see "- +" or "- *" on the display.

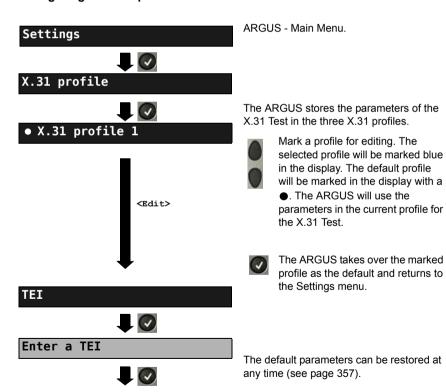
19.7 X.31 Test

The ARGUS will perform a "Manual X.31 Test" or, if desired, an "Automatic X.31 Test": In the case of an automatic test, the ARGUS will first setup the D channel connection and then an X.31 connection. The ARGUS will then automatically clear the connection and display the results.

In the case of a manual test, the ARGUS will setup a D channel connection and an X.31 connection. The duration of this connection is determined by the user (or the opposing end). For the duration of the connection, the ARGUS will repeatedly send a predefined data packet. The ARGUS will count all of the data packets sent and received and will display (where possible) the contents of the data packets received.

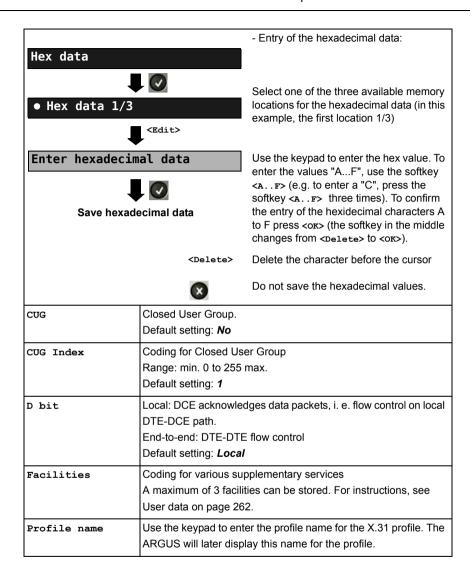
Configuring the X.31 parameters

The ARGUS saves the TEI entered and returns to the next higher menu.



Setting	Explanation
X.31 profile:	Up to three user-defined X.31 profiles can be created. <edit> The selected profile will be opened for editing.</edit>
Packet number	Number of packets sent Range: 0 to 65 000 Default setting: 10
TEI	Entry (from the keypad) of the TEIs (Terminal Endpoint Identifier) to be used in the X.31 test. If you enter **, the ARGUS will automatically select a TEI. Range: min. 0 to a max. of 63 Default setting: ** (automatic)
LCN	Entry (from the keypad) of the LCN (Logical Channel Number) to be used in the X.31 test. Range: 0 to 4095 Default setting: 1
Packet size	Size of the data packets: 16, 32, 64, 128 or 256 bytes. Default setting: 128 Bytes
Agree packet size	Negotiate with the network side (DCE) regarding the data packet size. If the desired data packet size is larger than the default, this parameter should be set to "yes". Default setting: No
Window size	Window size of Layer 3, selection of 1 to 7 packets. Default setting: 2 Packets
Agree window size	Negotiate between the terminal (DTE) and the network (DCE) an agreement regarding the window size. Default setting: No
Throughput	Data throughput in bits/s: 75, 150, 300, 600, 1200, 2400, 4800 or 9600 bits/s. Default setting: 1200 bit/s
Agree throughput	Agree on the data throughput Default setting: No

User data		
		Content of the user data - Format setting for the user data
		- Entry of the ASCII data
ASCII data		
• ASCII data 1/3 • Enter ASCII data		Use the cursor keys to select one of the three available memory locations for the ASCII data (in this example, the first location 1/3).
I (Use the numeric keypad to enter the
Save ASCII data		ASCII data.When the right softkey is pressed it assumes a different meaning and thus influences the entries made from the keypad (letters or digits):
	<12>ab> <ab>AB></ab>	Entry of the digits 0 to 9 plus * and # Entry of lowercase characters (e.g. to enter a "C" press the "2" on the keypad three times), plus @, /, -, and .
	<ab>12></ab>	Entry of the uppercase characters and @, /,- and .
		Move the cursor
	<delete></delete>	Delete the character before the cursor
	3	Do not save ASCII data.



Automatic X.31 Test

D channel

The "automated X.31 Test in D channel" consists of two steps:

First step: The ARGUS tests whether it is possible to access the X.25 service via the

> D channel on the ISDN access under test. The ARGUS sequentially checks all the TEIs from 0 to 63. All the TEIs with which the X.31 service is

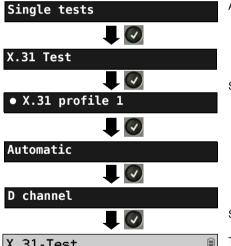
possible on Layer 2 will be displayed.

Second step:

For each TEI with which X.31 is possible on Layer 2, a "CALL REQ" packet will be sent and then the ARGUS will wait for an answer.

Beforehand, the ARGUS will request the entry of the X.25 access number, which will be saved in speed-dialling memory under X.31 test number (see page 360). With the entry of the X.25 access number, you can - if you wish

- select a logical channel (LCN) other than the default.



ARGUS Main Menu.

Select the profile.

<Edit> Change to the profile parameters

(see page 261).

The parameters can be edited.

Start test

X.31-Test

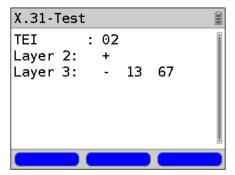
current TEI: 06 previous TEI: 05 NOK

The test can take up to 4 minutes. The ARGUS will display the currently tested TEI, the previously tested TEI and the results:

= X 31 is available for this TEL OK **NOK** = X.31 is not available for this

TFI

Test results



The ARGUS will check whether the X.31 service is available for Layer 3 for the TEIs found in Step 1.

Example: Test results

TEI 02 The first valid TEI is 02.

Layer 2 + First test step was successful

First test step was not successful

Layer 3 + Second test step was successful

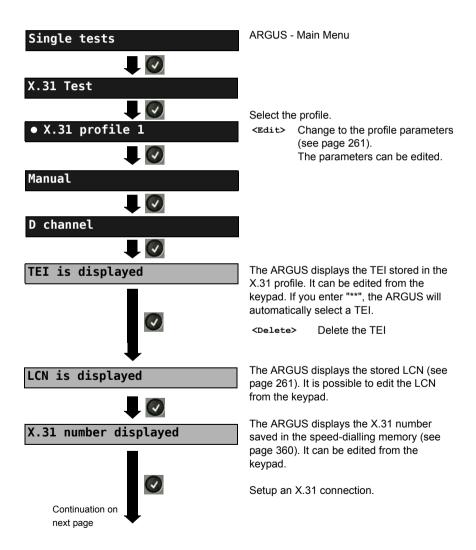
- Second test step was not successful In this case, the ARGUS will display the relevant X.31 cause for the failure (in the example above: 13) and the associated diagnostic code, if there is any (see the Appendix page 378).

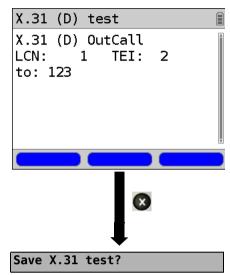
If the X.31 service is not supported, the ARGUS will report "X.31 (D) n. impl.".

Manual X.31 Test

D channel

The ARGUS first requests a TEI, an LCN and an X.31 number (the ARGUS uses the values stored in the X.31 profile). If an "**" is entered for the TEI, the ARGUS will automatically determine a TEI. Using the first TEI with which X.31 is possible, the ARGUS will setup a connection.





The ARGUS will display the LCN, the TEI, the X.31 number and the negotiated connection parameters.

<Data> Sends a predefined data packet

 $\verb| <statistic> Displays the L1/L2/L3| \\$

statistics

<L2> Scrolls to the L2 statistics

<L3> Scrolls to the L3 statistics

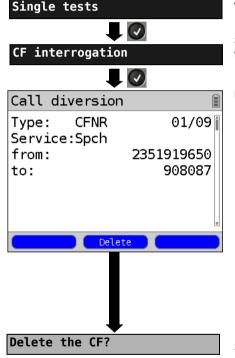
The X.31 connection will be maintained until the user or the remote end clears it. When the X.31 connection is cleared, the ARGUS will automatically clear the D channel connection.

<Yes> The ARGUS saves the results (see page 350).

19.8 Call Forwarding (CF)

CF Interrogation

The ARGUS will check whether a call diversion has been setup in the exchange for the access under test. The ARGUS will show the type of diversion (CFU, CFNR or CFB) and the call diversion's service. The display is limited to a maximum of 10 call diversions. The ARGUS will count any additionally set up call diversions. The ARGUS can clear any call diversion setup in the exchange.



ARGUS - Main Menu.

Start the CF Interrogation. The test can take a few seconds.

Display:

- Type of call diversion (in the example, CFNR)
- The type of call diversion will be displayed / number of call diversions found
 In this example: Display the first of a total of one call diversion found (01/09)
- The call diversion service
- The number that should be diverted (from:)
- The number to which calls should be diverted (to:)

<Delete> Delete call diversion

Security query

<Yes> Clears the o

Clears the displayed call diversion in the exchange. If this is not possible, the ARGUS will report: "Call diversion not changeable!"

<a>11> Delete all call diversions.

Do not delete the call diversion!
Open the Single Tests Menu.

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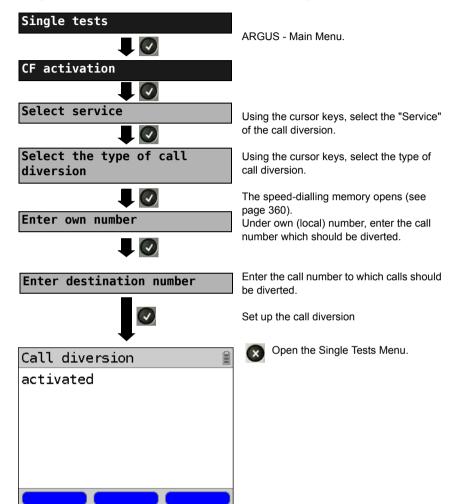
Some PBXs or exchanges do not permit the use of the mechanism used (by the ARGUS) for the interrogation of the call diversions for all MSNs or they return a negative acknowledgement of the interrogation of call diversions, implying that no call diversions have been set up. In the event of a negative acknowledgment, the ARGUS will require that the local MSN is entered. The call diversion interrogation will be repeated MSN-specific. Naturally, in this case, the results of the interrogation of the call diversion only apply for the entered MSN and not for the entire access.

Abbreviations used for the services and service groups on the display:

Bearer Service	Abbreviation
All services	All
Speech	Spch
Unrestricted Digital Information (data telecommunications)	UDI
Audio 3.1 kHz	A3k1H
7 kHz audio	A7KHz
Telephony 3.1 kHz	Tel31
Teletext	TTX
Fax Group 4	FaxG4
Video syntax based	ViSyB
Video Telephony	ViTel
Telefax Groups 2/3	FaxG3
Telephony 7 kHz	Tel7k

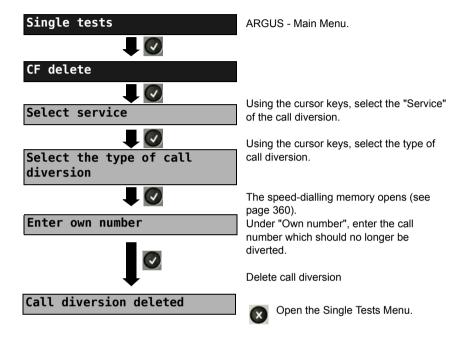
CF Activation

Using the ARGUS, call diversions can be setup in the exchange.



CF Delete

The ARGUS can clear selected call diversions setup in the exchange.



19.9 Automatic Performance of Multiple Tests

The ARGUS performs an automatic test series and displays the test results. The required parameters (e.g. measurement time and error level for the BERT, see page 245) should be checked before the automatic test series is begun.

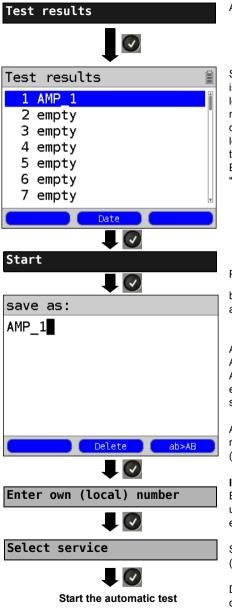
Using the ARGUS WINplus or WINanalyse software, the test results can be saved on a Windows PC. On the PC, WINplus / WINanalyse can be used to generate a comprehensive report that can then be printed, sent by e-mail and/or archived. The ARGUS automatically performs the following sequence of single tests:

On a BRI S/T or U-interface (ARGUS in TE mode)

- Status
- Level measurement
- Service check
- BERT in an extended call to oneself
- Supplementary service test (Suppl.serv.test)
- CF Interrogation (Call Diversions)
- X.31 test

On a BRI S/T or U interface leased line (permanent circuit)

- Level measurement
- BERT in end-to-end mode (e.g. with a loopbox on the remote end)



ARGUS - Main Menu

Select the memory location. If the memory is full, you must manually select a memory location to be overwritten. For each memory location used, the ARGUS will display the name assigned to the memory location (in this example, AMP_1) or the time and date (if you press <Date>). Empty memory locations are labeled "empty", see page 350.

Press the on the numeric keypad to

by pass the test results and directly access a memory location.

As names for the memory locations, the ARGUS will suggest either AMP_1, AMP_2, AMP_3 etc. or the call number entered as the "Own number" in the speed-dialling memory (see page 360).

Accept the suggested name for the memory location or enter a new name (see page 360).

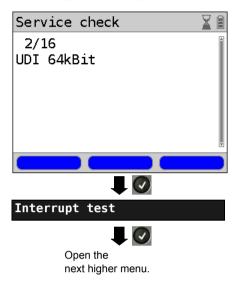
In TE mode:

Enter the "Own number"; on accesses using the DSS1 protocol you must also enter a "remote number".

Select service (required for Supp.Serv.test and BERT).

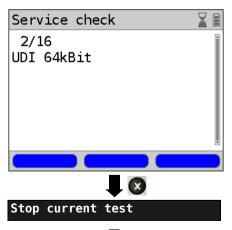
During the test sequence, the ARGUS will display the single test currently running.

Terminating the test (early):



The ARGUS will terminate the test sequence, any test results already gathered will be lost. Any "old" data stored in this memory location from a prior test will be retained.

Skipping individual tests:

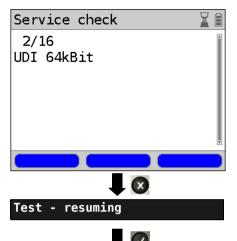


A single test can be skipped: In this example, the ARGUS is currently running a Service check.

Stop the current single test.

In this case, the ARGUS will execute the next single test.

Resuming a test:



The ARGUS can resume an interrupted single test: In this example, the ARGUS is running a Service test.

Stop the current single test

The ARGUS repeats the "interrupted" single test (in the example: a Service check).

For information on displaying the test results, see page 351.

19.10 Connection

The ARGUS can set up a connection for the following services:

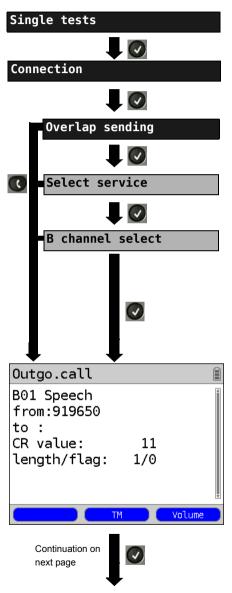
Service	Display
Speech	Speech
Unrestricted Digital Information (data telecommunications)	UDI 64kBit
3.1 kHz audio	3.1 kHz audio
7 kHz audio	7 kHz audio
Data transfer with tones & displays	UDI-TA
Telephony	Tel. ISDN
Telefax Groups 2/3	Fax G3
Fax Group 4	Fax G4
Combined text and facsimile communication	Mixed
Teletex Service basis mode	Teletex
International interworking for Videotex	Videotex
Telex	Telex
OSI application according to X.200	OSI
7 kHz Telephony	7 kHz
Video telephony, first connection	Videotel. 1
Video telephony, second connection	Videotel. 2
Three user-specified services (see, page 242)	User-specified 1 to 3

A headset or the integrated handset can be used as a phone during a telephone connection.

When a connection is set up, pressing the number keys (0-9) or the * or # will generate and send the corresponding DTMF tones.

Overlap sending (outgoing call)

In overlap sending, the digits entered for the call number are sent individually.



ARGUS - Main Menu

<call no.> Open the call number
entry dialog

The ARGUS will open the Connection display.

Besides overlap sending (as shown on the left), one of the following can be selected here

- En-bloc sending (see page 279)
- Redialling (see page 280)
- Keypad dial (see page 284).

Select the service to be used for the connection.

Enter the B channel on the keypad. The ARGUS suggests the B channel used last. Press CDelete> first before entering a new B channel. If you enter an *, the ARGUS will choose any B channel that is free. The ARGUS will show whether the B channel is available

To set up a connection

Enter the call number on the keypad. Display:

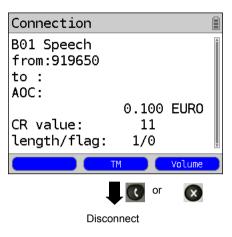
- B channel and service
- The number in the speed-dialling memory under "own number", see page 360 (from:)
- The number dialled (to:)
- Other information depending on the access, e.g. TON and NP

<TM> Start the Test Manager, see

page 288.

<Volume> Set the volume

or Cancel setup



The connection is setup using B channel 1



Depending on the type of access other information will be displayed.

- Subaddress of the caller (SUB)
 - Destination number
 - User-User Information (UUI)
 - Display Information
 - Type of number (TON)
 - Numbering plan (NP)
 - Units for charges

<MT>

Start the Test Manager, see page 288.

<Volume> Set the volume

- Display Advice of Charges (AOC):

If the charges are not given in units, rather directly as currency, the ARGUS will display the current charges in currency. If, in DSS1, the call charges are not provided in accordance with the DIN ETS 300182 standard, rather in the form of the information element DISPLAY (DSP), the ARGUS will display the DISPLAY message's character string.



Note regarding the entry of the own call number

Separate the extension from the access number with a # (e.g. 02351 / 9070-40 is entered on the ARGUS as: 023519070 #40). For an outgoing call, the ARGUS uses the entire call number (without #) as the number called (CDPN or DAD) and, for the calling number, only the extension (DSS1-CGPN).

A '#' at the beginning of a call number is treated as a valid character. A '#' at the end of the own call number instructs the ARGUS to not send the caller's number for outgoing calls (CGPN or OAD).



Simplified overlap sending using the telephone key

pressed once:

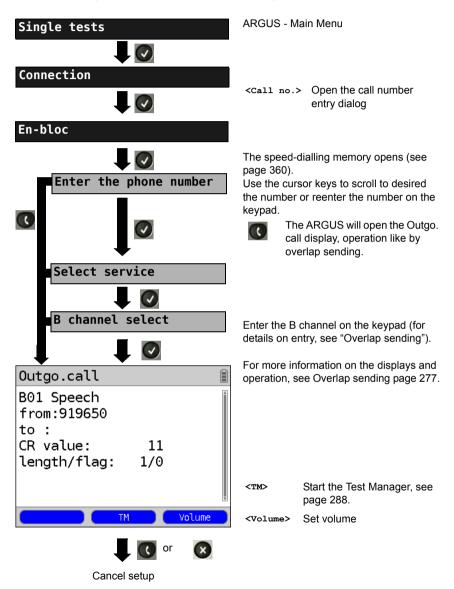
The ARGUS will open the Connection/Overlap window directly regardless of the currently open menu.

depressed again:

A dial tone will be heard and once the call number is entered, the call will be setup.

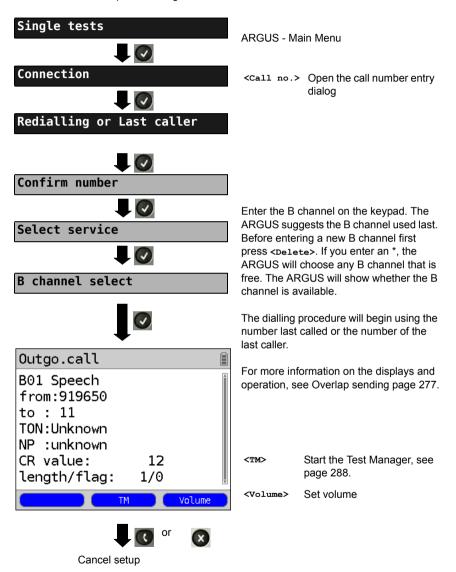
En-bloc sending (outgoing call)

In en-bloc sending, the ARGUS sends the entire dialling information in one block.



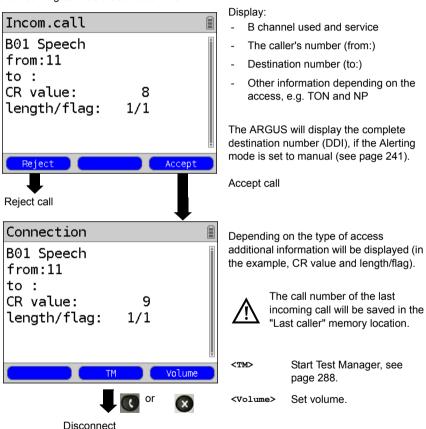
Redialling (outgoing call) + Last caller (incoming call)

The ARGUS will set up a call using the last number dialled or the number of the last caller.



Incoming Call

An incoming call can be taken at any time even when a test (e.g. a BERT) is in process (see page 289). The ARGUS will signal an incoming call with an audible tone and a message on the display. On a P-MP access, you can use the Call acceptance (see page 243) function to configure the ARGUS to only signal incoming calls which are addressed to the MSN that corresponds to your own call number. This function can only be used when your own call number has been entered into the speed-dialling memory (see page 360) and the incoming call has a destination MSN.

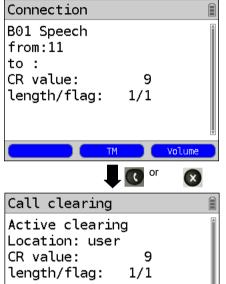


The ARGUS displays the cause of the disconnect (see page 282).

Charge information in NT mode:

In NT mode, the ARGUS will – for incoming calls – send advice of charges in accordance with DSS1 as units and as currency (in euros).

Clear (disconnect) the connection



<TM> Start Test Manager ,see
 page 288.
<Volume> Set volume

The ARGUS will display the cause (see the table below) of the disconnect (e.g. Normal clearing) and the location where the cause occurred (e.g. subscriber).

Depending on the access, additional information will be displayed (in this example, Units).

The following causes are shown in clear text:

Reason	Display	Explanation
255	Active clearing	Clearing User actively initiated the disconnection
Length 0	Normal clearing	Cause element with Length 0
01	unalloc. number	Signals "No access under this call number"
16	Normal clearing	Normal clearing
17	User busy	The number called is busy
18	No user respond	No answer from the number called
19	Call time too long	Call time too long

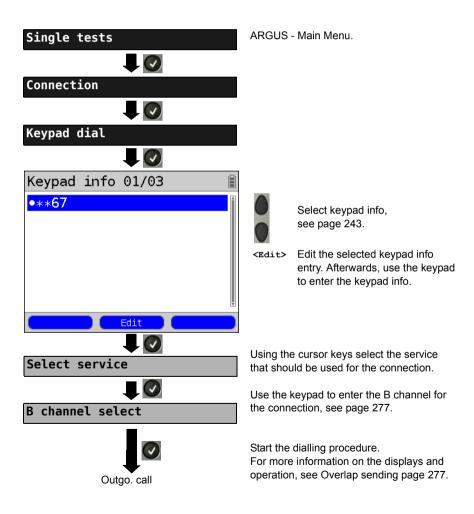
Volume

21	Call reject	The call is actively rejected
28	Wrong number	Wrong call number format or call number is incomplete
31	Norm. clearing	Unspecified "normal class" (Dummy)
34	No B chan.avail.	No circuit / B channel available
44	Req.chan.unavail	Requested B channel not available
50	Req.fac.not subs	Requested supplementary service (facility) not subscribed
57	BC not authoriz.	Requested bearer capability is not enabled
63	Srv./opt.n.avail	Unspecified for "Service not available" or "Option not available"
69	Req.fac.not impl.	Requested facility is not supported
88	Incompat. Dest.	Incompatible destination
102	Timer expired	Error handling routine started due to time-out
111	Protocol error	Unspecified for "protocol error class"
127	Interworking err	Unspecified for "interworking class"

Other causes are not shown in clear text, rather as decimal codes (see "ARGUS Error Messages (DSS1)" on page 377).

Testing Features via the Keypad

This feature is only relevant on an S-Bus or U interface. Some network operators do not support the standard DSS1 features, rather they expect the user to control the network via so-called keypad command sequences. In these cases, the desired facility is usually activated by entering a series of characters and then sending these characters within a DSS1-specific protocol element. These so-called keypad elements are imbedded in a setup message. Each step is acknowledged either acoustically (handset) or via special protocol elements (cause). These causes are displayed by the ARGUS.



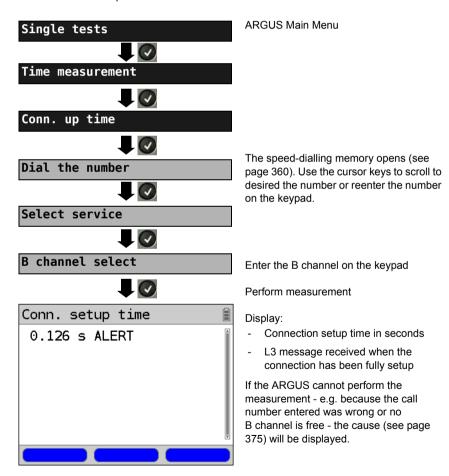
19.11 Time Measurement

The ARGUS measures three different times:

- Connection setup time
- The propagation delay of the data
- The difference between the propagation delays for the data on two B channels.

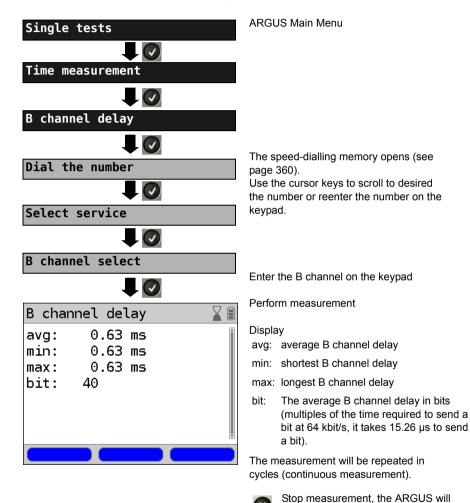
Connection setup time

The ARGUS places an outgoing call and measures the time between sending the SETUP and receiving the ALERT or CONN. The ARGUS disconnects automatically as soon as the measurement is completed.



B channel delay

The ARGUS places a call to itself (self call) or to a remote loopbox and measures the propagation delay for the data in the selected B channel. The measurement (continuous measurement) must be terminated manually.



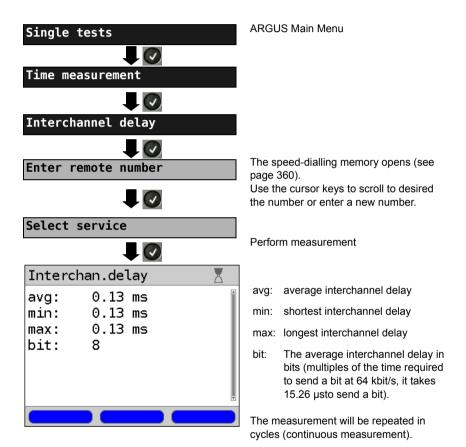
If the measurement cannot be performed (e.g. because the call number entered was wrong or no B channel is free) the ARGUS will display the corresponding cause. If the ARGUS does not receive the data back in the B channel within 13 seconds, it will display the message "No loop".

display the last measurement.

Stop measurement. The ARGUS will display the last measurement.

Interchannel delay

The ARGUS establishes two separate connections to a remote loopbox. The loopbox sends the respective B channel data back on the same channel. The ARGUS measures the propagation delay for the data on each of the B channels and determines the difference between the two propagation delays (interchannel delay). The measurement (continuous measurement) must be terminated manually.

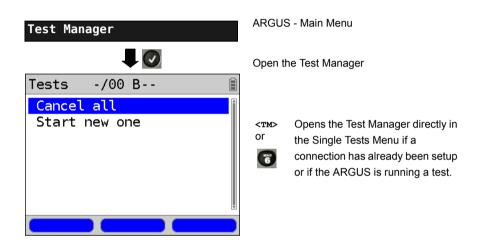


If the measurement cannot be performed (e.g. because the call number entered was wrong or no B channel is free) the ARGUS will display the corresponding cause. If the ARGUS does not receive the data back in the B channel within 13 seconds, it will display the message "No loop".

19.12 Managing Multiple Tests on an ISDN Access

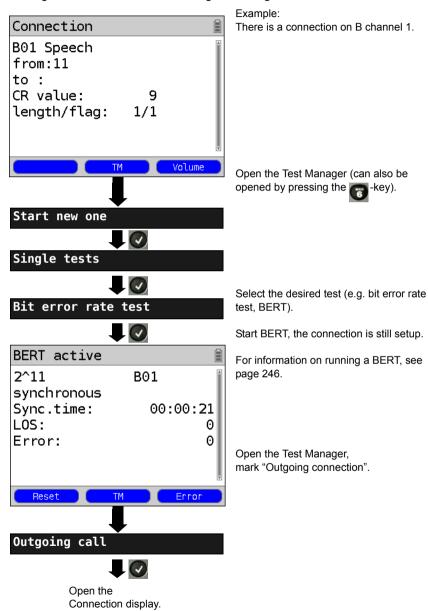
The ARGUS can simultaneously start several tests or "connections" independently of each other. As an example, a BERT can be run at the same time that you make a phone call. The individual tests or "connections" use resources.

All of the tests that have been started will be administered by the Test Manager. Using the Test Manager, you can start new tests, switch between tests running in parallel or terminate all of the tests that are currently running.

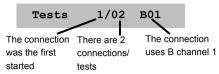


Starting Several Tests to Run Simultaneously

Starting a new test or connection during an existing connection



An example of the display



If a test (or connection) is canceled (or cleared), the ARGUS will return to the Test Manager if there is another test (or connection) running in the background.

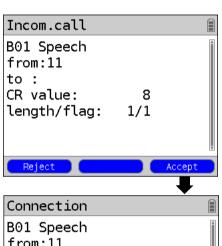


Some tests use so many resources that they cannot be run in every combination with other tests. In this case, the ARGUS will display the message "Test not possible at this time".

Test / Connection	Number of times that a test or connection can be started at the same time:	It is possible to change to another test:
Incoming call	2	Yes
Outgoing call	2	Yes
BERT	2	Yes
Loop	2	Yes
Service check	1	No
Suppl.serv.test	1	No
Time measurement	1	No
X.31 test	1	No
CF Interrogation / Active / Delete	1	No
Automatic test	1	No

Switching between Parallel Tests or Connections

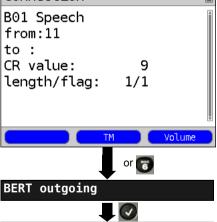
This operation will be illustrated using the example of "Accepting an incoming call during a BERT". The ARGUS signals an incoming call both audibly and on the display (see page 276). The incoming call can be accepted without influencing the currently running BERT. If either the "B channel loop" or the "BERT wait" function is active, the call will be accepted automatically.



While running a BERT, the ARGUS displays information about an incoming call.

<Reject> Reject the incoming call.
The ARGUS will switch to the
BERT

Accept call
The BERT will continue in the background.



Mark "BERT outgoing".

Switch to BERT.

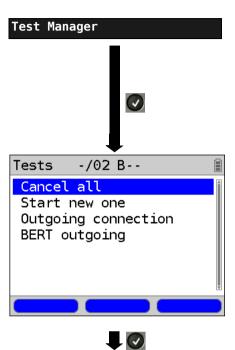
The connection remains active in the background, the handset is assigned to the connection.



BERT active

The handset will be assigned to the appropriate currently active connection. The assignment of the handset to a given connection is also retained in the background.

End All Currently Running Tests or Connections



ARGUS - Main Menu.

Open the Test Manager

6

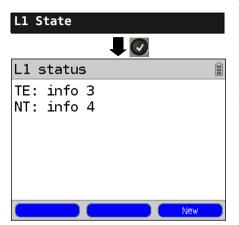
<TM> Opens the Test Manager directly in or the Single Tests Menu if a

connection has already been setup or if the ARGUS is running a test.

All tests will be terminated and all connections cleared down.

19.13 The L1 State of an S-Bus Access

The ARGUS displays the current status of Layer 1: i. e. which signal does the remote end receive and which signal does the ARGUS receive?



ARGUS - Main Menu

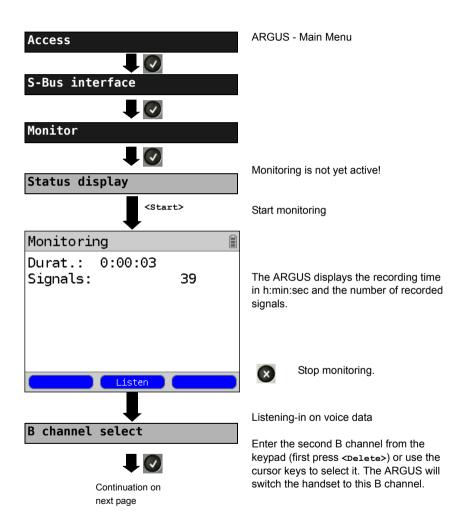
The ARGUS displays the state of Layer 1 or of the signal, which is currently being sent (Info 0 to Info 4).

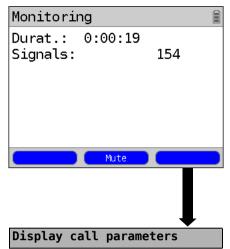
<New> Layer 1 will be setup again

Close the display and open the Main Menu.

19.14 Monitor

The ARGUS accepts all of the D channel signals from the S-Bus access and sends these D channel signals over the USB interface to a PC which must be running ARGUS WINplus or WINAnalyse. The Bus and Layer 1 are not influenced by the monitoring.





Listening-in on voice data (Direction: Net --> User) possible.

<Mute> To stop listening

<Talk> Parallel call display while

monitoring

The ARGUS searches all of the D channel signals sent for a SETUP. If a SETUP is detected, the <call> softkey will be

displayed.

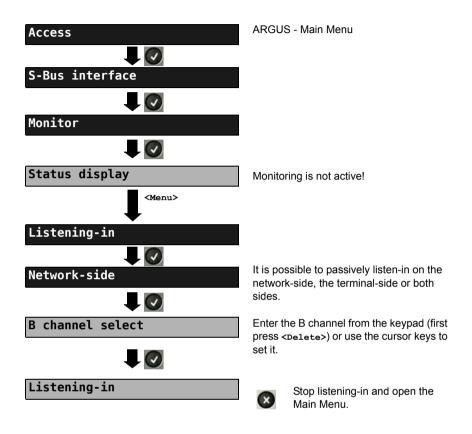
The ARGUS displays the call parameters of the last SETUP received. Display:

- Call direction (N -> U for Net -> User)
- B channel used
- Service
- Own number (from:)
- Destination number (to:)

Depending on the type of access additional information will be displayed.

- Sub-address (SUB),
- User-User-Info (UUI),
- DSP messages
- Type of number (TON)
- Numberin Plan (NP)

Listening-in when monitoring is not active



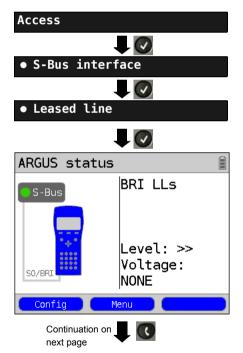
19.15 Leased Lines on an ISDN Access

Besides dial-up connections to any subscriber, ISDN also supports the use of permanent circuits switched to a specific remote location (leased lines). These leased lines (permanent circuits) are available after setting up Layer 1, in other words after synchronizing both terminals by exchanging HDLC-frames. The location where the clock is generated can be selected (see page 241). A quick and simple test of a leased line can be made by placing or taking a call on a selected B channel. However, for a more precise test, a bit error rate test should be run.



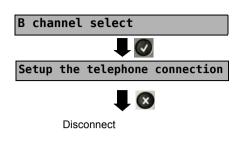
Both ends of the leased line (permanent circuit) must use the same channel.

Telephony



ARGUS - Main Menu.

<Config> ISDN parameter configuration, see page 240.



Enter the B channel from the keypad (first press cpelete>) or use the cursor keys to set it.

The ARGUS will display the B channel used and the duration of the leased line (in h:min:sec).

<Volume> Set the volume
<TM> Start the Test Ma

Start the Test Manager, see page 289.

Another connection can be

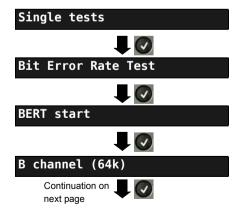
setup.

Alternatively, the connection can be setup via Connection in the Single Tests Menu.

Bit Error Rate Test

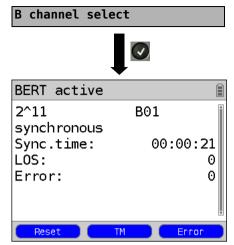
There are a number of variants of the bit error rate test: In the simplest case, a B channel loop will be set up at the remote end; for information on parameter settings, see page 245. After selection of the channel to be tested (B channel or D channel), the ARGUS will send the test pattern, receive it back and evaluate it accordingly.

The displays and operation are, in largest part, similar to those of a BERT on a dial-up connection (see page 244, Parameter settings, page 246), however, you need not enter call numbers or select a service.



In the case of a BRI in end-to-end mode (see page 245 and page 252), it is also possible to run a BERT in the D channel with HDLC framing (channel selection: D channel).

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First press <pelete> and enter the B channel on the keypad, or use the cursor keys to set it.

BERT Start

During the BERT, the display shows:

- The bit pattern and channel used
- The synchronicity of the bit pattern (in this example, synchron)
- Sync. Time in h:min:s
 The time in which the ARGUS can sync to the bit pattern.
- LOS
 Synchronization is lost at an error rate greater than or equal to 20 % within a period of a second. The absolute number of synchronization losses will be shown.
- Fault: the bit errors that have occurred

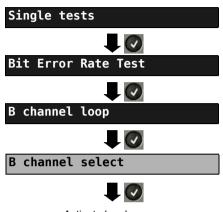
<reset></reset>	The test time and number of bit errors will be reset.
<tm></tm>	Start Test Manager, see page 288.
<error></error>	Insert artificial bit errors to test the reliability of the BERT.
×	Stop the BERT Display the test results, see page

For information on saving the test results, see page 251.

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Loopbox

The ARGUS can be used as a loopbox on a permanent circuit (leased line).



Activate loopbox

ARGUS - Main Menu

Channel selection:

The ARGUS will loop on either one B channel (Channel selection: B channel) or on all B channels and the D channel (Channel selection: All framed).

The ARGUS will display the B channel used and how long the loopbox has been activated (in h:min:sec).

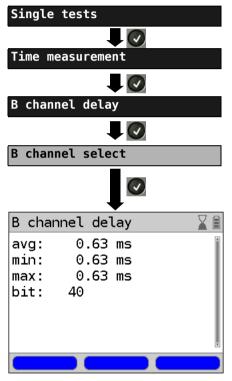


Deactivate the loopbox.

Time Measurement

B channel delay

The ARGUS will measure the delay on the selected B channel. If the ARGUS does not receive the data back in the B channel in about 13 seconds, it will display the message "No loop". The measurement (continuous measurement) must be terminated manually.



ARGUS - Main Menu

First press <pelete> and enter the B channel on the keypad, or use the cursor keys to set it.

Perform measurement

Display:

avg: average B channel delay

min: shortest B channel delay

max: longest B channel delay

bit: The average B channel delay in bits (multiples of the time required to send a bit at 64 kbit/s, it takes 15.26

µs to send a bit).

The measurement will be repeated in cycles (continuous measurement).

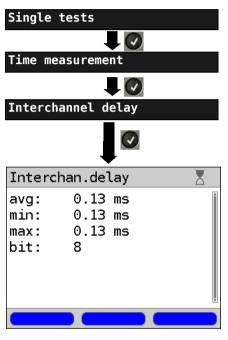


Stop measurement, the ARGUS will display the last measurement.

Interchannel delay

The ARGUS will send the B channel data to a loopbox which will then send it back on the same channel. The ARGUS measures the propagation delay for the data on each of the B channels and determines the difference between the two propagation delays (interchannel delay). If the ARGUS does not receive the data back in the B channel in about 13 seconds, it will display the message "No loop".

The measurement (continuous measurement) must be terminated manually.



ARGUS - Main Menu

Perform measurement

Display:

avg: average interchannel delay

min: shortest interchannel delay

max: longest interchannel delay

bit: The average interchannel delay in bits (multiples of the time required to send a bit at 64 kbit/s, it takes 15.26

μs to send a bit).

The measurement will be repeated in cycles (continuous measurement).



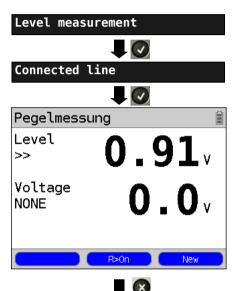
Stop measurement, the ARGUS will display the last measurement.

19.16 Level Measuring on an ISDN Access

Level Measurement on a S-Bus Access

Level measurement - connected line

The ARGUS measures the level of the received useful signal and the phantom feed. The measurement will be updated continuously.



Stop measuring level.

Open the Level measuring menu.

ARGUS - Main Menu

Start measurement

The ARGUS will display the level of the useful signal (Level) and the feed voltage.

Evaluation of the useful signal level:

<< Level is too low

>> Level is too high

OK Level is alright $(0.75 \text{ V}^{+20 \%}_{-33 \%} \text{ i.e. from } 0.9 \text{ V to}$

0.5 V)

None no level

Evaluation of the feed voltage:

Voltage OK Normal feed

Normal voltage (40 V $^{+4,25}$ % $_{-13,75}$ % i.e. from

41.7 V to 34.5 V)

Voltage OK The (inverted phantom) feed

Feed voltage is alright (OK).

Voltage No feed (Voltage)

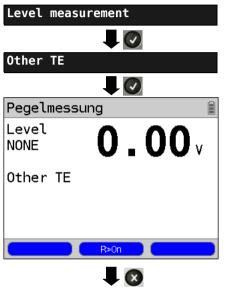
None

<R>On> 100 Ω resistor switched in <R>Off> 100 Ω resistor switched off

<new> Setup Layer 1 again

Level measurement other TE

In TE mode, the ARGUS will measure the level of a terminal connected in parallel. In this case, the ARGUS is passive. Layer 1 must be activated on the terminal. The ARGUS updates its measurement continuously.



Stop measuring level.

Open the Level measurement menu

ARGUS - Main Menu

Start measurement

The ARGUS displays the level and an evaluation of the useful signal:

<< Level is too low

>> Level is too high

ox Level is in order

(0.75 V $^{+20}$ % $_{-33}$ % i.e. from 0.9 V

to 0.5 V)

None No level

<R>On> 100 Ω resistor switched in

<R>Off> 100 Ω resistor switched off

<New> Setup Layer 1 again

Level Measurement on a U interface Measurement of feed voltage on a U interface

Level measurement U interface feed voltage Level measuring results

Stop measuring level.

Open the Level measuring menu.

ARGUS - Main Menu

Start measurement

The ARGUS will display the level of the feed voltage. The measurement will be updated continuously.

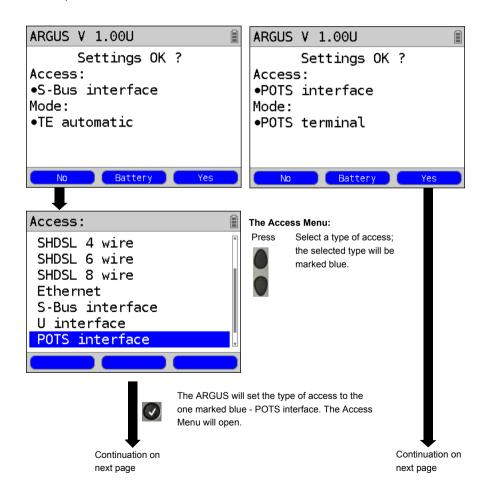
20 Operation on a POTS access

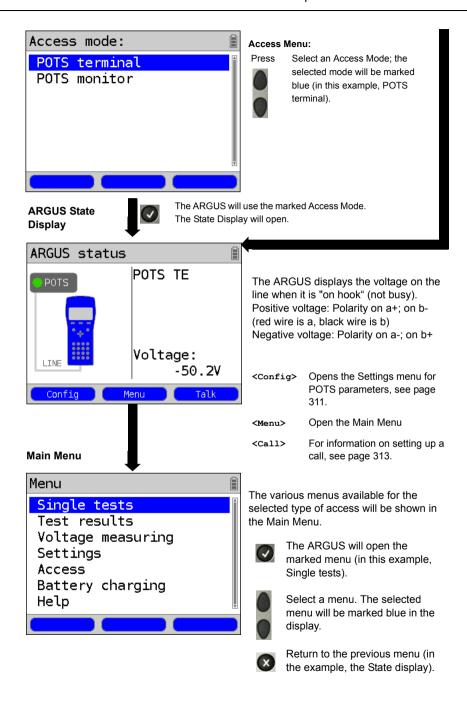


The voltages on the subscriber line may not exceed 130 VDC and should be free of AC voltage.

20.1 Setting the POTS Interface

Use the included connection cable to connect the ARGUS (Line jack) to the POTS access to be tested and then switch the ARGUS on. Which initial display is now shown will depend on which access setting was made last on this ARGUS (in this example, S-Bus and POTS interface):





Note: Starting functions with the numeric keys / key combinations:

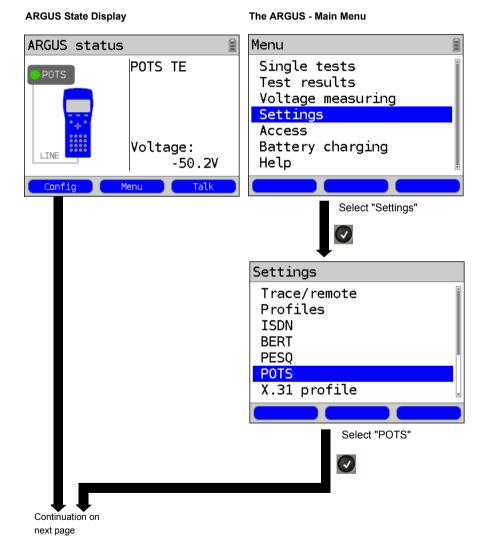
Using the ARGUS keypad, you can start important functions / tests directly, regardless of the menu that the ARGUS is currently showing. If a function is called where the ARGUS expects the entry of a digit, pressing a number key will be interpreted as the expected input.

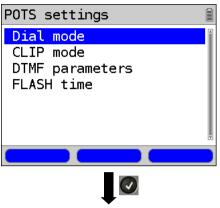
The assignment of functions to the numeric keys can also viewed on the ARGUS display. Open the Main Menu and select "Help" or press number key "1".

An overview of the possible key combinations can be found on page 132.

20.2 POTS Settings

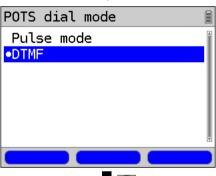
It is possible to configure the following "POTS Settings". The default settings can be restored at any time (see page 357). The procedure for configuring a parameter will be illustrated with a single example:







For example, select the POTS "Dial mode"



The marked "Dial mode" mode will be activated as the default setting. Open the next higher menu.

Select the type of dialling mode. The default setting will be marked in the display with a

.



Open the next higher menu without making any changes. The ARGUS will continue to use the default setting.

Setting	Explanation	
POTS		
Dial mode	Selection of the dial mode: DTMF or pulse dialling Default setting: DTMF	
CLIP Mode	Select the transfer procedure used to pass the call number:	
	FSK CLIP via FSK (Frequency Shift Keying) For Germany and some other places in Europe	
	DTMF CLIP via DTMF (Dual-tone multi-frequency) For Scandinavia and the Netherlands The ARGUS will automatically detect that a CLIP was sent using DTMF with the polarity reversal and will set itself accordingly (e.g. Netherlands).	
	Default setting: FSK	
DTMF parameter	Settings for the three parameters Level, Duration and Interval of the DTMF signals generated during POTS (analog) operation.	
Level	Setting the DTMF level: The level can range between -30 dB and +9 dB. Use the cursor keys to raise or lower the level by 3 dB. Range: -30 to +9 dB Default setting: -3 dB	
Time	Setting the DTMF time: Range: 40 to 1000 ms Default setting: 80 ms Use the cursor keys to raise or lower the setting: In the range 40 - 200 ms: 10 ms steps In the range 200 - 300 ms: 20 ms steps In the range 300 - 1000 ms: 100 ms steps	

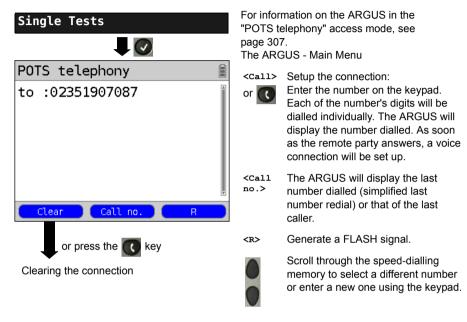
Interval	Setting the interval between two DTMF characters:	
	Range: 40 to 1000 ms	
	Default setting: 80 ms	
	Use the cursor keys to raise or lower the setting:	
	In the range 40 - 200 ms: 10 ms steps	
	In the range 200 - 300 ms: 20 ms steps	
	In the range 300 - 1000 ms: 100 ms steps	
Defaults	Restores the default settings:	
	Level = -3 dB, Time = 80 ms, Interval = 80 ms	
FLASH time	Sets the length of a FLASH.	
	This setting is needed in order to use special features of a PBX.	
	Range: 40 to 1000 ms Default setting: <i>80 ms</i> Use the cursor keys to raise or lower the setting:	
	In the range 40 - 200 ms: 10 ms steps	
	In the range 200 - 300 ms: 20 ms steps	
	In the range 300 - 1000 ms: 100 ms steps	

For information on restoring the default parameter settings, see page 359.

20.3 Connection on a POTS Access

Outgoing Calls

The ARGUS sets up a connection to another terminal. If the terminal at the other end is a telephone, the handset integrated in the ARGUS or a headset can be used to hold a conversation

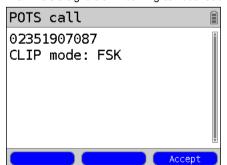




Simplified overlap signaling using the key: and the ARGUS will immediately open the POTS telephony display. Once the call number is entered, the call will be setup.

Incoming Call

The ARGUS signals an incoming call both audibly and on the display.



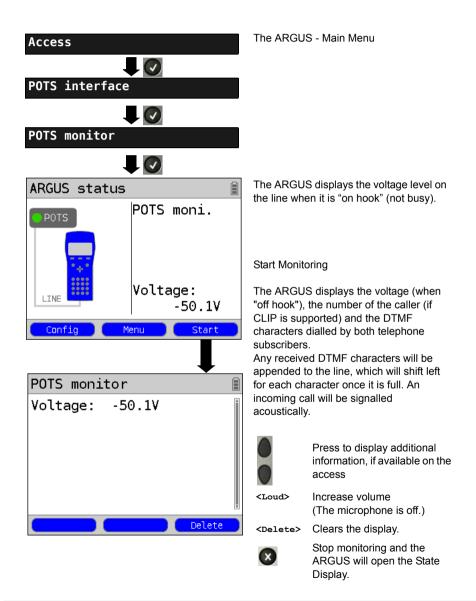
If the access supports CLIP, the ARGUS will display the number of the caller (for information on CLIP mode, see page 311).



The call number received will be saved in the "Last caller" memory location.

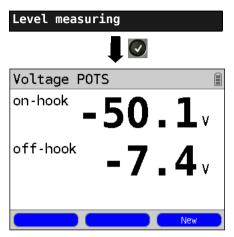
20.4 POTS Monitor

The POTS monitor function provides a high impedance tap (for listening-in) that does not influence the interface. You can listen-in on the line with the integrated handset or a headset without having the ARGUS send on or otherwise influence the interface.



20.5 Level Measuring on a POTS Access

The ARGUS measures the voltage level in both the normal case and when the line is "busy" (trunk line).



ARGUS Main Menu

Start Measurement

The ARGUS will display the polarity of the 2-wire POTS line (red wire "a"; black wire "b") as well as the "on hook" and "off hook" voltage levels.

<new> To repeat the measurement



Open the Main Menu

21 PESQ

To provide objective evaluation of speech quality, the ARGUS will perform a PESQ analysis in accordance with ITU-T P.862 (Perceptual Evaluation of Speech Quality) on an ISDN, POTS, or xDSL access or on an Ethernet line directly. The PESQ test is only available for the interface that was enabled earlier (e.g. ISDN option).

The ARGUS does not perform the PESQ analysis itself, rather it is handled by a PESQ Server. This server has its own call number. The ARGUS is connected to the access under test directly and sends or loops a standardized speech sample to the server.

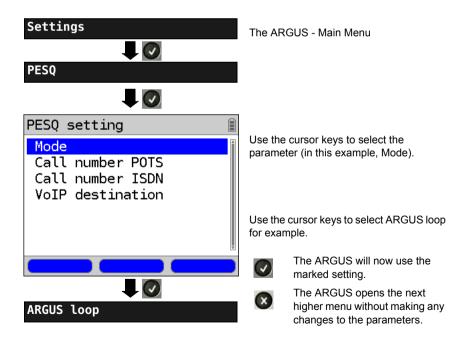
To assess the speech quality sending, the ARGUS will send the recorded speech sample to the server, which will determine the PESQ value and send this result back to the ARGUS. The ARGUS will then display this PESQ result.

To assess the speech quality sending and receiving, the speech sample will first be sent from the server to the ARGUS which will then loop it back to the server.



The network to be tested and its gateways must support RFC2833.

21.1 PESQ Settings

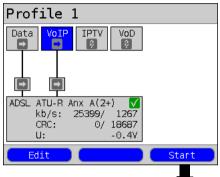


Setting	Explanation	
PESQ:		
Mode	Loop: Evaluation of the speech quality sending and receiving. The ARGUS receives the speech sample from the server and loops this back to the server.	
	Sending: Evaluation of the speech quality sending. The ARGUS sends the recorded speech sample to the server.	
Call number	Enter the server number for a PESQ test on a POTS interface.	
Call number	Enter the server number for a PESQ test on an ISDN interface.	
VoIP destina- tion	Enter the server number for a PESQ test on an xDSL interface or on an Ethernet access.	

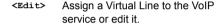
21.2 PESQ Test on an xDSL or Ethernet Access via VoIP

To perform a PESQ test on an xDSL or Ethernet access, first start VoIP telephony. For information on the setting of the VoIP parameters, see page 184 in the chapter on VoIP tests

Start VoIP telephony (in this example on an ADSL access)



Setup the service

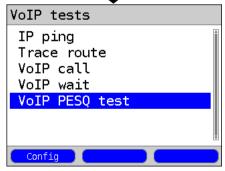


Profile 1

Data VoIP IPTV VoD

ADSL ATU-R Anx A(2+) Volume (2+) Vo

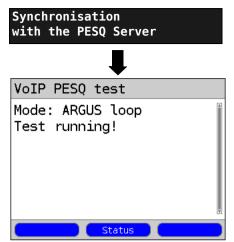
If no xDSL connection has been setup, a connection will be setup automatically at this point using the default profile (see page 40).



Config> Display the PESQ Settings, see Page 317.

Continuation on next page

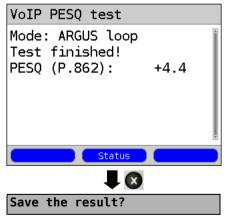




The ARGUS will dial the call number entered under "VoIP destination" in the PESQ parameters.

In this case, the ARGUS will not dial the destination call numbers saved in the VoIP profile.

Test results:

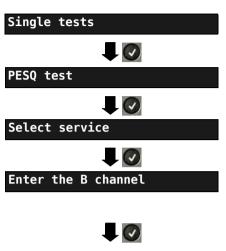


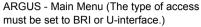
The ARGUS will display the configured mode (in this example, ARGUS loop) and determine the PESQ value in accordance with ITU-T P.862.

The PESQ quality scale ranges from +4.5 (excellent) down to -0.5 (bad). The evaluation of this value can be performed like for an MOS value (see page 189).

Close the results display
For information on saving the results, see
IP Ping page 154.
"Sending the Trace file to a PC", see page
125.

21.3 PESQ Test on an ISDN Access





Select the (speech) service, e.g. Telephony ISDN.

Enter the B channel on the keypad. The ARGUS suggests the B channel used last. When entering a new B channel, first press press cpelete>. If you enter an "*", the ARGUS will choose any B channel that is free. The ARGUS will show whether the B channel is available.

The ARGUS will dial the call number entered under "Call number ISDN" in the PESQ settings.



The ARGUS cannot dial another call number saved under the general settings in the speed-dialling memory.

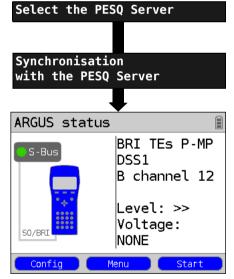


If there are any synchronisation problems, it is possible that changing the DTMF parameters may help. If you select the menu item "POTS", you can configure the following DTMF parameters:

- Level
- Time
- Interval

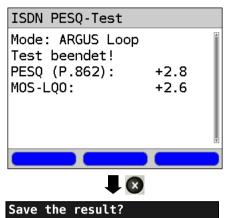
also change for PESQ on ISDN.

ARGUS 155



320

Test results:

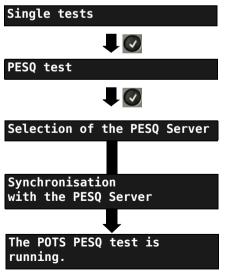


The ARGUS will display the selected mode (in this example, ARGUS loop) and the PESQ value determined in accordance with ITU-T P.862, as well as the similar MOS_{LQO} (LQO = Listening Quality Objective) pursuant to ITU-T P.800.1.

The PESQ quality scale ranges from +4.5 (excellent) down to -0.5 (bad). The evaluation of this value can be performed like that for an MOS value (see page 189).

The ARGUS saves the results in the first available record number in memory; any name can be assigned to the record (default: AMP_1, AMP_2....) using the numeric keypad.

21.4 PESQ Test on a POTS Access



ARGUS - Main Menu (the type of access must be set to POTS.)

The ARGUS will dial the call number entered under "Call number POTS" in the PESQ settings.



Please observe: (see Chapter 21.3 PESQ Test on an ISDN Access Page 320).

The PESQ test results for a POTS access will be shown like those for an ISDN access.

22 Copper Tests

In the Access Menu, you will find an entry for "Copper Tests". These tests are used to examine the physical properties of the line tested.

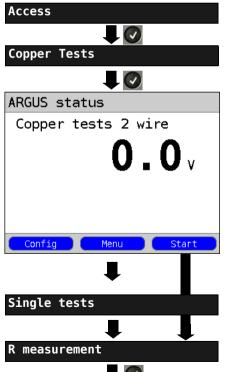
The use of the various functions is described briefly below. Since the results are generally only presented in graphic form and as correct interpretation of the results also requires certain knowledge of the line measured, detailed instructions on the interpretation of the results would spring the bounds of this manual. To facilitate interpretation of the results, the ARGUS supports various aids, such as e.g. the Zoom and Cursor functions.

22.1 R Measurement

The ARGUS is first connected directly from the "Line" jack to the test points and then performs an ongoing resistance measurement and displays the results in real-time.



To perform the R measurement, the access line must be voltage-free (out of service)!



ARGUS - Main Menu

Select Copper Tests.

ARGUS State Display
Any DC voltage on the line will be
displayed here.

- Maximum measurement range: 200 V
- Resolution: 0.1 V
- Precision: ±2 %.

Make certain that the line is voltage-free before beginning the R measurement.

<menu> Open the Main Menu.

<start> Open the Single Tests Menu

directly

Select one of the Copper Tests:

- R Measurement
- RC Measurement
- etc.

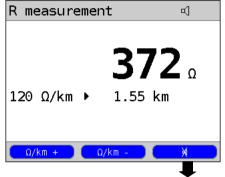
The selected Copper Test will start as soon as it is selected.

In this example, R Measurement.

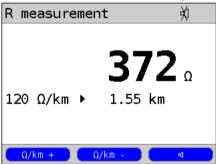


The R Measurement will start automatically.

Line loop:



In this example, the R Measurement shows a resistance of $372~\Omega$. In the case of a copper cable with a specification of $120~\Omega$ / km, this would indicated that the line is 1.55 km long (round-trip 3.1 km). The ARGUS calculates the line's specific electrical resistance. The loop resistance would be twice as high as the specific electrical resistance, i.e. for a specific electrical resistance of $120~\Omega$ / km, the loop resistance would be $240~\Omega$ / km.





The ARGUS will sound a signal tone if the resistance exceeds 20 Ω

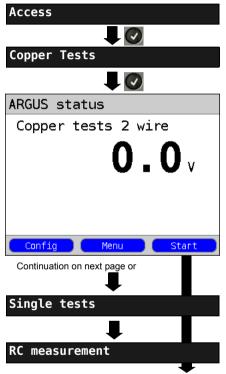
<<>> Disable signal tone

22.2 RC Measurement

The ARGUS measures the line's resistance (loop) and capacitance (open). The ARGUS is first connected directly from the "Line" jack to the test points. Switch the ARGUS on.



The line must be voltage-free (out of service) for the RC Measurement!



ARGUS - Main Menu

Select Copper Tests.

ARGUS State Display
Any DC voltage on the line will be
displayed here.

- Maximum measurement range: 200 V
- Resolution: 0.1 V
- Precision: ±2 %.

Make certain that the line is voltage-free before beginning the RC Measurement.

<menu> Open the Main Menu.

<start> Open the Single Tests Menu

directly or start the RC

measurement

(depending on the ARGUS

options).

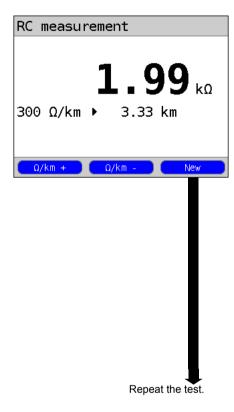
Select one of the Copper Tests:

- R Measurement
- RC Measurement
- etc.

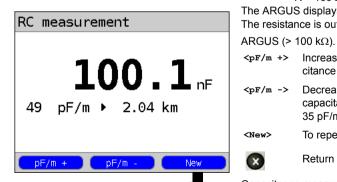
The selected Copper Test will start as soon as it is selected.

In this example - RC Measurement.

Line loop:



Open line:



Repeat the test.

The ARGUS will first determine the resistance. If the resistance test determines that the line is open (infinite resistance), the ARGUS will measure the capacitance.

The ARGUS displays the resistance. The capacitance will not be displayed, since in this example it is a loop. In addition, the ARGUS will determine the approximate length of the line, e. g. to the next shortcircuit, based on the resistance of the line (in this example 3.33 km at a line resistance of 300 Ω / km). The ARGUS calculates the line's specific electrical resistance. The loop resistance would be twice as high as the specific electrical resistance, i.e. for a specific electrical resistance of 300 Ω / km, the loop resistance would be 600 Ω / km.

 $<\Omega/km +>$ Increase the line-specific resistance (max. value of 300 Ω /km)

 $<\Omega/km ->$ Decrease the line-specific resistance (min. value of 20 Ω /km), increment 20 Ω

<New> Repeat the test.

Resistance measurement: 20 Ω to 100 k Ω Precision: $20 \Omega < R < 100 \Omega$: $\pm 10 \%$

Return to the State Display

R > 100 Ω : ±2 % The ARGUS displays the capacitance. The resistance is out of the range of the

<pF/m +> Increase the line-specific capacitance (max. value of 99 pF/m).

<pF/m -> Decrease the line-specific capacitance (max. value of 35 pF/m), increment 2 pF

<New> To repeat the measurement

Return to the State Display

Capacitance measurement: 1 nF to 1 uF Precision: +5 %

22.3 Line Scope

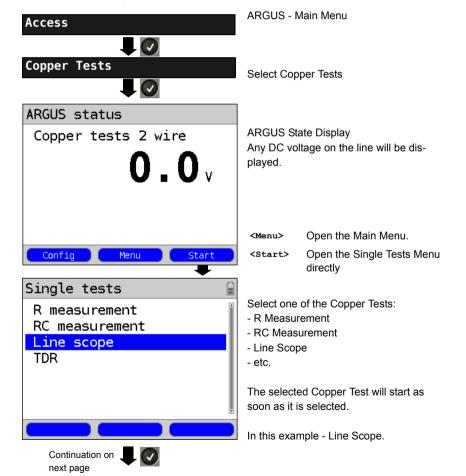
In the Line Scope test, the ARGUS performs an analysis of the connected line in real-time. The high-impedance Line Scope can be switched on an existing connection between the modem and DSLAM.

The results can be shown with the x-axis displaying the time domain or frequency domain (FFT).

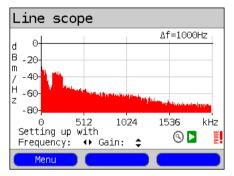


The voltages on the subscriber line may not exceed 200 VDC or 100 $\rm VAC_{\rm pp}.$

22.3.1 Start Line Scope



Line Scope ARGUS State Display



Line scope Δf= 250Hz d n. В - 20 m - 40--60 z 384 0 128 256 kHz Setting up with (A) D Frequency: ↔ Gain: ‡ Menu

A variety of different conditions or events on the access line can be examined with the Line Scope.

In this example, an ADSL (Annex B) connection has been set up between a modem and DSLAM with an ISDN II interface

The Line Scope is close to the modem, since the upstream spectrum is particularly prominent.

If the upstream was substantially lower than the downstream, this would indicate that the ARGUS was near the DSLAM.

Menu> Open the Graphic functions, see page 329.

Besides determining the general condition of the line or connection, it is also possible to use the Line Scope to detect various events.

As an example, it can be used to see the handshake tone that will be sent periodically by any modem which is connected to the line when attempting to establish a connection with the DSLAM. In this way, it is possible to determine whether an active modem is connected at the other end of the line

Furthermore, the Line Scope can not only be used to examine the DSL spectrum or handshake tones, it can also be used to detect objectionable, temporary interference (in realtime operation) or noise peaks rising out of the background noise.

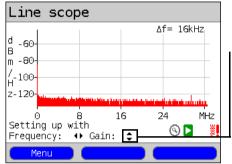
Connection example:



Gain:

The optimum for detecting different signals is achieved by setting the gain (y-axis) and reducing the frequency band shown (x-axis). In a frequency range up to 3 MHz, the ARGUS will always begin with the lowest gain (-26 dB).

Measurement range: -130 to +10 dBm/Hz.

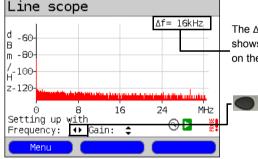


Gain (Y): Setting the gain: -26 dB, - 20 dB, 0 dB, 20 dB

The ARGUS will show all measurement results as dBm/Hz values. These values can only be compared to each other if the resolution of the frequency band examined is taken into account, since in this case the entire energy of the frequency band is determined as a "value per Hz". The bandwidth currently examined by the ARGUS is shown in the display as $\Delta f.$

Frequency range:

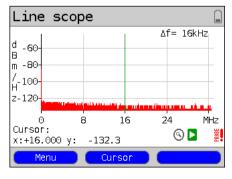
Measurements can be made in a frequency range of 20 kHz to 30 MHz. The resolution depends on the measurement range selected.



The Δf , in the upper right of the display, shows the step width (increment) shown on the display.

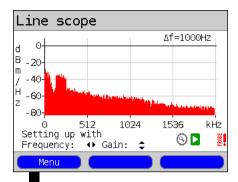
Frequency (X): Set the frequency range displayed. The displayed range will be halved or doubled each time the cursor key is pressed.

Example:



In a measurement range with a maximum of 32.768 MHz, approximately 2048 values can be displayed, therefore: $\Delta f = 32.768$ MHz / 2048 values = 16 kHz. Accordingly, the y-value marked with the Cursor and displayed (in this example at 16 MHz) is the middle (in this example y = -133.3 dBm/Hz) of a frequency range ranging from 16 MHz - $\Delta f/2$ to 16 MHz + $\Delta f/2$, i. e. from 15.992 MHz to 16.008 MHz.

22.3.2 Graphic functions



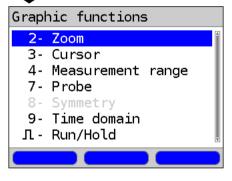
The graphic functions like Zoom and Cursor allow detailed analysis of the graphs.

<Menu> Ope

Open the Graphic functions.



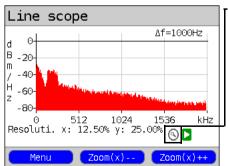
To save the results and quit the Line Scope press the _______-key in the State Display (i.e. the display showing the graph).



The Graphic functions menu will open.

- Exit menu without making changes.
- Using these numeric keys the Zoom function can also be activated within a graph.
- The Cursor function is described on page 330.
- Confirms the selection and returns to the graph.

Zoom:



The magnifying glass is shown in the display on a white background.

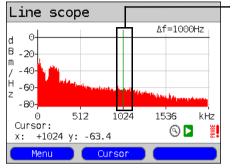
The Zoom function is not active in this graph.

If the magnifying glass is on a dark background, the graphic is zoomed.

<Zoom(x)++> Enlarges the central section of the graph (100 %)

Using the it is possible to switch the function of the softkeys and select either x-axis zoom or y-axis zoom, see page 47 and page 46.

Cursor:



 \wedge

If the Stop function (see page 333) is activated, the Cursor can be moved faster Once the Cursor function is started, a green Cursor line will be displayed in the middle of the graphic.

<Cursor>

Using the Cursor softkey, it is possible to switch the cursor on or off as needed once it has been activated from the menu.

The value of the graph at the cursor's current position will be displayed below the graph as follows:

x: +1024 kHz (precision ±1 %)

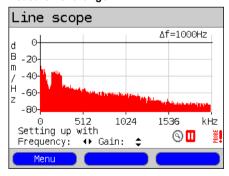
y: -63.4 dBm/Hz (precision ±2 dB)



Using the "left" and "right" cursor keys, the cursor can be moved to any location in the graph to measure it. Briefly tapping the cursor key will move the Cursor one position further in the graph. The Cursor will move in ever larger steps if you press and hold the cursor key down.

The Zoom and Cursor functions can also be used in combination. As an example it is easier to measure a specific point in a graph with the Cursor function if you have first zoomed in on the area. The zoomed area will not necessarily be centered on the Cursor.

Measurement range:



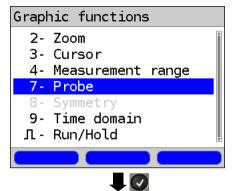
The Line Scope be in the State Display in the measurement range when it is first started. In the measurement range, both the frequency range (x) and the gain (y) can be set. If the measurement range has been hidden so as to work with the Cursor or Zoom, it can be redisplayed by pressing:

<Menu>



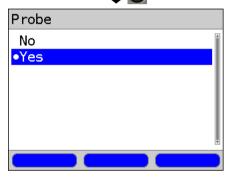
Redisplay measurement range.

Probe:



The Line Scope is high-impedance: Input impedance: $3.6 \text{ k}\Omega$ Input capacitance: 20 pF

Nonetheless, a high-impedance probe (ARGUS Active Probe) may still be required to make certain measurements with the Line Scope.



ARGUS Active Probe II:

Input impedance: $70 \text{ k}\Omega$ Input capacitance: < 1 pF

Functions: Symmetrical / Asymmetrical

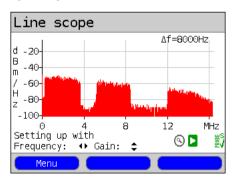
Switch

After they have been connected, the probes can be switched on in this menu.



Activating the probe

Symmetry:

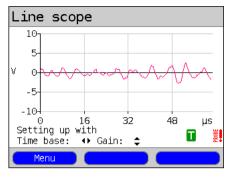


Once the probe has been switched on and recognized, you can switch between symmetrical and asymmetrical operation. In asymmetric mode, the useful signal will be hidden so that only the noise and any possible interference is displayed (see example).



Symmetrical / Asymmetrical Switching

Time domain:



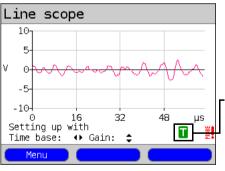
The Line Scope display can be switched from displaying the frequency on the x-axis to showing time on the x-axis. In this case, the ARGUS behaves like a normal oscilloscope capable of showing a voltage range of 0 to 40 V_{pp}, on the y-axis and having a resolution of 2 mV_{pp}. In this mode, it is easy to recognize the various AC voltages such as the square wave of an E1 access.



The gain and time base can be adjusted as before (when displaying frequencies) with the horizontal and vertical cursor keys.



The Cursor function is also available to measure the signal in the time domain. However, there is no Zoom function.

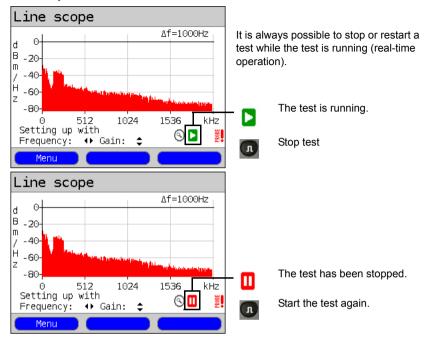


If the ARGUS determines that the signal regularly exceeds a certain threshold, it will automatically attempt to trigger on this signal so as to place it optimally in the displayed time domain.

The trigger symbol is green.

If there is no signal or the level is too low, the trigger symbol will be red. In which case, the ARGUS will not trigger.

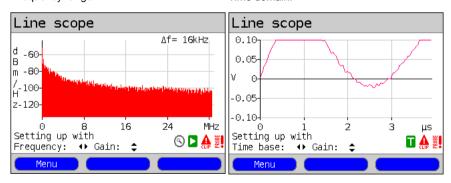
Start / Stop:



Clipping:

Frequency range:

Time domain:



If the signal on the Line Scope's input is too high or if the gain has been set too high in the frequency or time domain, the Line Scope's input stage will be overdriven.

In this case, the ARGUS will display a clipping symbol A



The displayed signal will be clipped in both the frequency and the time domain. To eliminate clipping, reduce the gain.

22.4 Active Probe

The ARGUS Active Probe is an active high-impedance probe with which it is possible to passively monitor an existing connection without noticeably disturbing it.



Nonetheless, in spite of the probe's high-impedance, it is possible that there may be short interruption in the existing communications connection when the probe is first connected.

The ARGUS Active Probes II are intended for use with the ARGUS Line Scope function. The high-impedance Line Scope (input impedance 3.6 k Ω) can also be used without the use of the ARGUS Active Probes (see page 331).

22.4.1 Active Probe II

The specifications of the ARGUS Active Probe II are as follows:

- Input impedance: 70 kΩ
 Input capacitance: < 1 pF
- Frequency range: 10 kHz to 30 MHz (±1.5 dB)
- Attenuation symmetrical: 14.5 dB
- 2 x 4 mm banana jacks (separation 12mm)
- Data transferred to ARGUS via an RJ45 cable (pins 4/5)
- Supply voltage: 5 V via ARGUS USB host interface and USB cable

The Active Probe II can be operated in "symmetrical" or "asymmetrical" mode. Using the

hotkey it is possible switch between these modes in the menu. Application examples, see page 331, Line Scope.

Picture of the ARGUS Active Probe II:



22.4.2 Connect the Active Probe II

The Active Probe II is connected to the ARGUS's "Line" jack and its USB-A (Host) interface. The USB host interface of the ARGUS is used to supply the Active Probe with 5 V. The Active Probe is then connected to access under test (this example shows an Active Probe II connected on the line between the modem and DSLAM). The connection should be made using leads as short as possible (< 5 cm).

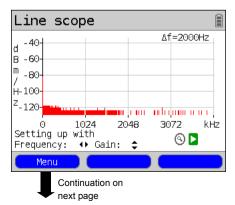
Connection example:



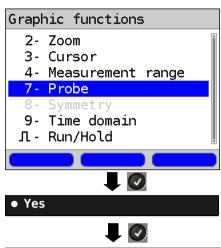


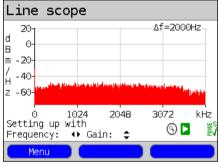
The included leads and adapter have been purposely kept short. The leads used with an Active Probe II should be kept as short as possible. In order to attain the best measurement results, it is important that the Active Probe be as close as possible to the line to be measured. Any extension of these cables will increase the input capacitance of the Active Probe and may thus corrupt the measurement results. Even the position of the two cables next to each other may - the greater the distance that they run in parallel to each other - falsify the results. If the Active Probe is used as delivered, the ARGUS will automatically include the resulting additional attenuation when calculating the measurement results

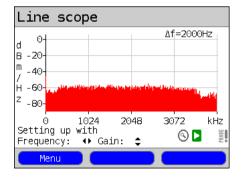
22.4.3 Start Active Probe II (Line Scope as an example)



After a test has been started (in this example, Line Scope), the Probe menu can be opened from the Graphic functions or with the key.









Open the Probe menu directly.

If the Probe is to be used, select the setting "yes".

The ARGUS will then switch the supply power onto the USB-A interface and will automatically take the attenuation caused by the insertion of the Active Probe into account when calculating the measurement results.

If the Active Probe is activated and if it is properly powered by the ARGUS, the green LED will light on the probe.

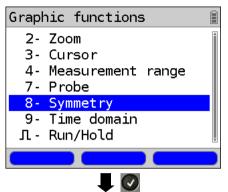


It can take up to 10 seconds for the probe to activate.

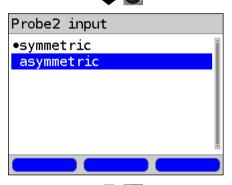
If the Active Probe is correctly connected, a green checkmark will appear in the lower right of the display during the test.

If the Active Probe has not been correctly connected and is not recognized by the ARGUS or if it has been deactivated in the Probe menu, an exclamation mark will appear at the lower right of the display instead.

Symmetrical/Asymmetrical Switch:

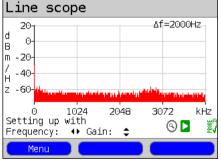


For an example of the use of symmetrical / asymmetrical switching, see page 331, Line Scope.



Once a test has been started and the Active Probe II activated, the R key can be used to switch the probe between symmetrical and asymmetrical input.





When the ARGUS is set asymmetrical mode, it will display any interference and noise on the line. The useful signal will be hidden.

22.5 TDR

Using the TDR function, it is possible to determine the line length in realtime and locate sources of interference. Correct interpretation of the pulses displayed by the ARGUS will allow detection of among others stub lines, bad contacts or short-circuits. In performing a TDR, the ARGUS sends a pulse down the connected line and displays the returning reflected pulse.



Any DC voltage on the access line may not exceed 200 VDC. Furthermore, the line must be free of any AC voltages.



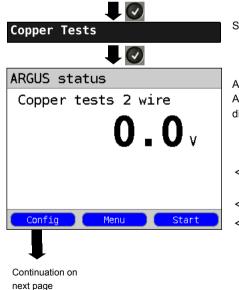
The result displayed of a TDR measurement may create the impression that there are multiple disturbances on the line. It is advisable to clear the first disturbance or fault and then run the test again. It is possible that the first disturbance or fault caused one or more reflections and thus created the false impression that the line has multiple faults. In many cases there is only one fault on the line.



The ARGUS will generate a reflection at about 3 meters. To measure short lines precisely and to avoid this reflection, we recommend the use of longer a connecting cable e.g. one 5 m long. The pulse will still appear in the graph but by using the longer connecting cable you can be sure that it is not from the line under test.

22.5.1 TDR Settings

Access



ARGUS - Main Menu

Select Copper Tests

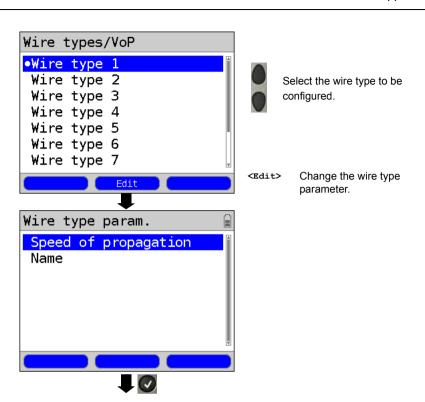
ARGUS State Display
Any DC voltage on the line will be displayed.

Config> Switch to the wire types list settings.

<menu> Open the Main Menu.

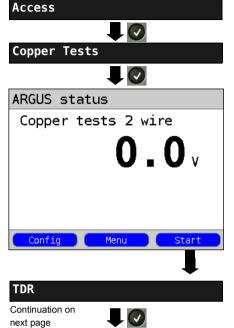
<start> Open the Single Tests Menu

directly



Setting	Explanation			
Wire types/VoP				
Speed of propagation	The velocity of propagation factor for the specific type of cable must be know in order to correctly calculate the length of cable. This velocity of propagation factor is the ratio between the velocity of propagation of the pulse in the cable and the velocity of propagation of the pulse in a vacuum (c_0 = 299,792,458 m/ μ s). The pulse transit time delay for many wire types is also specified in V/2: Minimum: 45.0 m/ μ s Maximum: 149.7 m/ μ s Default setting: 100.0 m/ μ s Select and edit the velocity of propagation as VoP or V/2, and then save it.			
Name	Enter the name of the wire type. Default setting: <i>Wire type 1</i>			

22.5.2 Start TDR



ARGUS - Main Menu

Select Copper Tests

ARGUS State Display
Any DC voltage on the line will be displayed.

Select and start TDR.

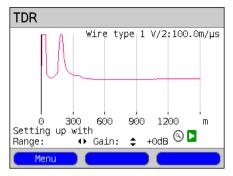
<Config> Switch to the wire types list
 settings, see page 338.

<Menu> Open the Main Menu.

<start> Open the Single Tests Menu

directly

TDR State Display:

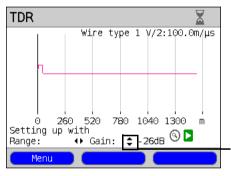


The ARGUS will directly show the possible locations of faults on the 2-wire copper line

In the example, one sees that following the input pulse (starting at 0 meters) a second pulse rises at about 150 meters. This could indicate that the line is open at the end of 150 meters.

Analysis in greater detail is possible by adjusting the range and gain and by using the Graphic functions.

Gain:



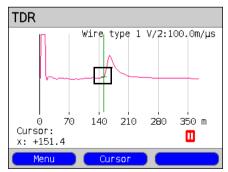
The optimum for detecting different pulse reflections is achieved by adjusting the gain (y-axis) and reducing/increasing the range shown (x-axis).

The ARGUS always begins with the lowest gain (-26 dB) and a range of 1500 meters.



Gain (Y): Setting the gain: from -26 dB, -20 dB, 0 dB, +14 dB, +24 dB, +34 dB, +44 dB

Range:



A TDR measurement can be performed on lines ranging from 3.5 to 6,000 meters. The resolution is about 0.3% of the measurement range shown.

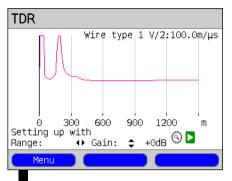


The precision is approximately ±2 % of the measurement range. When determining the distance, look at where the pulse reflection begins not at its maximum point.



Range (x): Set the displayed measured range. The displayed range will be halved or doubled each time the cursor key is pressed.

22.5.3 Graphic functions

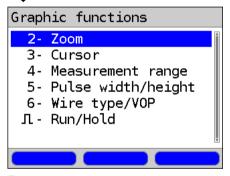


The graphic functions like Zoom and Cursor allow detailed analysis of the graphs.

Open the Graphic functions. <Menu>



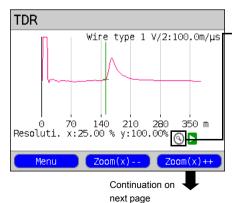
State Display (i. e. the display showing the graph).



The Graphic functions menu will open.

- Exit menu without making × changes.
- Using these numeric keys the Zoom function can also be activated within a graph.
- The Cursor function is described 3 on page 343.
- Confirms the selection and returns to the graph.

Zoom:



The magnifying glass is shown in the display on a white background.

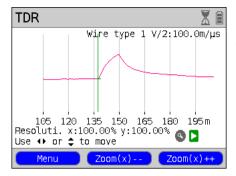
The Zoom function is not active in this graph.

If the magnifying glass is on a dark background, the graphic is zoomed.

<Zoom(x)++> Enlarges the central section of the graph (100 %)

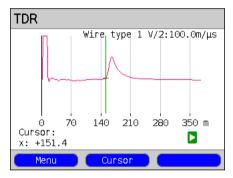
<zoom(x) --> Not yet zoomed. Deactivates <zoom(x)++> and ceases enlargement.

The zoom on the y-axis is not available. The resolution remain by 100 %.



The Zoom softkeys can be used to zoom in on or out of (the graph) by anywhere from 25 % to 100 %. In the process, the resolution will be doubled or halved. By using the Cursor at the same time, it is possible to precisely locate the reflection on the line measured.

Cursor:



Once the Cursor function is started, a green Cursor line will be displayed in the middle of the graphic.

<Cursor>

Using the Cursor softkey, it is possible to switch the cursor on or off as needed once it has been activated from the menu.

The value of the graph at the Cursor's current position will be displayed below the graph:

 \mathbb{N}

If the Stop function (see page 345) is activated, the Cursor can be moved faster.

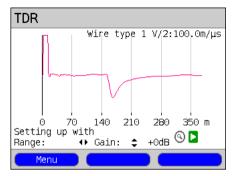
x: +151.4 m



Using the "left" and "right" cursor keys, the cursor can be moved to any location in the graph to measure it. Briefly tapping the cursor key will move the Cursor one position further in the graph. The Cursor will move in ever larger steps if you press and hold the cursor key down.

The Zoom and Cursor functions can also be used in combination. As an example it is easier to measure a specific point in a graph with the Cursor function if you have first zoomed in on the area. The zoomed area will not necessarily be centered on the Cursor.

Measurement range:



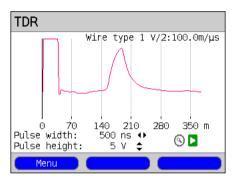
The TDR function will be in the State Display in the measurement range when it is first started. In the measurement range, both the range (x) and the gain (y) can be set. If the measurement range has been hidden so as to work with the Cursor or Zoom, it can be redisplayed by pressing:

<Menu>



Redisplay measurement range.

Pulse width/height:



Using the pulse height and pulse width settings, it is possible to adjust the shape of the ARGUS's pulse to suit the line being tested.



Setting the pulse

Height:

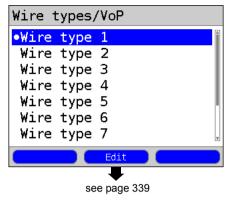
The pulse height sets the voltage level of the pulse that the ARGUS sends down the line. The default value is $\mathbf{5} \ \mathbf{V}$, but the level can be adjusted to 20 V. As a rule, it is advisable to increase the pulse height for longer lines.

However, even if a line is short, if there is a lot of noise on the line it may be advisable to increase the pulse height so that the reflection rises far enough above the noise to make interpretation easier.

Width:

The pulse width sets the length of the pulse in nanoseconds (ns) that the ARGUS sends down the line. The default pulse width is 500~ns; however, depending on the measured range, this value can be increased up to a maximum of 2000 ns (2 μ s). Like a higher pulse a longer pulse carries more energy and is therefore mainly of use on longer lines. It must be noted, however, that a longer pulse can also conceal important reflections and thus prevent correct interpretation of the TDR results.

Wire types / VoP:



The absolute VoP value must always be less than 1. It is, however, shown as a percentage on an ARGUS. In a cable with a VoP (velocity of propagation factor) of 0.7, a signal will propagate at 70 % of the speed of light (c_0) .

The pulse transit time delay for many wire types is also specified in V/2:

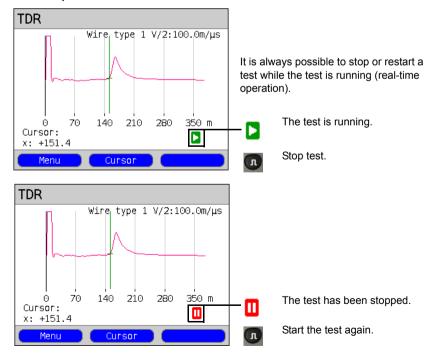
V/2 = VoP[%] * 1.5.

In the example, where the wire has a VoP of 0.7 or 70 %, the V/2 would be equal to 105 m/ μ s.

As an example, a typical patch cable has a VoP of 0.667 or 66.7%, which is the same as a V/2 value of exactly 100 m/µs. When attempting to precisely measure cable,

e.g. in a building, it is necessary to know and set the correct VoP value. The correct VoP of a wire type can be determined using a cable that is of the same wire type, has a known length, and which can be used as a reference before making the other measurements.

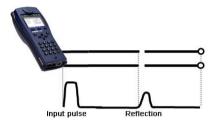
Start / Stop:



22.5.4 Examples

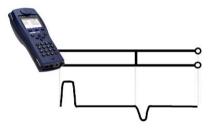
The following ideal waveforms may be of assistance to you in interpreting the reflected pulse:

Examples:



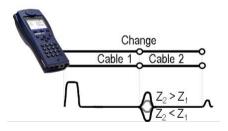
Open cable

The reflected pulse is positive. No indication can be seen of adjacent disturbances or the remote end of the line.



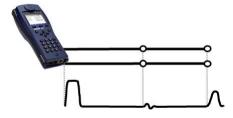
Short-circuit

The reflected pulse is negative. No indication can be seen of adjacent disturbances or the remote end of the line.



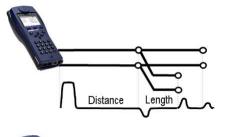
Mismatch

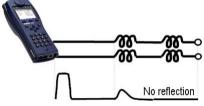
Different cross-sections were used in the line. The greater the mismatch, the greater the amplitude of the reflection.

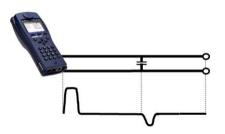


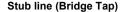
Bad junction point

A bad junction between lines produces an "S" shaped reflection. The worse the contact, the greater the reflection.









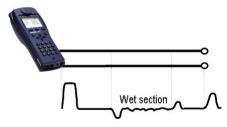
The beginning of a stub line is shown in the form of a negative reflection which is then followed - after a period corresponding to the line length to the end of the stub - by a positive reflection if the stub line is open at its end.

Inductance coils / Chokes

Inductance coils used on the line are optimized for the transmission of voice frequencies. They block DSL signals. The first such coil on a line can be detected using the TDR function. The reflection in this case will be a positive pulse with a tail trailing off towards the end of the line. Faults after this inductance coil cannot be detected.

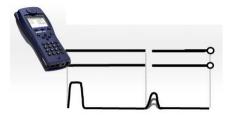
Capacitance network

Like a short-circuit, a capacitance network reflects the pulse in a negative form.



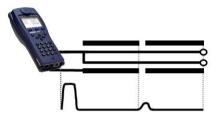
Moisture

If moisture has gotten into the cable, it will cause a reflection like that of a stub line. The stretch between the negative and the positive reflections will, however, be substantially more noisy than is usually seen from a stub line.



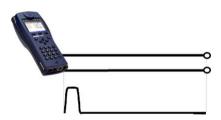
Loose contact

Real-time operation is the best approach to locating a loose contact. The amplitude of the positive reflection will vary as the contact is shaken.



Open shielding

The ARGUS can also be used to locate the fault where the shielding of a line is broken or open. In this case, connect one contact of the ARGUS to the "a" and "b" wires and the other contact to the line's shield. The reflection will be like that of an open line.



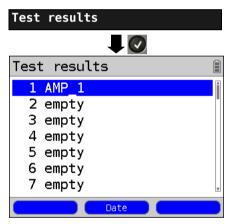
Correct line termination

If the line is properly terminated, the entire pulse sent by the ARGUS will absorbed. There will be no visible reflection.

23 Test Results

The saved test reports can be viewed either on the ARGUS display or on a PC. The test data can be sent to a Windows PC, where - using the WINplus or WINanalyse software - it is possible to generate - among other things - a comprehensive test report.

The ARGUS saves the test results together with the date, the time (ARGUS internal clock, see page 355) and the call number, which is entered in the speed-dialling memory as the "own number" (see page 360) in one of the 50 sequentially numbered (1, 2, 3, etc.) memory locations. If no call number is entered under "own number", the ARGUS will suggest "AMP_x" as a name where the "x" in this case represents the current memory location. If all the settings are reset, the test results that have been saved will also be deleted. The functions ("View", "Test data to PC", "Delete") in the Test results menu refer to a test result. Therefore, a window will open first showing a list of the reports saved.



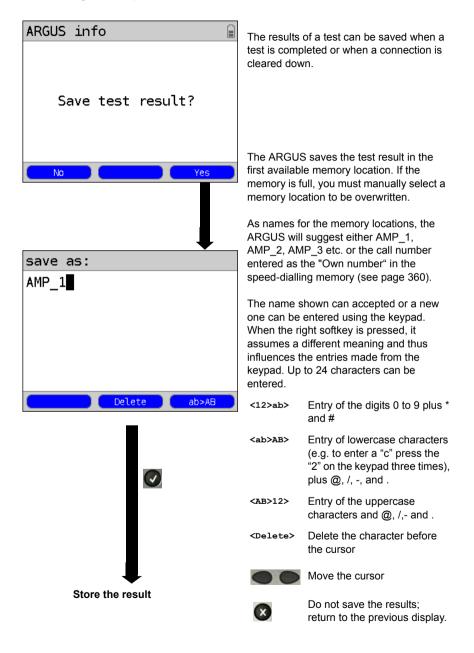
ARGUS - Main Menu.

The ARGUS will display for each memory location the corresponding name of the memory location as well as the date and time. Empty memory locations are labeled as "empty".

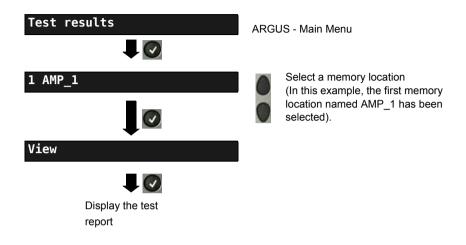
<Date> The date and time that the results were saved will be displayed. The <Name> softkey will also be displayed.

<Name> Display the name of the memory location.

23.1 Saving Test Reports

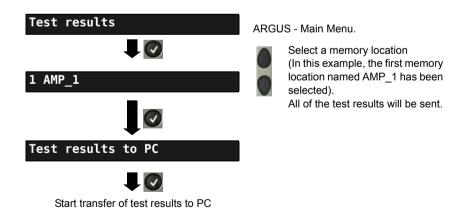


23.2 Displaying the Saved Test Results

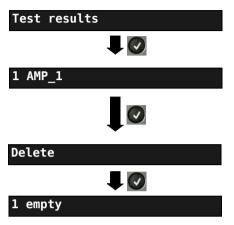


23.3 Test Results - Sending to a PC

The test results can be sent to a PC, where they can be visualized and archived. Use the included USB cable to connect the ARGUS (ARGUS "USB-B" jack) to a USB jack on your PC and then start WINplus or WINanalyse on your PC.



23.4 Test Results - Deleting



ARGUS - Main Menu



Select a memory location (In this example, the first memory location named AMP_1 has been selected).

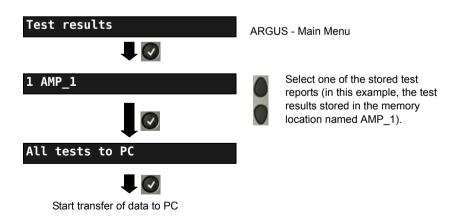
Delete the test report stored in the selected memory location.

The memory location will again be marked as "empty".

For information on how to delete all test results, see on page 359 "Reset Settings to Factory Settings".

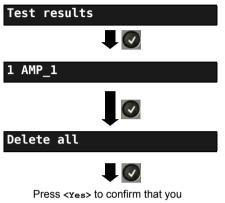
23.5 Send All Test Results to a PC

The ARGUS sends all of the saved test results to the PC. Connect the ARGUS to your PC and start WINplus or WINanalyse on the PC.



23.6 Delete All Test Results

The ARGUS will delete all of the test reports stored in the internal memory.



Press Yes> to confirm that you
really do want to delete all of the 50
possible test reports.

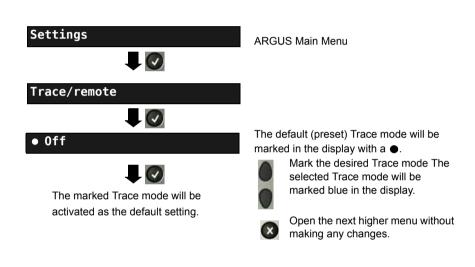
Select one of the memory locations with stored test results (in this example, the memory location named AMP_1).

24 ARGUS Settings

The ARGUS can be configured to suit special requirements. The default (factory) settings can be restored by selecting "Reset" (see page 359).

24.1 Trace/remote

The ARGUS passes the recorded data (as an example, in the case of an ISDN access, all of the D channel messages sent to and received from the network) online directly to the connected PC



Off Basically, the data will not be sent to the PC.

Default setting: off

Auto PC sync. All data will always be sent to the PC ("PC" LED will flash).

This setting remains active even after the ARGUS is

switched on again.

Manual PC sync. Data will be sent to the PC until the ARGUS is switched off

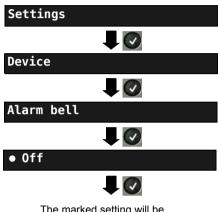
(the "PC" LED will flash). When the ARGUS is switched off

and then back on again, Trace mode will be off.

If the ARGUS cannot send the data to the PC without errors, the "PC" LED will flash at 5Hz (5 times per sec).

24.2 Device Settings

The procedure for configuring a device setting will be illustrated with a single example: "Alarm bell".



The marked setting will be activated as the default setting.

ARGUS - Main Menu

Using the cursor keys, select a setting (e.g. Alarm bell).

The default setting will be marked in the display with a ●.



Mark the desired setting. The selected setting will be marked blue in the display.



Open the next higher menu without making any changes to the settings.

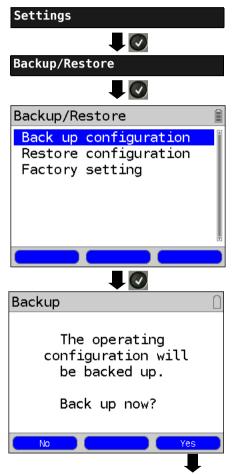
Setting	Explanation		
Menu language	Selection of the menu language. Default setting: <i>depends on country</i>		
LCD lightness	Setting the display contrast: The contrast can be changed in 16 steps. The contrast can be increased or decreased using the cursor keys. The display shows a vertical arrow, which shows the current setting on a scale from low to high contrast.		
Date / Time	Entry of the date and time (initialisation of the internal clock) via the keypad. Use the vertical cursor keys to scroll from line to line in the display. The entered time will be continuously updated by the ARGUS's real time clock as long as the power is not interrupted. If the ARGUS switched off without batteries, the clock will still run a few more days on its own internal supply. If the backup supply is exhausted, the time will be undefined and must be set again.		

Ringer volume	With this setting you can set the volume level used by the ARGUS to signal an incoming call. The initial volume level can be set. - Default setting: Level 1 (very quiet) In addition, you can also set the end volume level. - Default setting: Level 7 (very loud) When an incoming call is received, the ARGUS will begin signalling with the initial (very low) volume and increase the volume by one increment each time it signals until it has reached the final (very loud) volume. The ARGUS signals with an audible alarm in a variety of situations, e.g.			
Araim Deir	when a bit error occurs in a BERT or the ARGUS has synchronized on an xDSL access or when an error counter increments.			
	short - long	Synchronized successfully		
	long - short	Synchronization lost		
	short - short	Error counter incremented (The alarm refers to the last second only. Only one alarm is signalled even if there were several errors.)		
	When this setting is set to "off", all audible alarms are suppressed. Default setting: off			
Jingle	After the tester is switched on and has initialized, it will indicate its readiness by sounding the ARGUS jingle. Default setting: off			
Power management	Switch off automatically: Set how long the ARGUS can remain idle before the power management will switch to power down mode if the ARGUS is not connected to the plug-in power supply. If power management is disabled, the ARGUS will display a message, when it is switched on, warning that this will lead to a shorter battery life. This notice can be deactivated by pressing the "X"-key. By pressing <on>, you can reactivate this notice. Default setting: after 5 minutes</on>			
	Lighting: Sets how long the background lighting will remain on. When operated from the mains power, the background lighting will always remain on. When operating from the battery pack, the ARGUS switch off the background lighting after the set time. Default setting: off after 30 seconds			
Software option	Enabling a software option the associated key code must be entered via the keypad. Additional ARGUS options can be enabled if desired by entering the associated 20-place code on the keypad. To obtain this code, please contact us.			

24.3 Settings - Backup / Restore

The ARGUS can backup and when needed restore all of its settings (numbers / speed-dialling memory, PPP user name, PPP password, IP addresses, profile names, user-specific services, keypad infos, etc.).

Saving settings



ARGUS - Main Menu

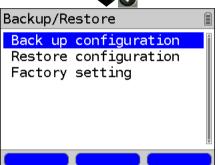
All of the ARGUS settings made will be backup and can thus be restored at a later time





To backup or restore the settings, you must first enter the safety key.

To request the safety key, contact your support (sales partner) or intec directly (see page 11).



The settings can now be backed up and restored again later should this be needed.

Restoring settings



Select Restore settings.



Restore the backed up settings.



If no settings have been saved, this function has the same effect as "Resetting to Factory Settings", see page 359. The saferty key is not required.

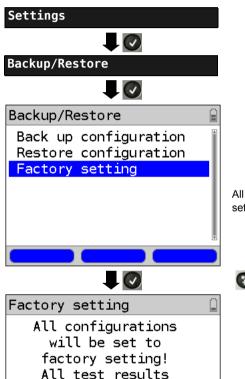
The backed up configuration will now be restored

24.4 Reset Settings to Factory Settings

The ARGUS will reset all settings to the original factory settings.



The speed-dialling memory with the call numbers, PPP user name, PPP password, IP addresses, profile names, user-specific services, keypad infos and all of the test results stored in the ARGUS will be deleted.



rest Res

All settings will be reset to their factory settings.

and and

3

The ARGUS will immediately display the security warning query "All settings will be reset to the factory settings! All test results will be deleted! Reset now?"



Please contact your support (sales partner) or intec directly for the safety key (see page 11).

The following steps are performed in the same manner as in "Back up configuration", see page 357.

will be deleted!

Continue?

No

ARGUS 155 359

Yes

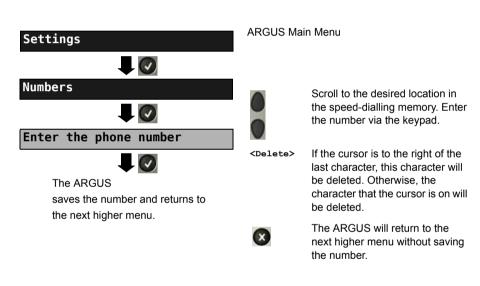
24.5 Saving Call Numbers in the Speed-dialling Memory

Ten 24-place call numbers can be entered in the speed-dialling memory.



The first speed-dial number (displayed as "Own number") must be the call number of the access under test (this is especially important for the automatic Service check). In the Numbers menu, you can jump from the beginning of the list to the end by scrolling up.

In the "Remote No. 1-8" memory locations, you can save remote call numbers. In the "X.31 test number" memory location, the ARGUS expects the entry of the X.25 access number for the X.31 test (see page 260).





When entering an own call number with an extension (operation of the ARGUS on a PBX access), observe the following: The extension is separated from the access number by a "#". For outgoing calls, the ARGUS uses the entire call number (without a "#") as the number called (CDPN or DAD) and, for the calling number (DSS1-CGPN), only the number after the "#", in other words the extension. A "#" at the beginning of a call number is treated as a valid character.

Example: 02351/9070-40 is entered as 023519070#40

If the "#" is at the end of a number, when the number is later dialled it will be done without CGPN or OAD. This is important for some PBXs.

25 Using the Battery Pack

Changing the battery pack

Switch the ARGUS off and disconnect the plug-in power supply. Afterwards, loosen the thumbscrew to release the battery pack.

Battery pack handling



The ARGUS may only be operated with the included battery pack. Connecting any other voltage supply to the contacts in the device will damage the ARGUS.

- The supplied battery pack may only be charged in the ARGUS.
- Do not use the supplied battery pack in other devices.
- The ARGUS battery pack may only be actively charged (Charge battery) or trickle charged (default setting: on) when the ambient temperature is between 0 °C (32 °F) and +40 °C (104 °F).
- Recharge the battery pack fully at least once a month (even if the ARGUS is not used for a longer period of time).
- If the lithium-ion battery pack is stored, it should first be charged to between 40 and 60 % of its capacity. If the lithium-ion battery pack is stored for a longer period of time, it should be recharged to this level every six months.
 - To maximize the service life of a battery pack, if it is to be stored over a longer period of time, it should not be exposed to temperatures in excess of +50 $^{\circ}$ C (95 $^{\circ}$ F).
- Please read the extensive notes on safety and the transport of the lithium-ion battery pack found in the section "Safety Instructions" (see page 12).

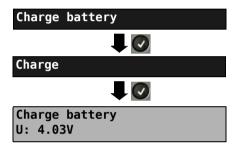
Automatic recharging of the battery pack when the ARGUS is switched off

The ARGUS automatically recharges the battery pack, if the ARGUS is connected to the plug-in power supply and is switched off and the battery pack voltage is too low. While charging, the ARGUS displays the message "Charge battery". If you press and hold the power switch, the ARGUS will switch off before the battery pack is recharged. The ARGUS remains on after fully recharging the battery pack.

Charge battery

The ARGUS will display the current charge of the battery pack graphically, if no power supply is connected. A battery symbol on the display will begin to blink, when there is still approximately (depending on the mode of operation) 8 minutes reserve. During this period, it is possible that there may be audible interference and in rare cases even malfunctions. Connect the power supply.

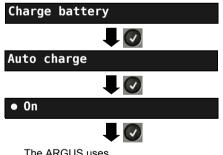
When the plug-in power supply is connected, the battery pack in the ARGUS can be fully recharged. It is not necessary to manually discharge the lithium-ion accumulators in the ARGUS battery pack. It may take up to 6 hours to fully recharge the battery pack.



ARGUS Main Menu

Connect the power supply!
The charging process begins.
The ARGUS will display the voltage while charging the battery pack.

Automatic recharging of the battery pack in the background (trickle charge)



The ARGUS uses this setting and returns to the next higher menu.

ARGUS Main Menu

If the battery voltage is too low, the ARGUS will charge the battery pack automatically in the background when the plug-in power supply is connected (battery symbol shown on the display).



If the ARGUS is disconnected from the power supply before the battery pack is fully recharged, the ARGUS will not automatically begin to charge the battery pack again when it is reconnected to the power supply, since the battery voltage is no longer less than the threshold value.

26 Firmware Update

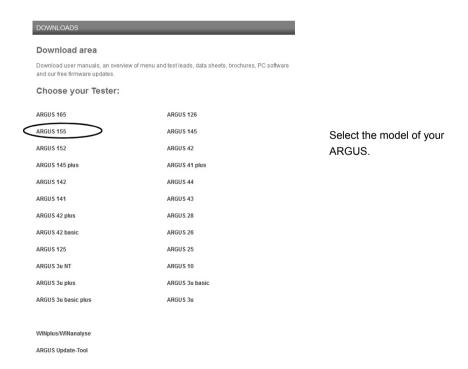
You can download a firmware file from www.argus.info/service free-of-charge and save it on your PC to later transfer to your ARGUS tester.

Open the Internet site www.argus.info:

Click on "Service" (shown here in blue) in the navigation bar.



This will open the product list:



After you have selected the type of device, the page showing the relevant firmware updates will open. On this page, you can select the firmware variant for your specific country.



After you have selected the required variant, a browser window will open to permit you to select the location where the firmware should saved on your PC. The remaining steps are explained in the WINanalyse manual and in the guide for the Update Tool

Important information regarding the ARGUS Firmware Update:



Do not, under any circumstances, start to update the firmware if the ARGUS is running on its battery pack. First connect the ARGUS to the plug-in power supply, before sending the firmware update file from your PC to the ARGUS. An ARGUS USB cable is required to perform an update (USB cable with a mini-USB plug). Save the configuration and test reports on a PC before beginning an upgrade. Do not disconnect the ARGUS from the PC during the update. Do not switch the ARGUS off while an update is being performed. You must also pay attention to the messages on the ARGUS display – not just the instructions displayed by the Update Tool on the PC. The update has not been successfully completed until the Update Tool displays a corresponding message on the PC and the ARGUS – after being automatically restarted by the Update Tool – shows the normal startup screen.

The ARGUS will not switch on until after you have clicked on one of the two buttons ("back to step 1" or "Exit program") on the Update Tool after the update has been completed.

27 Appendix

A) Acronyms

Characters

.bis Reference to SHDSL.bis (Enhanced SHDSL)

2B1Q 2 Binary 1 Quaternary - line code

3PTY Three Party Service

4B3T 4 Binary 3 Ternary - a Modified Monitored State 43 code (MMS43)

Δf Bandwidth

 Ω Ohm (electrical resistance)

Α

A Ampere (unit of electrical current)

A3k1H Audio 3.1 kHz A7kHz Audio 7 kHz

AAL ATM adaptation layer

AC Alternating Current or also an abbreviation for ACcess server

ADSL Asymmetric Digital Subscriber Line

Al Action Indicator

AMP Application Information Table ARGUS measurement report

ANSI American National Standards Institute

Anx. Annex

AOC Advice of Charge
AOC-D Advice of Charge

Charging information During the call

AOC-E Advice of Charge

Charging information at the End of the call

AS Available Second

ASCII American Standard Code for Information Interchange.

ATM Asynchronous Transfer Mode
ATU-R ADSL Transceiver Unit - Remote

Auto-MDI-X Automatic Medium Dependent Interface Crossing

Avg Average

В

BC Bearer Capability

BER 1. Basic Encoding Rules

2. Bit Error Rate

BERT Bit Error Rate Test

BR Bridge

BRAS Broadband Remote Access Server

BRI Basic Rate Interface

e.g. Example

С

C Celsius

c₀ Speed of light

CALL PROC CALL PROCeeding message CAT Conditional Access Table

CC Continuity Counter

CCBS Completion of Calls to Busy Subscriber

CCNR Call Complete No Response

(Automatic callback if the called party did not answer)

CD Call Deflection
CDN see also CDPN
CDPN CalleD Party Number
CF Call Forwarding

CFB Call Forwarding Busy (call forwarding when busy)
CFNR Call Forwarding No Reply (Call forwarding if no reply)

CFU Call Forwarding Unconditional (Call forwarding permanently)

CGN see also CGPN
CGPN CallinG Party Number

CLIP 1. Calling Line Identification Presentation

2. Clipping

CLIR Calling Line Identification Restriction

CO Central Office
Codec Coder Decoder

COLP Connected Line Identification Presentation
COLR Connected Line Identification Restriction

CONN CONNect Message

CONN ACK CONNect ACKnowledge Message
CQE Conversational Quality Estimated

CR Call Reference

CRC Cyclic Redundancy Check

CT Call Transfer

CUG Closed User Group

CW Call Waiting

D

DAD Destination Address

dB Decibel

dBm/Hz Unit of power referenced to 1 mW (milliwatt) per Hertz

DC Direct Current

DCE Data Communication Equipment

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DDI Direct Dialling In (dialling in to an extension directly)

DF Delay factor

UDI Unrestricted Digital Information (data telecommunications)

DHCP Dynamic Host Configuration Protocol

diffserv Differentiated Services

DIN Deutsches Institut für Normung e. V. (the German Institute for

Standardization)

DISC DISConnect Message

DL Download

DMT Discrete Multitone Transmission

DNS Domain Name System

DPBO Downstream Power Back Off

DSCP Differentiated Services
DS Downstream band
DSL Digital Subscriber Line

DSLAM Digital Subscriber Line Access Multiplexer
DSS1 Digital Subscriber Signalling System No. 1

DTE Data terminal equipment

DTMF Dual Tone Multi Frequency

Ε

E1 Primary rate access (PRI)

EAZ Terminal Ident. No.

ECT Explicit Call Transfer (call forwarding or explicit call diversion)

E-DSS1 European Digital Subscriber Signalling System Number 1

EFM Ethernet in the First Mile (see IEEE 802.3ah protocol)

EFS Error Free Seconds
EU European Union

EIT Event Information Table

ElektroG Elektro- und Elektronikgerätegesetz (German Electrical and Electronic

Equipment Act)

EMV Electromagnetic Compatibility

EN European Norm
EoA Ethernet over ATM

EOC Embedded Operations Channel

ES Errored Seconds

ESHDSL Enhanced SHDSL (SHDSL.bis)

ete end-to-end ETH Ethernet

ETSI European Telecommunications Standards Institute

F

F Farad (unit of capacitance)

Fax G3 Telefax Groups 3
Fax G4 Fax Group 4

FEC Forward Error Correction
FFT Fast Fourier Transform

FS Feature Set

FSK Frequency Shift Keying
FTP File Transfer Protocol

FW Firmware

G

GB Gigabyte

Gbit/s Gigabits per second

GBG Closed user group (CUG) (Geschlossene Benutzer Gruppe)

G.hs ITU-T G.994.1 handshake procedure

GigE Gigabit Ethernet

Н

h hour

HDB3 High Density Bipolar of order 3
HDLC High-Level Data Link Control
HDSL High bit rate digital subscriber line

HEC Header Error Checksum

HEX Hexadecimal

HLC High Layer Compatibility

HLOG Amplitude component of the transfer function for each tone

HOLD Call Hold

HRX value Hypothetical reference connection
HTTP Hyper-Text Transfer Protocol

Hz Hertz (unit of frequency - 1 cycle per second)

- 1

i. e. in example

IAD Integrated Access Device

ID Identifier

IEEE Institute of Electrical and Electronics Engineers

IGMP Internet Group Management Protocol

INFO INFOrmation Message INP Impulse Noise Protection

IP Internet Protocol

IPCP Internet Protocol Control Protocol
IPoA Internet Protocol over ATM
IPoE Internet Protocol over Ethernet
IPTV Internet Protocol Television

ISDN Integrated Services Digital Network

ISO International Standard Organization

ISP Internet Service Provider

ITSP Internet Telephony Service Provider
ITC Independent Transmission Convergence
ITU International Telecommunication Union

Κ

KB Kilobyte

Kbit/s Kilobits per second

L

Layer 1 in the OSI reference model
Layer 2 in the OSI reference model
Layer 3 in the OSI reference model

LAN Local Area Network

LAPD Link Access Procedure for D channels

LCD Liquid Crystal Display

LCN Logical Channel Number (X.25 channel number)

LED Link Control Protocol
LED Light-Emitting Diode

LL Leased Line (permament circuit)

LOS Loss of Synchronization
LOSWS Loss of Sync Word Seconds

LQ Listening Quality

LQO Listening Quality Objective

М

m meter

MAC Media Access Control

MB Megabyte

Mbit/s Megabit per second

MCID Malicious Call Identification
MDF Main Distribution Frame

MDI Media Delivery Index (RFC 4445)

MLR Media Loss Rate

MMS Microsoft Media Server protocol

min. minute

ModemModulator/DemodulatorMOSMean Opinion Score

MPEG Moving Picture Experts Group
MTU Maximum Transmission Unit

mVpp millivolt peak-to-peak

Ν

n/a not availablen/r not receivedn/u not used

NAT Network Address Translation
NGN Next Generation Network
NIT Event Information Table

NOK Not OK

NP Numbering Plan

NSF Network Specific Facilities
NT Network Termination

NTBA Network Termination for ISDN Basic rate Access

NTR Network Timing Reference

0

OAD Origination Address

OAM Operations, Administration and Maintenance

OoS Out of Sequence (OOS)

OSI Open Systems Interconnection

Ρ

PABX Private Automatic Branch Exchange
PADI PPPOE Active Discovery Initiation
PADO PPPOE Active Discovery Offer
PADR PPPOE Active Discovery Request

PADS PPPoE Active Discovery Session confirmation

PADT PPPoE Active Discovery Termination

PAM Pulse Amplitude Modulation

PAP Password Authentication Protocol

PAT Program Association Table

PC Personal Computer

PCR Program Clock Reference
PD Protocol Discriminator
PDU Protocol Data Unit

PESQ Perceptual Evaluation of Speech Quality

PID Packet Identifier
PLR Packet Loss Ratio
PMT Program Map Tables

POTS Plain old telephone service (PSTN - public switched telephone network)

P-P Point-to-point Point-to-multipoint

PMMS Power Measurement Modulation Session

PMS Physical Media Specific

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PPP Point-to-Point Protocol

PPPoA Point-to-Point Protocol over ATM
PPPoE Point-to-Point Protocol over Ethernet
PPTP Point-to-Point Tunneling Protocol
PRI Primary Rate Interface (PRI access)

PSD Power Spectral Density
PSI Program Specific Information

PWR Power

Q

QLN Quiet Line Noise
QoS Quality of service

R

RC Resistance (R) and capacitance (C)

REL RELease Message

REL ACK RELease ACKnowledge Message
REL COMPL RELease COMPLete Message

RFC Request for Comments

RJ Registered Jack (standardized jack)
RoHS Restriction of Hazardous Substances

RT Router

RTCP Real-Time Control Protocol
RTP Real-Time Transport Protocol
RTSP Real-Time Streaming Protocol

Rx Receive

S

s second

SBC Session Border Controller - Outbound Proxy

SCI Sending Complete Indication
SDT Service Description Table
SES Severely Errored Second

SHDSL Single-Pair Highspeed Digital Subscriber Line

SIN Service Indicator (1TR6)
SIP Session Initiation Protocol
SNR Signal-to-Noise-Ratio

SNRM Signal-to-Noise-Ratio Margin

Spch Speech

SRU SHDSL Regeneration Unit

STB Set-Top Box

STU-C SHDSL Transceiver Unit - Central Office STU-R SHDSL Transceiver Unit - Remote

STUN Session Traversal Utilities for NAT

SUB Sub-addressing (sub-addressing is possible)

SUSP SUSPend Message

Т

T Trigger

TC 1. Trellis Code

2. Transmission Convergence

TCP Transmission Control Protocol

TC-PAM Trellis coded pulse amplitude modulation

TDM Time Division Multiplex
TDR Time Domain Reflectometry

TDT Time and Date Table

TE TErminal, Terminal Equipment
TEI Terminal Endpoint Identifier

Tel31 Telephony 3.1 kHz
Tel7k Telephony 7 kHz
TM Test Manager
ToN Type of Number
ToS Type of Service

TP Terminal Portability (moving the terminal on the bus)

TS Technical Specification

TTX Teletext
Tx Transmit

U

UDP User Datagram ProtocolU interface BRI U interface (U access)

UL Upload

URI Uniform Resource Identifier
URL Uniform Resource Locator
US VDSL: Upstream band or
SHDSL: Unavailable Second

USB Universal Serial Bus
UUI User-User-Info (UUI),

UUS User-to-User Signalling (transfer of user data)

٧

V Volt (unit of electrical voltage)
V/2 Pulse transit time delay

VC Virtual Channel

VCC Virtual Channel Connection
VCI Virtual Channel Identifier
VC-MUX Virtual Circuit Multiplexing

VDSL Very High Speed Digital Subscriber Line

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ViSyB Video Syntax Based ViTel Video-Telephony

VLAN Virtual Local Area Network

VL Virtual Line
VLC Video LAN Client
VoD Video on Demand

VoIP Voice over Internet Protocol

VoP Velocity of Propagation (speed with which a pulse travels down a line)

VPI Virtual Path Identifier
Vpp Volt peak-to-peak

VTU-R VDSL Transceiver Unit - Remote

w

WAN Wide Area Network

WEEE Waste Electrical and Electronic Equipment

Χ

xDSLCollective term for different DSL variantsxTU-CxDSL Transceiver Unit - Central OfficexTU-RxDSL Transceiver Unit - Remote

Z

Z Impedance

B) Vendor identification numbers

Abbreviation Manufacturer

ALCB Alcatel (STMicroelectronics)

ANDV Analog Devices
BDCM Broadcom
GSPN Globespan
IKNS Ikanos
IFTN Infineon
META Metanoia

STMI STMicroelectronics
TSTS Texas Instruments

C) CAUSE-Messages - DSS1 Protocol

Dec.	Cause	Description
01	Unallocated (unassigned) number	No access under this call number
02	No route to specified transit network	Transit network not reachable
03	No route to destination	Wrong route or routing error
06	Channel unacceptable	B channel for the sending system not acceptable
07	Call awarded and being delivered in	Call awarded and connected in an already existing channel
•	an established channel	(e.g., X.25 virtual switched connection)
16	Normal call clearing	Normal clearing
17	User busy	The number called is busy
18	No user responding	No terminal equipment answered (Timer NT303 / NT310 time-out)
19	No answer from user (user alerted)	Call time too long
21	Call rejected	Call rejected (active)
22	Number changed	Call number has been changed
26	Non-selected user clearing	Incoming call not awarded to this terminal
27	Destination out of order	Destination / access out of order
28	Invalid number format (address incomplete)	Wrong call number format or call number incomplete
29	Facility rejected	Requested service is rejected
30	Response to status inquiry	Response to status inquiry
31	Normal, unspecified	Unspecified for "normal class" (Dummy)
34	No circuit / channel available	No circuit / B channel available
38	Network out of order	Network not operational
41	Temporary failure	Network is temporarily not operational
42	Switching equipment congestion	Switching equipment is overloaded
43	Access information discarded	Access information could not be transferred
44	Requested circuit / channel not available	Requested circuit / B channel is not available
47	Resources unavailable, unspecified	Unspecified for "resource unavailable class" (Dummy)
49	Quality of service unavailable	The requested quality of service is not available
50	Requested facility not subscribed	Requested service attribute not subscribed
57	Bearer capability not authorized	The requested bearer capability is not enabled
58	Bearer capability not presently available	The requested bearer capability is not currently available
63	Service or option not available	Unspecified for "service unspecified or option not available class" (Dummy)
65	Bearer capability not implemented	Bearer capability is not supported
66	Channel type not implemented	Channel type is not supported
69	Requested facility not implemented	Requested facility is not supported
70	Only restricted digital information bearer capability is available	Only limited bearer capability is available

79	"Service or option not implemented, service or option unspecified, option not implemented class" (Dummy)	Unspecified
81	Invalid call reference value	Invalid call reference value
82	Identified Channel does not exist	Requested channel is invalid
83	A suspended call exists, but this call identity does not	The call identity entered is the wrong one for the parked call
84	Call identity in use	The call identity is already in use
85	No call suspended	No call has been parked
86	Call having the requested call identity has been cleared	The parked call has been cleared
88	Incompatible destination	Incompatible destination
91	Invalid transit network selection	Invalid format for the transit network identifier
95	Invalid message, unspecified	Unspecified for "invalid message class" (Dummy)
96	Mandatory information element is missing	The mandatory information element is missing
97	Message type non-existent or not implemented	This type of message is in this phase not permitted, not defined or not supported
98	Message not compatible with call state or message type non-existent or not implemented	In this phase, the message is not permitted, not defined or not supported
99	Information element non-existent or not implemented	In this phase, the content of the information element is not permitted, not defined or not supported
100	Invalid information element contents	Invalid content in information element
101	Message not compatible with call state	Message not valid in this phase
102	Recovery on timer expired	Error handling routine started due to time-out
111	Protocol error, unspecified	Unspecified for "protocol error class" (Dummy)
127	Interworking, unspecified	Unspecified for "interworking class" (Dummy)

D) ARGUS Error Messages (DSS1)

ERROR	Cause	Description	
Number			
0	Network	The network is not in a state defined for DSS1. This may, however, occur in connection with normal clearing on a PBX.	
1 to 127	Network	DSS1 causes	
150	ARGUS	An error occurred during the supplementary service test. Frequent cause: no response from network	
152	ARGUS	The CF-Test was started with the wrong own number.	
153	ARGUS	No HOLD is available, but HOLD is required to test the supplementary service (ECT, 3pty).	
154	ARGUS	CLIR or COLR could not be tested, since CLIP or COLP is not available	
161	ARGUS	The party called did not answer within the prescribed time (approx.10 sec)	
162	ARGUS	A call was setup to a remote subscriber, instead of being setup – as was expected – to your own number.	
163	ARGUS	The Auto-Test could not setup a connection and therefore the AOC-D supplementary service could not be tested.	
170	ARGUS	During the Suppl.services test, a call came in without a B channel (call waiting). Therefore, it was not possible to accept the call and test.	
199	ARGUS	A call number was entered.	
200	ARGUS	Internal error	
201	ARGUS	Network did not confirm acceptance of the call (CONN sent, no CONN_ACK received from network)	
204	ARGUS	a) Layer 2 connection has been cleared down b) No response to SETUP c) Layer 2 connection could not be setup	
205	ARGUS	Reestablish the Layer 2 connection	
206	ARGUS	The selected B channel is already busy.	
210	ARGUS	No response to the clear-down (REL sent, no REL_CMP/ REL_ACK received from network)	
220	ARGUS	Remote end signaled that it is in State 0.	
245	ARGUS	Keypad sent via ESC, but no response was received from network	
250	ARGUS	FACility was sent, but no response was received from network	

X.31 Test - Error messages

X.31 Causes

0 to 255	Network	See ISO 8208: 1987(E) Table 5- Coding of the clearing cause field in clear indication packets, page 35
257	ARGUS	No answer from network (to a CALL-REQUEST or a CLEAR-REQUEST)
258	ARGUS	Unexpected or wrong answer from network (no CALL-CONNECTED or CLEAR-INDICATION as answer to CALL-REQUEST)
259	ARGUS	The network has indicated in a DIAGNOSTIC message that the logical channel is invalid. Origin: No (=1) or a wrong LCN was set.
512	ARGUS	It was not possible to determine an internal or external cause. Origin: Layer 2 could not be setup or remote end does not support X.31
65535	ARGUS	The X.31 Layer 3 test was not performed. The error can only occur in a test log.

X.31 Diagnostic (only for a cause less than 256)

0 to 255 Network See ISO 8208: 1987(E)

Figure 14a page 121 Figure 14b page 123 et seq.

And/or CCITT Recommendation X.25, Annex E

E) Error message: PPP connection

ARGUS Display	Description	
External fault:		
Negotiation err	Cannot negotiate the network protocol for PPPD, so the remote site is not reachable.	
Idle release	Connection was terminated, since there was no activity.	
Time out rel	Connection was terminated, since the maximum connection time elapsed.	
PPP: Echo req. error	Remote site did not answer echo requests so the connection has been terminated. (PPP connections are tested at regular intervals by sending echo requests to the remote site.)	
Hanging up rel	Disconnected by remote site.	
Loopback erro	The setup of the PPP connection was cancelled, since a loopback was detected.	
Authent. Error	Authentication error: Wrong user name or password - rejected by remote site.	
PADO timeout	No PADO packets received.	
PADS timeout	No PADO packets received.	

F) Error message: Download test

ARGUS Display	Description	
External fault:		
Http redir.error	Fault: Too many HTTP redirects.	
http: no response	No answer from HTTP server.	
Http serv.error	HTTP server has returned an error. (for details see the table below "HTTP Error Messages")	
Http encod.error	Due to an encoding problem, data transfer with HTTP is not possible.	
Ftp open error	Error when opening the FTP connection.	
Ftp login error	FTP login error. Wrong user name or password or anonymous login not supported.	
Ftp passiv err.	FTP server does not support passive transmission mode.	
Ftp rec. error	FTP receive error.	
Network error	Network error	
Ftp error	General FTP error.	
URL error	Fault: No HTTP or FTP URL specified.	
Socket error 2	Error when connecting a socket. The server's HTTP service is not available.	
Http Head.error	Error in the header of the requested HTTP file.	
Ftp no file	FTP download error: No such file or directory found.	
Unknown address	Unknown host address. Possible cause: Error in the address entered, DNS resolution not working or network not accessible.	
Unknown download error	Unknown download error	

G) HTTP status codes:

Display on ARGUS: Code No.	Meaning	
100	Client should continue its request.	
101	The protocol is being changed at the Client's request.	
200	The Client's request has succeeded.	
201	The Client's request that a new document be created was successful.	
202	The Client's request has been accepted for processing.	
203	The Client's request will be answered with information from a source other than the server.	
204	The Client's request was successful. The server sends [no content] only the HTTP header.	
205	The Client's request was successful. The server [resets content] sends a new HTTP body.	
206	The Client's request was successful. The server sends only part of the requested document [partial content].	
300	The request was not precise enough so multiple documents have been returned.	
303	The requested resource has been found at a different URI and should be retrieved from there.	
304	The requested document has not been changed in the interim.	
305	The requested document must be retrieved from a proxy instead of from the server.	
307	The requested resource has been temporarily relocated to a different URI [temporary redirect].	
400	Syntax error in the Client's request [Client error].	
401	The request requires user authentication.	
402	Payment is required to process this request.	
403	The Client's request has been refused. (e.g. because authentication failed.)	
404	The requested document was not found (e.g. because of an error in the URL entered or while the document is no longer available).	
405	The method specified by the Client in its request is not allowed by the server.	
406	The requested document in a format that is not supported by the Client.	
407	The request requires that the Client authenticate itself with a proxy.	

408	The Client did not place its request within the time allowed by the server [Request Timeout].	
409	Due to a conflict (e.g.another request) the Client's request cannot be completed by the server.	
410	The requested URL is [gone] no longer available on the server.	
411	The Client sent data to the server without a defined Content Length.	
412	The preconditions in the Client's request could not be satisfied by the server.	
413	The Client's request has been refused by the server because the request entity is too large.	
414	The Client sent a URL to the server that is too large (e.g. because of the form values contained).	
415	The Client's data is not supported by the server.	
416	The range (in a document) requested by the Client does not exist.	
417	The server could not (or did not wish to) satisfy the Client's expectation given in the Expect request header field.	
424	Due to a failed dependency, the requested document will not be sent by the server.	
500	Due to an unexpected condition, the server cannot fulfill the Client's request (e.g. faulty configuration, missing or wrong CGI program).	
501	The server does not support the function required to fulfill the Client's request.	
502	The server received an invalid response from an upstream server or proxy which it accessed in attempting to fulfill the request.	
503	The server is currently unable to handle the request due to a temporary overloading of the server.	
504	The Client's request (of a gateway or proxy) did not receive a response within the specified time.	
505	The server does not support the HTTP protocol version that was used in the Client's request.	

H) General Error Messages

Display on ARGUS	Description
Prot. not supp.	The protocol (IP, PPPoE, etc.) is not supported in the selected mode.
Unknown error	Unknown error occurred.
No PPP connec.	No PPP connection can be setup.
Test aborted	Test aborted by user.
Ping start error	Error when starting the Ping test.
Fault: PPP con- nection	Unexpected termination of the PPP connection.
Unexp. PING end	Unexpected termination of the Ping test.

I) VoIP SIP status codes

SIP requests:

The six basic requests / methods:

INVITE Invite a user to a session (call - initiates a session)

ACK Acknowledge an INVITE request

BYE Terminate a session (hangup)

CANCEL Terminates the setup of a connection

REGISTER Provides data regarding subscriber availability (host name and IP address)

OPTIONS Supplies information regarding the functions supported by the other SIP

telephone

SIP responses:

SIP responses are answers to SIP requests. There are six basic types of SIP responses with numerous sub-responses:

1xx Informational responses (180 indicates for example that the phone of the

party called is ringing)

2xx Reports that the request has been successful

3xx Redirection responses4xx Client failure responses

5xx Server failure responses

6xx Global failure responses

Display on ARGUS: Code No.	Meaning	Explanation
100	Trying	The ARGUS is attempting to setup a call.
180	Ringing	The phone at the other end is ringing.
181	Call Being Forwarded	The call is being forwarded.
182	Call Queued	The call is in a wait loop.
183	Session Progress	The call is being setup.
200	ОК	Everything is all right.
202	Accepted	Connection has been accepted.

300	Multiple Choices	There is no unique destination address for the remote end. Please select one.
301	Moved Permanently	Calls are being permanently forwarded.
302	Moved Temporarily	Calls are being temporarily forwarded.
305	Use Proxy	A proxy must be used.
380	Alternative Service	Alternative service
400	Bad Request	The request is not OK.
401	Unauthorized	You are not authorized.
402	Payment Required	Payment is required.
403	Forbidden	This is not permitted.
404	Not Found	The remote end was not found or does not exist.
405	Method Not Allowed	The method (e.g. SUBSCRIBE or NOTIFY) is not permitted.
406	Not Acceptable	The options used in the call are not supported.
407	Proxy Authentication Required	The proxy must be authenticated.
408	Request Timeout	The time for the request has been exceeded (timeout).
409	Conflict	There is a conflict.
410	Gone	The subscriber is no longer reachable here.
411	Length Required	The length must be supplied.
413	Request Entity Too Large	The values are too long.
414	Request URI Too Long	The URI is too long. (Destination address)
415	Unsupported Media Type	The codec is not supported.
416	Unsupported URI Scheme	The URI scheme is not supported. (Destination address)
420	Bad Extension	The extension is wrong.
421	Extension Required	An extension is necessary.
423	Interval Too Brief	There is a problem with the SIP parameters. (Register Expire is too short)
480	Temporarily Unavailable	The subscriber is currently not reachable.
481	Call/Transaction Does Not Exist	This connection does not exist (any longer).
482	Loop Detected	A redirection loop has been detected.
483	Too Many Hops	Too many redirects.
484	Address Incomplete	The SIP address is incomplete or faulty.
485	Ambiguous	The SIP address is not unique.
486	Busy Here	The destination is busy.
487	Request Terminated	The request has been terminated.
488	Not Acceptable Here	The call cannot be accepted.
491	Request Pending	A request is waiting.

493	Undecipherable	Decryption error.
500	Server Internal Error	Internal error in the server.
501	Not Implemented	The requested method (functionality) has not been implemented.
502	Bad Gateway	The gateway is bad.
503	Service Unavailable	The service is not available.
504	Server Time-Out	The gateway did not respond in time.
505	Version Not Supported	The SIP protocol version is not supported.
513	Message Too Large	The message length is too long. Use TCP.
600	Busy Everywhere	All terminals are busy at the remote end.
603	Declined	The system at the remote end refused to accept the call.
604	Does Not Exist Anywhere	This user does not exist any longer.
605	Not Acceptable	SIP request not acceptable.

J) Software Licenses

The ARGUS firmware includes code from what are known as Open Source packages, which have been published under various licenses (GPL, LGPL, MIT, BSD, etc.).

Additional information can be found – if requested in your order – on the CD-ROM included in the package (see Software_License.htm) or can be viewed at

http://www.argus.info/web/download/Software_License.

In the event that you are interested in the sources licensed under GPL or LGPL, please contact support@argus.info. A machine-readable copy of the source code can be obtained from intec Gesellschaft für Informationstechnik mbH for a minimal fee - to cover the cost of physically copying the code. This offer is valid for 3 years.

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